**Windyknowe Home Learning Tasks Date issued: Wednesday 27th of May 2020**

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| Class P2 Maths |  |  |
| Maths Task 1 | Maths Task 2 | Maths Task 3 |
| **L.I. To ask questions to find out information**  Think of a question you could ask members of your family e.g. favourite character from Beauty and the Beast or favourite ice cream flavour.  Write the question in your own table (see below).  My question is...   |  |  | | --- | --- | | Response | Number of people who chose this | |  |  | |  |  | |  |  | |  |  | |  |  | |  |  | |  |  |   Write headings for the responses you might get e.g. Belle, Beast, Gaston, Chip, Cogsworth.  Ask as many people as you can your question.  Record your findings using numbers, tallies or ticks.  Challenge - Once you have the information in the table, write six facts about it e.g. Belle is the most popular character from Beauty and the Beast or three more people like Beast than Chip. | **L.I. To read information on a pictogram**  Click the link below and watch the video all about pictograms. (Espresso – First Level – Maths – Statistics – Videos - Pictograms).  <https://central.espresso.co.uk/espresso/primary_uk/subject/module/video/item883315/grade1/module883307/index.html>  Have a go of playing some of the ‘Pictogram’ games using the link below (Espresso – First Level – Maths – Statistics – Activities).  <https://central.espresso.co.uk/espresso/primary_uk/subject/module/activity_index/item883307/grade1/index.html> | **L.I. To give and follow directions using simple** l**anguage of movement**  Put out some cones or items to act as cones at random in an open space (e.g. outside). Ask your child to stand  beside a cone and give them instructions to move around the space. Discuss how to use ‘shorthand’ to describe the movement. Forward 5 (F5). Right turn (R). Forward 6 (F6). Once you have explored the  different movements and how to describe them, swap over and ask your child to give you instructions to move from one space to another.  You could extend this by labelling cones with letters or giving your child specific places they need to guide you to e.g.  from cone B to cone D. You might want to create a more complex journey. Go  from C to F but pass over both T and Z.  **Key Vocabulary might include:** direction, turn, straight, forwards, backwards,  left, right, whole turn, half turn, move, journey |