

20 WAYS TO BE EXCELLENT

Practical ideas & downloadable resources for planning learning with both single & multi message devices across the curriculum



EXPRESSIVE ARTS

To Be or Not To Be - Speak a Line of dialogue



Once More, with Feeling - Sing the chorus or repeated line of a song



Monster Maker - Direct a peer to draw a multi-headed Monster



HEALTH & WELLBEING

Highland Fling! - Exclaim 'Heooooch!' at a Ceilidh



Ready, Steady, Bake! - Read out recipe instructions



Sit! - Give a command to an animal



LITERACY & ENGLISH

News at Ten - Share class news between home & school



Once Upon A Time - Add a sound effect to add atmosphere and drama to a story



Knock, Knock - Tell a knock, knock joke



NUMERACY & MATHS

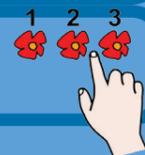
Survey Says - Ask a question or give information



Two Little Ducks - Be the caller in a game of shape bingo



The Final Countdown - Countdown to an event



RELIGIOUS & MORAL ED

'Tis the Season - Spread seasonal goodwill by shouting 'Merry Christmas!'



All Together Now! - Narrate and give information at assemblies



SCIENCES

More, Please - Request sensory items like scented water or sand



Ready, Steady, Go! - Start toy car races on slopes at different angles. Add 'Winner!' as message



TECHNOLOGIES

Turn Around - Direct a peer programming a BeeBot



Hey, Alexa - Command Alexa to play different tunes via an Echo or Echo Dot



SOCIAL STUDIES

How's the Weather? - Ask what's happening with the weather



What's Your Job? - Ask questions about places and people in the local environment



Single-message device

Multi-message device

Randomiser multi-message device

v1.0 April 2017 - Download accompanying booklet for further instructions and curricular links www.callscotland.org.uk/downloads/posters-and-leaflets, and sets of device labels for all these activities. SymbolStix (Matrix Maker Plus), PCS (Boardmaker) or Wigit Symbols (InPrint3) ARASAAC Pictograms www.arasaac.org

