### Windyknowe Home Learning

## P2 Numeracy

### (Tuesday if following blog)



This week's focus is:

Greater than, less than, rounding and estimation

#### LI. We are learning to use rounding and estimation. (revision)

Rounding is a necessary skill in estimating answers to calculations. If the units value is less than 5, the number is rounded down. It is better to describe it as less than 5 (rather than 4 or less) to support later progression to rounding of decimals (e.g. 4.99 would round down); 34 would round to 30 to the nearest 10.

#### Task 1

Watch the video clip

https://www.bbc.co.uk/bitesize/topics/zh8dmp3/articles/zpx2qty

#### Task 2

Round up game- 2 or more players.

You will need a pack of cards (remove queen/ king/ jack/joker), or a few sets of cards/ paper squares with numbers 0-9.

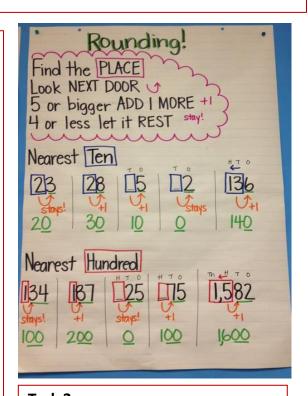
Scatter these face down.

Take turns to lift two cards to make a 2 digit number, eg Lifting a 2 and 7,

You are aiming to see if you can make a number that would ROUND UP, eg 2 and 7 played as 27, would round to 30. Then, you keep those cards.

If you got a 3 and 2, then you could only play 23 or 32. You CANNOT ROUND UP, so you don't get to keep these cards.

If you manage to get a 0 and 9, this could be played as a tens number (90) and you get an extra go. If you feel your child is able you could discuss it could also be 09, with the 0 being a 'place holder' for the ten.



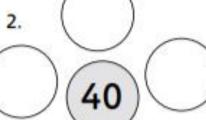
#### Task 3

Complete the written task on page 2. You can do this on the worksheet if you have it or in your iotter.

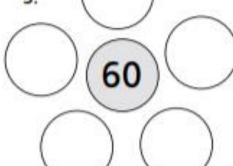
# Rounding to the nearest 10

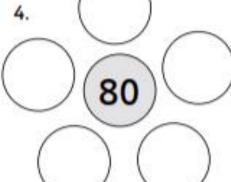
In the circles write numbers which would round to the number in the middle, to the nearest 10.

1.

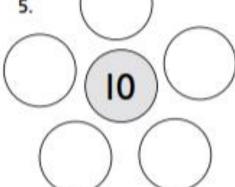


3.

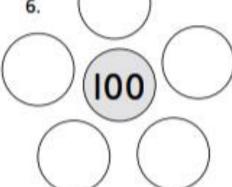




5.



6.





I can round numbers to the nearest 10

Number processes: Applying and using

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## **HOT TASK!**

