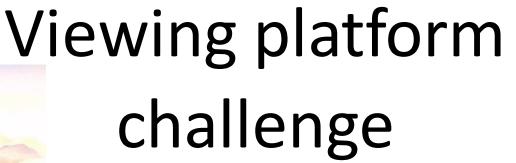
### Teaching notes

- Part 1 and 2 of this STEM Challenge are the same the idea is to build an improved viewing platform the second time based on their learning from the first attempt.
- We used wooden 10x10x10 cubes and 10x10 squares as weights you may wish to adapt the slides for whatever weights you have e.g. books.
- Safety look out for falling weights ensure learners stand back when testing

# STEM Challenge Project







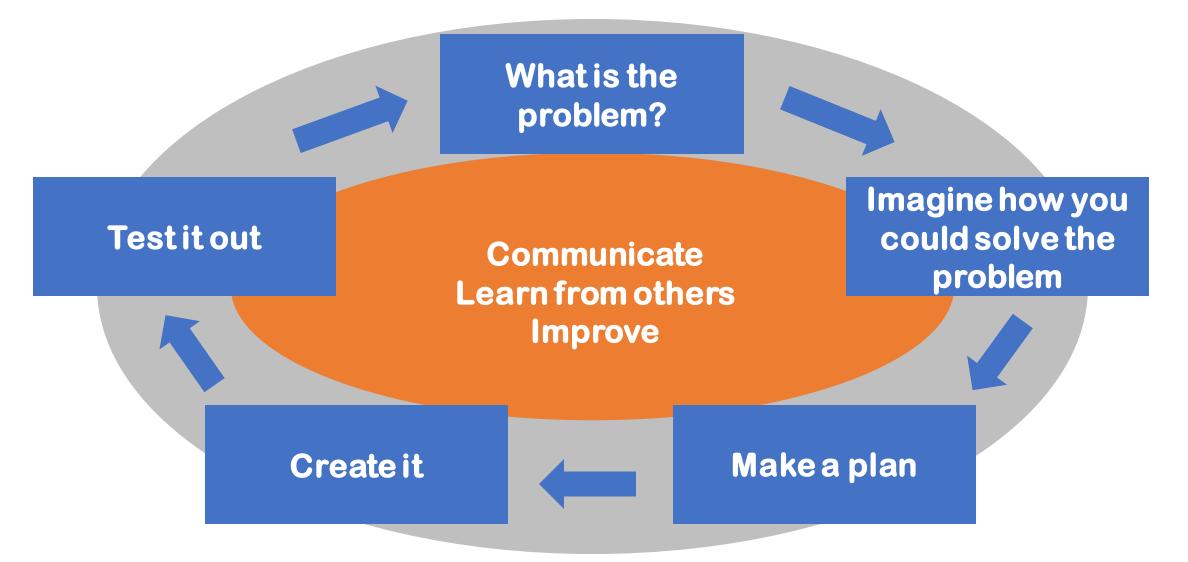
### Learning Intentions

- To build up our skills:
  - Teamwork
  - Communication
  - Creativity
  - Critical Thinking
  - Resilience
- To use the **engineering design process** to solve a problem

# What are your success criteria for this project?

- I would like to get better at
  - teamwork
  - communication
  - creativity
  - critical thinking
  - resilience
- How can you get better at this? Write down some strategies for yourself.
- At the end you will decide if you have been successful.

### The Engineering Design Process



### Viewing platforms





### STEM Challenge

- Build a viewing platform out from the edge of your desk no safety barriers needed
- At least 20 cm long, from the desk edge to the front edge of the platform
- Your platform must be as strong as possible it must hold a minimum of 5 wooden squares
- It must not be attached to anything apart from your desk
- You will be given a choice of materials
  - Poster/A3 paper max 2
  - A4 paper max 2
  - String x 30cm max 4
  - Scrap card max 2
  - Small boxes max 2 these cannot be used as boxes cut open
  - Sellotape
- Test your platform using wooden blocks to find out how strong it is
  - Cube = 10 points Square = 1 point All wood must be balanced on the platform
  - Add 1 point per extra cm if your platform is over 20 cm from table to front edge
  - Work out your total points and write your score on your design sheet



# STEM Challenge Project







Part 2

### Learning Intentions

- To build up our skills:
  - Teamwork
  - Communication
  - Creativity
  - Critical Thinking
  - Resilience
- To use the **engineering design process** to solve a problem

### What have you learned so far?

- Did anything go wrong with your design last time? How did you fix it?
- How could you make a strong platform?
- How can you hold up your viewing platform to make it stronger?



## STEM Challenge

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  - Work out your total points and write your score on your design sheet



### Evaluation

- What is good about your design?
- What could you improve about your design?
  - How could you make the platform stronger?
  - What different materials could you use?
  - How would you change your design if you did this challenge again?
- How could you change the STEM challenge next time?

### Self assessment

• Did you meet the Success Criteria you set yourself?

Almost – I need some help



Not yet – I need to keep working on this

#### Instructions

- Write or draw instructions so someone else could build your design
- Number each step
- You could draw labelled pictures to show how to build your design