



Stoneyburn Primary Sports Day Friday 29th May 2020

Sports day at Stoneyburn Primary will take place this year on Friday 29th May. We know that it be a little different this year but we still want it to be lots of fun. We will be looking for our sports day champions at each stage of the school.

I have included information on each of the activities and a score sheet. There are 15 activities for you to choose from. The number of activities you compete in depends on your stage in school. If you want to take part in more, that is fine, **BUT** only your top scores will count..

The number of activities you can compete in are;

Stage Group	No. of Activities
P1	6
P2	8
P3	8
P4	10
P5	10
P6	12
P7	12

We would really like to see photos of you completing the activities. Photos can be sent along with your score sheet to wistoneyburn-ps@westlothian.org.uk

I am hoping we will see some staff photos to.

Health Activity Grid

We aim to have a complete day of Healthy activities and have attached a grid of additional activities for you to try throughout the day. The activities do not count in the sports day scores but we hope you will have lots of fun.

Let's try to make 29th May 2020 a fun and exciting day.

Enjoy yourself and stay safe

Mrs Brown



Stoneyburn Primary School Pupil Score Sheet

Friday 29th May

Please send your completed form to **wlstoneyburn-ps@westlothian.org.uk** or hand it in to school on Monday 1st June between 10am and 11am.

All entries must be with the school by Monday 1st June

Look at the attached sheets to find out how to do each activity. Different year groups should complete a different number of activities. There are 15 activities to choose from. If you do more that's ok but only your top scores for your assigned number of activities will count.

Stage Group	No. of Activities
P1	6
P2	8
P3	8
P4	10
P5	10
P6	12
P7	12

For your scores to count you must ensure ALL personal details are complete below;

	Class	Name	

Activity	Skipping (1 min)	Toe Touches (30 sec)	Wall throw (30 sec)	•	Standing Long Jump	Target Throw /10	Jumping Jacks (30 sec)
Your Score							

Dribbling - Foot (1 min)	Dribbling - hand (1 min)	Throw & Catch (1 min)	Racket hits (30 sec)	Shooting (1 min)	Shuttle Run (5m x 20)	Chest push	Egg & Spoon (5m x 5)

Deadline for entry – Monday 1st June

ACTIVITY ONE:

SKIPPING

Equipment Needed:

Skipping rope Timer/stopwatch



What you need to do;

You are going to skip non-stop for 1 minute counting how many skips you do.

Make sure you keep your hands wide either side of you.

Give yourself plenty of space to skip.

Keep going and don't stop - Stamina and rhythm is key!

Maybe even play some music to keep you going!

Scoring sheet:

Write the number of skips you have achieved in the box labelled 'Skipping'

ACTIVITY TWO:

TOE TOUCHES

Equipment Needed:

Timer/stopwatch



What you need to do:

You are going to see how many toe touches you can do in <u>30 seconds</u> counting how many you do.

Starting in an upright position (Standing straight), bend down touch your toes and stand back up. That counts as 1 Toe Touch.

Repeat as many times as you can in 30 seconds

Make sure you stand upright every time.

Scoring sheet:

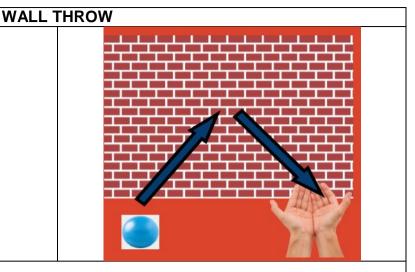
Write the number of toe touches you have achieved in the box labelled 'Toe Touches'

ACTIVITY THREE:

Equipment Needed:

Ball that you can bounce against a wall Clear wall and space

Timer/stopwatch



What you need to do;

You are going to see how many passes against the wall you can do in 30 seconds.

Stand facing the wall take 3 paces backwards away from the wall

When the timer starts throw and catch the ball against the wall as quickly as you can keeping a count for every **successful catch** against the wall

If you drop the ball that's ok - keep going!

Scoring sheet:

Write the number of successful catches you have achieved in the box labelled 'wall throw'

ACTIVITY FOUR:

SPEED BOUNCE Equipment Needed:

Hurdle or towel or books

Timer/stopwatch



What you need to do;

How many times can you jump over the towel/books/hurdle in 20 secs. Use the video resource below to show you how to set this up correctly and safely,

Video Resource; https://youtu.be/jB1NWH0qpTA

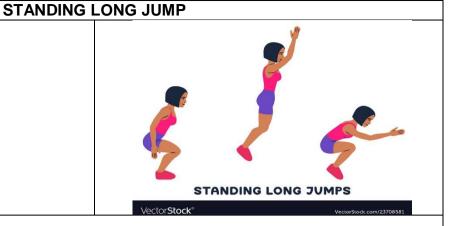
Scoring sheet:

Write the number of jumps you have achieved in the box labelled 'Speed Bounce'

ACTIVITY FIVE:

Equipment Needed:

Space Marker to jump from Clear landing spot Measuring tape



What you need to do:

How far can you jump? Using the link below to show you how to set this up. See how far you can jump from a standing position.

Remember to use your arms to help you jump and measure from the start point to the back of your heal where you first land.

Video resource: https://youtu.be/tf7YG9xwscA

Scoring sheet:

Write down how far you have jumped in metre/cm in the box labelled 'Standing long jump'

ACTIVITY SIX:

TARGET THROW Equipment Needed:

Space

Basket or object to throw into

10 balls, beanbags or rolled up socks



What you need to do;

You are going to see how many balls/socks you can get into the target.

Place your target/bin/washing basket 3 or 5 meters away from your start point

P1 - 3:

Start: ———→ Basket

P4 - 7:

Start: 5m Basket

How many can you get in without missing?

Scoring sheet:

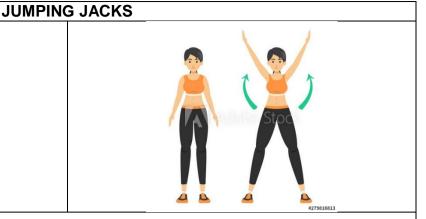
Write down how many you got out of 10 in the box labelled 'Target throw'

ACTIVITY SEVEN:

Equipment Needed:

Space

Timer/stopwatch



What you need to do;

You are going to complete a full jumping jack non-stop for 30 secs counting how many you do.

In a space starting with your feet together see how many jumping jacks you can do in 30 secs make sure you move your arms and legs out and back in to count as **ONE**

Scoring sheet:

Write the number of jumping jacks you have achieved in the box labelled 'Jumping Jacks'

ACTIVITY EIGHT:

DRIBBLING - FOOT

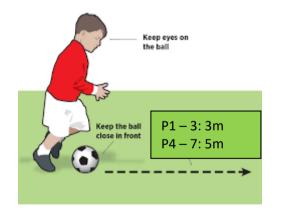
Equipment Needed:

Football or general ball large enough to dribble with your foot

If you don't have a ball you could use a rolled up pair of socks

2 markers

Timer/stopwatch



What you need to do;

You are going to dribbling the ball/socks with your <u>feet</u> from the start point, round a marker and back to the start to count as **ONE**

Marke

How many times can you do this in 1 minute?



5m

Start: ___

Scoring sheet:Write the number of full laps with the ball you complete in the box labelled 'Dribble - foot'

ACTIVITY NINE:

DRIBBLING - FOOT

Equipment Needed:

Basketball or general ball large enough to dribble with your hand that bounces.

2 markers

Timer/stopwatch



What you need to do:

You are going to dribbling the ball with your <u>hand</u> from the start point, round a marker and back to the start to count as <u>ONE</u>

How many times can you do this in 1 minute?

P1 – 3:		
Start:	3m	Marker
P4 – 7:		
Start:	5m	

Scoring sheet:

Write the number of full laps with the ball you complete in the box labelled 'Dribble - hand'

ACTIVITY TEN:

THROW AND CATCH Equipment Needed: Small ball or a pair of socks Timer/stopwatch

What you need to do;

You are going to throw and catch the ball/sock non-stop **above your head** for <u>1 minute</u> counting how many you successfully catch. How many can you do?

Make sure you have plenty of space around you.

Throw the ball/sock up above your head (Not too high) and catch

A successful catch counts as one

If you drop it don't worry just pick up and carry on

Scoring sheet:

Write the number of successful catches you have achieved in the box labelled 'Throw & Catch'

ACTIVTIY ELEVEN:

Equipment Needed:

Racket/bat

Ball

Or if you don't have these you can use your hand with a balled up pair of socks or balloon

Timer/stopwatch



What you need to do;

You are going to see how many keepie ups you can do with the ball and racket non-stop for **30 sec** counting how many you do.

Start with the ball on your racket/hand and every time you manage to keep the ball up in the air counts as one.

If you drop the ball don't worry pick it up and keep going!

Scoring sheet:

Write the number of hits you have achieved in the box labelled 'Racket hit'

ACTIVITY TWELVE:

SHOOTING

Equipment Needed:

Hoop or a bin/basket placed up high to act as a net

Ball or a pair of socks rolled up

Timer/stopwatch



What you need to do;

How many shots can you get into the hoop in 1 minute?

P1 - 3: 3 strides from the hoop

P4 - 5: 4 strides from the hoop

P6 - 7: 5 strides from the hoop

Stand at your start point (See above for distance) after each shot make sure you go back to your start point to shoot. Every successful shot that goes in counts as one.

Scoring sheet:

Write the number of successful shots you have achieved in the box labelled 'Shooting'

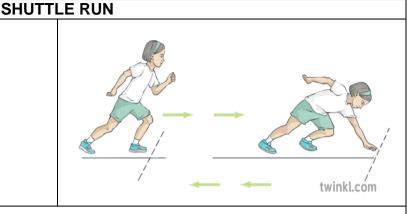
ACTIVITY THIRTEEN:

Equipment Needed:

Markers

Measuring tape

Timer/stopwatch



What you need to do;

How fast can you run a 5m distance 20 times? Use the link below to show you how to set this up.

You will need your Speed and agility when working on this task!

Video resource: https://youtu.be/_JlpNSOp8x8

Scoring sheet:

Write your time in minutes and seconds in the box labelled 'Shuttle run'

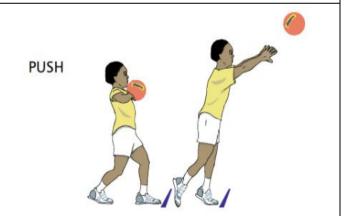
ACTIVITY FOURTEEN:

CHEST PUSH

Equipment Needed:

Space – throwing area

Ball – football, basketball size preferably but any ball will do



What you need to do;

In this throw you are going to push the ball with both hands from the chest into throwing area in front of you.

As in the diagram you use both hands to push the ball forward and measure from your start point to where the ball lands **FIRST** not where it ends up.

Throw 3 times and record your highest score.

Scoring sheet:

Measure your throw in meters and cm and write in the box labelled 'Chest Push'

ACTIVITY FIFTEEN:

Equipment Needed:

Markers

Spoon

Boiled egg or small ball or pair of rolled up socks

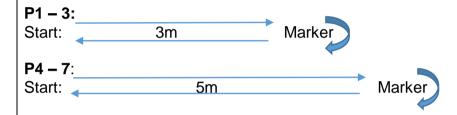
Timer/stopwatch



What you need to do;

You are going to balance the egg on the spoon from the start point, round a marker and back to the start to count as ${\color{red} {\bf ONE}}$

How many times can you do this in 1 minute without dropping the egg?



Scoring sheet:

Write the number of successful laps you have achieved in the box labelled 'Egg & Spoon'

Health Activity Grid

Safety is key in any physical activity. Please make sure that you have enough space around you to perform and complete your activity. Move any objects out of the way before starting that may be a hazard and make sure you are being supervised appropriately.

SMOOTHIE MAKER	STAMINA	ASSAULT COURSE	VIDEO MAKER
Can you make up your own smoothie and	Can you cycle, walk, jog, run or scoot for;	Can you design your own assault course?	Can you create your own;
share with your family	P1 – 3: 15 minutes		Just Dance
as a healthy start to	without stopping?	What different things will	Joe Wicks
the day?	P4 – 5: 20 minutes	you include?	Cosmic Yoga
	P6 – 7: 25+ minutes	How long did it take you to	
What ingredients will		complete?	What actions will you put
you put in?	How far did you go?		in?
	Who completed it	Who else can you get to	
	with you?	complete it?	
DAILY CHALLENGES	CREATIVE LEADERS	BE THE TEACHER	NATURE WALK
Go to our Daily PE	What activities can	What is your skill?	Can you take a walk with
Challenges on Twitter @WLPENetwork	you think of? Can you make up an activity or a game to share	Can you teach someone in your family/house your skill?	your family and play eye spy?
How many challenges	with other boys and		How many different things
can you do?	girls?	For example; Sporting skill,	did you spy along the
What did you score?		karate, dance move, Yoga	way?
,		pose	How many animals?
Can you challenge			Plants?
someone in your			
house to complete			
them too?			

SPELLING FITNESS CHALLENGE

M – 10 leg kicks

Spell your name and complete the challenges;

A – 10 Jumping Jacks	N – 4 Lunges
B – 30 Second plank	O – 3 Burpees
C – Crab walk 5m	P – 10 tuck jumps
D – 10 press ups	Q – Run on the spot 1m
E – 10 sit ups	R – 7 Jumping Jacks
F – 5 egg rolls	S – 4 leg kicks
G – V sit Balance 10s	T – 5 sit ups
H – 8 squats	U – 15 second plank
I – 10 Toe touches	V – 3 pencil rolls
J – 5 tuck jumps	W – dish balance 10s
K – 5 press ups	X – 2 rolls of your choice
L – 3 spins on bottom	Y – 5 lunges

Z – 8 Jumping Jacks