## Mystery at Dragonspire Castle Maths Game

The children of St. Merlin's Academy are very excited because today is the day of their school trip. They are going to Dragonspire Castle and they cannot wait.

They have their rain coats, some money to spend in the gift shop and, most importantly, their lunchboxes! They travelled a long way on a coach, all singing at the top of their voices, and have had a wonderful time looking around the castle and going down into the dungeon.

But uh oh! Disaster has struck! Mrs Witchall, the potions teacher, dilly-dallied whilst she left the Ghost Tower, right at the top of the castle. Some naughty person has craftily slammed the door to the tower shut and now it won't open! Mrs Witchall is shouting through the door and is not at all pleased.

But who would do such a dreadful thing?

Your job is to use the descriptions of the suspects and solve the clues, to work out who the doorslamming culprit is! Good luck.

## Descriptions of the suspects

| Name | Male or Female | Year Group | Crisps in Lunchbox | Type of Juice | Colour of Gloves |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Amena | f | 3 | yes | Juicy J | stripy |
| Brett | m | 3 | yes | Frootie Tootie | red |
| Cameron | m | 3 | no | Naturally Juicy | green |
| Dev | m | 3 | yes | Frootie Tootie | red |
| Eric | m | 2 | no | Naturally Juicy | blue |
| Finn | m | 3 | yes | Juicy J | stripy |
| Grace | f | 3 | yes | Naturally Juicy | blue |
| Himmat | f | 2 | yes | Fresh Juice | red |
| Izzy | f | 3 | no | Naturally Juicy | stripy |
| Jason | m | 3 | yes | Frootie Tootie | green |
| Krystian | m | 3 | yes | Fresh Juice | stripy |
| Lowri | f | 2 | no | Juicy J | stripy |
| Mia | $f$ | 2 | yes | Fresh Juice | red |
| Noah | m | 3 | yes | Frootie Tootie | green |
| Olivia | $f$ | 2 | no | Naturally Juicy | blue |
| Poppy | $f$ | 3 | no | Fresh Juice | red |
| Qasim | m | 3 | yes | Juicy J | blue |
| Rachel | $f$ | 3 | no | Fresh Juice | green |
| Simeon | m | 3 | yes | Frootie Tootie | stripy |
| Thomas | m | 2 | yes | Frootie Tootie | blue |
| Uma | $f$ | 3 | no | Juicy J | stripy |
| Verity | $f$ | 2 | yes | Naturally Juicy | green |
| Will | m | 2 | no | Fresh Juice | blue |
| Xing | m | 3 | yes | Naturally Juicy | red |
| Yara | $f$ | 2 | no | Frootie Tootie | stripy |

## Clue 1: A Knight's Purse

Total the value of the coins. Tick the money bag which adds up to the correct total. Then, colour in the answer in the boxes on the next page. Order the words in coloured boxes to make a sentence to solve the first clue. Which money bag holds 23p?


Which money bag holds 64p?


Which money bag holds 87 p?


Which money bag holds $£ 1.22$ ?


Which money bag holds $£ 1.39$ ?



Answer to clue 1:

Clue 2: Rescue the Princess!
The princess is trapped in the tower! Help Sir Twinklton to rescue her, by cracking the code to solve the second clue!

| a | b | c | d | $e$ | $f$ | g | h | i | j | k | l | m |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 |


| $n$ | $o$ | $p$ | $q$ | $r$ | $s$ | $t$ | $u$ | $v$ | $w$ | $x$ | $y$ | $z$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 |

$\qquad$
$(10+10) \quad(1 / 2$ of 16$) \quad(15-10)$
$\overline{(9-6)} \overline{(30-9)} \overline{(\text { double } 6)} \overline{(8 \times 2)} \overline{(9 \times 2)}(\overline{20-11)}(\overline{\text { double 10 }})$
$\overline{(5+4)} \quad \overline{(29-10)}$
$(7+6) \quad(100-99) \quad(1 / 2$ of 24$) \quad(1 / 2$ of 10$)$

Clue 3: Gate Numbers

| 1 | 2 | 3 | 4 | 5 | 6 | 7 |  | 9 | 10 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 11 | 12 |  |  | 15 |  | 17 | 18 | 19 | 20 |
| 21 | 22 |  | 24 |  | 26 | 27 | 28 |  | 30 |
| 31 |  | 33 | 34 | 35 | 36 | 37 | 38 | 39 | 40 |
|  | 42 | 43 |  |  | 46 | 47 | 48 | 49 | 50 |

A thief at the castle has stolen some of the numbers and now the gate won't open! Fill in all the missing numbers.
If you write more odd numbers than even ones, then the culprit who locked Mrs Witchall in the tower had a bag of crisps in their lunchbox.


There are more odd numbers missing so the culprit did have crisps.


There are more even numbers missing so the culprit did not have crisps.

## Clue 4: Show Me the Way

|  |  |  |  | Frootie Tootie |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | Juicy J |  | $\frac{\frac{y y}{45}}{\frac{5}{4}}$ |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |

A juice carton was dropped by the culprit outside the Ghost Tower door. Follow the instructions and use the map to find out what sort of juice the culprit liked.

1. Start at $X$.
2. Move forward 4 squares. Turn right.
3. Move forward 4 squares. Turn right.
4. Move forward 1 square. Turn left.
5. Move forward 1 square. Turn left.
6. Move forward 2 squares.

You have reached the type of juice carton dropped by the culprit! Answer to clue 4: $\qquad$

## Clue 5: Castle Count

Here are some objects you might see in a castle.
Count the castle objects and complete the bar graph.


|  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- |
|  |  |  |  |  |  |
|  |  |  |  |  |  |
|  |  |  |  |  |  |
|  |  |  |  |  |  |
|  |  |  |  |  |  |

Answer the questions below. Find the answers in the key, then rearrange the words to make a sentence which tells you the answer.

1. Which item is most popular? How many are there? $\square$
2. Which item is least popular? How many are there? $\square$
3. How many more arrows than suits of armour are there? $\square$
4. How many flags and shields are there altogether? $\square$
5. What is the difference between the number of flags and the number of swords? $\square$
6. How many objects are there altogether? $\square$

| $\begin{aligned} & 5 \\ & a \end{aligned}$ | $\begin{gathered} 10 \\ \text { floor } \end{gathered}$ | $\begin{gathered} 1 \\ \text { culprit } \end{gathered}$ | 6 <br> green |
| :---: | :---: | :---: | :---: |
| $\begin{gathered} 4 \\ \text { lost } \end{gathered}$ | $\begin{gathered} 7 \\ \text { the } \end{gathered}$ | 8 sword | $2$ <br> dropped |
| $\begin{gathered} 15 \\ \text { stripy } \end{gathered}$ | $\begin{gathered} 0 \\ \text { red } \end{gathered}$ | 3 glove | $\begin{gathered} 13 \\ \text { blue } \end{gathered}$ |

Answer to clue 5:

Have you solved the mystery of who locked Mrs Witchall in the Ghost Tower? It is $\qquad$ .

# Mystery at Dragonspire Castle Maths Game Answers 

## Clue 1: A Knight's Purse

| Bag A year 1 | Bag E person | Bag I year 2 |
| :---: | :---: | :---: |
| $\begin{gathered} \text { Bag F } \\ \text { in } \end{gathered}$ | Bag H castle | Bag C <br> is |
| Bag D crisps | Bag B culprit | Bag J year 3 |
| 1: | Bag G the |  |

The culprit is in year 3 .

## Clue 2: Rescue the Princess!

$t h e$
2085

$\begin{array}{lllllll}3 & 21 & 12 & 16 & 18 & 9 & 20\end{array}$
i s
$9 \quad 19$
$m \quad a \quad l \quad e$
$\begin{array}{llll}13 & 12 & 12\end{array}$

The culprit is male.

## Clue 3: Gate Numbers

Missing numbers: $8,13,23,14,16,25,29,32,41,4445$
There are more odd numbers missing so the culprit did have crisps.

## Clue 4: Show Me the Way

The culprit had Frootie Tootie juice.

## Clue 5: Castle Count

1. 5
2. 1
3. 3
4. 7
5. 2
6. 15

The culprit dropped a stripy glove.

The naughty person who locked Mrs Witchall in the Ghost Tower was Simeon!

