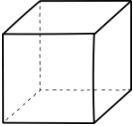
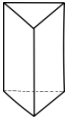

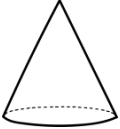
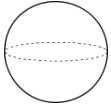
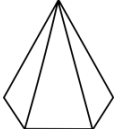
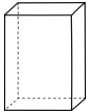
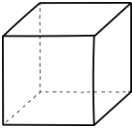






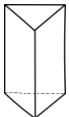













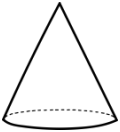






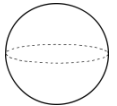






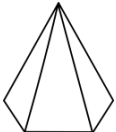






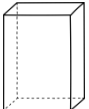


# All About 3D Shapes

	How many faces? <small>A face is a flat surface.</small>	How many edges? <small>An edge is a line where two faces meet.</small>	How many vertices? <small>A vertex is where two edges meet.</small>
 cube			
 triangular prism			
 cylinder			
 cone			
 sphere			
 pyramid			
 rectangular prism			

# What Can 3D Shapes Do?

	Can it roll?	Can it stack?	Can it slide?
 cube	 	 	 
 triangular prism	 	 	 
 cylinder	 	 	 
 cone	 	 	 
 sphere	 	 	 
 pyramid	 	 	 
 rectangular prism	