**Date issued**: ___29.4.20_____

| Class __P3_____ | Numeracy and Maths | |
|---|---|---|
| Task 1 | Task 2 | Task 3 |
| **L.I. to apply knowledge of the four operations (+- x ÷) to solve problems**<br><br>Solve these problems:<br>1. 3x7<br>2. 18÷2<br>3. 4x6 and then +2<br>4. 3x8<br>5. 21 ÷3<br>6. 4x5 and then –2<br>7. 120 ÷10<br>8. 4x4 and then –3<br>9. 40 ÷5<br><br>Write out the alphabet and number each letter, starting at 26 for a, 25 for b, 24 for c and so on.<br>Use your code to find the hidden word. | **L.I. to demonstrate understanding of halves and quarters**<br><br>Log on to ActiveLearn and play Game 16: Bingo!<br><br>Keep working on other tasks on ActiveLearn as well! | **L.I. To identify and name 2D shapes (revision)**<br><br>*Learn the names of more complicated 2D shapes*<br><br>- https://www.youtube.com/watch?v=iIIidcCw92g (Tutorial)<br><br>*Use what you have learned about the features of 2D shapes to complete the Studyladder challenge*<br><br>- Studyladder – Shapes – Year 2 -Naming 2D Shapes (Practise) |

**Challenge- Use the code to make a message for someone else with sums to find the letters. Why not post it on the Blog for Mrs Settle to solve!**