

Class P1 Numeracy and Mathematics		
Numeracy Task 1	Maths Task 2	Money Task 3
<p><u>Aim:</u> To identify odd and even numbers</p> <p>Remember that when you are looking for odd or even numbers you need to look at the last number, the units.</p> <p>The <b>even</b> numbers <b>end</b> in 0, 2, 4, 6, 8, 10</p> <p>The <b>odd</b> numbers <b>end</b> in 1, 3, 5, 7, 9.</p> <p>Look at the drawings of Odd Bod and Even Steven on the next page. How are they different?</p> <p>Make your own drawings of Odd Bod and Even Steven.</p> <p><u>Extra challenge:</u> Play this game to practise spotting odd and even numbers.</p> <p>Google ‘Coconut Odd or Even Topmarks’</p> <p><a href="https://www.topmarks.co.uk/learning-to-count/coconut-odd-or-even">https://www.topmarks.co.uk/learning-to-count/coconut-odd-or-even</a></p>	<p><u>Aim:</u> To solve a problem by acting it out</p> <p>If you can, gather some items that could be used as fence posts. You could use pieces of coloured Lego or pieces of paper cut up.</p> <p>Use your ‘fence posts’ to act out the following problem.</p> <p>‘The school fence is going to be painted.</p> <p>Two fence posts are red and the next fencepost is green all the way round the school.</p> <p>The first two fence posts are red.</p> <p>What colour is the tenth fencepost?’</p>	<p><u>Aim:</u> To add coins together.</p> <p>This is more practise of what you did last week. Can you add these coins together to find out how much you have altogether? It is usually easiest to add up the tens and units separately. Using real coins will help too.</p> <p><math>50p + 2p =</math></p> <p><math>10p + 10p + 5p =</math> (add the two tens first)</p> <p><math>20p + 5p + 2p =</math> (add the 5 and 2 first)</p> <p><math>10p + 10p + 5p + 1p =</math> (add the two tens then add the five and one. Then say twenty and six makes -- ?)</p> <p>If this is tricky stick to adding 2 coins.</p> <p><u>Extra Challenge:</u></p> <p><math>50p + 10p + 2p + 2p =</math></p> <p><math>20p + 20p + 2p + 5p =</math></p> <p>If this is still easy add even more coins!</p>



