

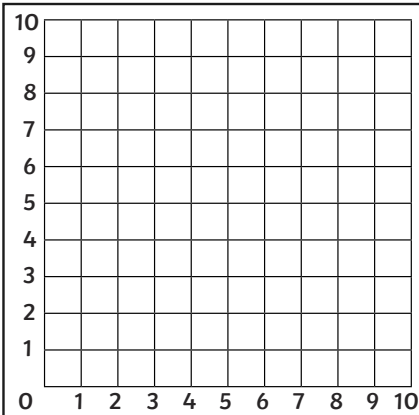


# Coordinate Polygons

I can plot coordinates to draw polygons.

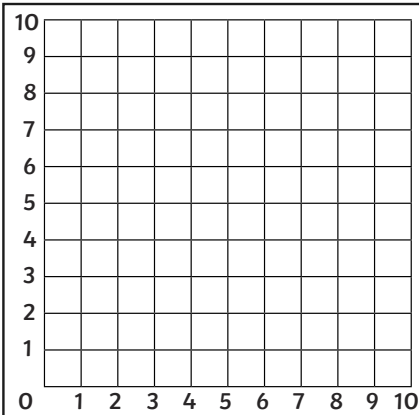


Plot the given co-ordinates on the grid and join them up to identify the polygon.



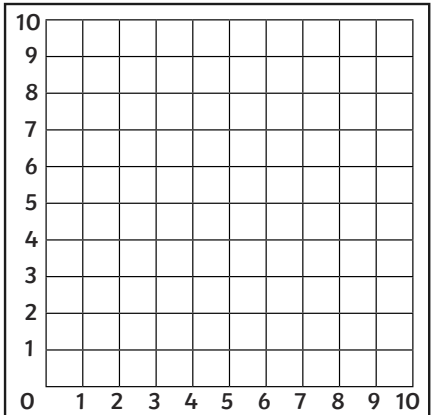
1. (0,3) (3,6) (6,3) (3,0)

Polygon =



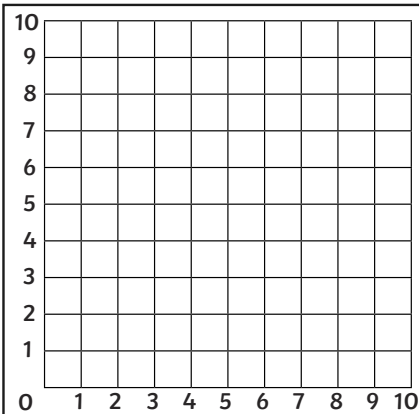
2. (3,2) (5,9) (7,2)

Polygon =



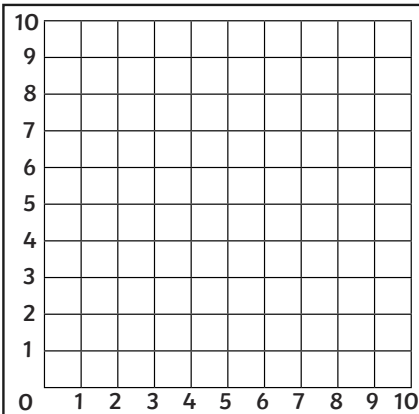
3. (0,3) (4,6) (10,0)

Polygon =



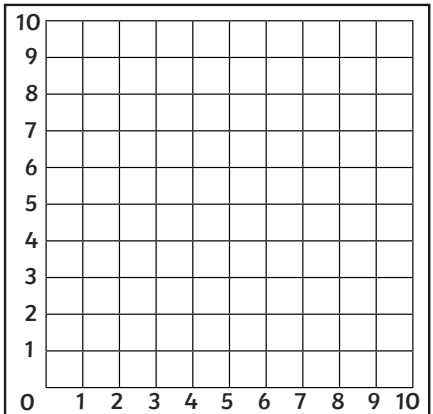
4. (1,9) (7,9) (9,1) (3,1)

Polygon =



5. (8,8) (8,2) (4,4) (4,6)

Polygon =



6. (5,10) (8,7) (5,0) (2,7)

Polygon =

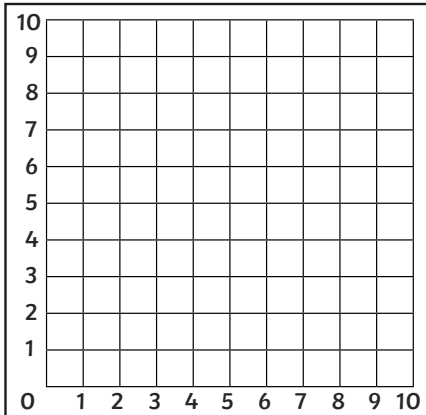


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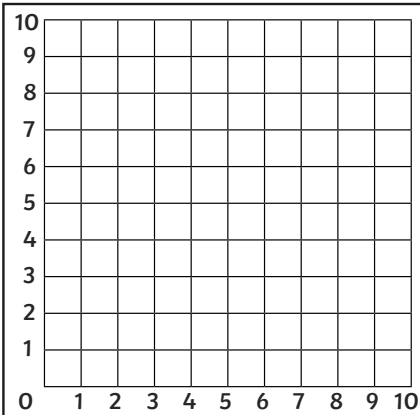


Plot the given co-ordinates on the grid and join them up to identify the polygon.



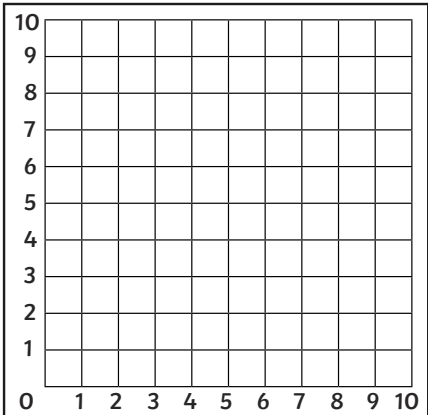
7. (1,9) (1,1) (5,1)  
(10,5) (5,9)

Polygon =



8. (2,9) (5,7) (8,9)  
(8,2) (5,0) (2,2)

Polygon =



9. (1,7) (4,10) (7,10) (10,7)  
(10,4) (7,1) (4,1) (1,4)

Polygon =