

October 2019



<u>Monday</u>	<u>Tuesday</u>	<u>Wednesday</u>	<u>Thursday</u>	<u>Friday</u>
30	1	2	3	4
Holiday September Weekend	P7 Pupils at Lockerbie Manor (12.30pm) P5 Swimming – Carluke Leisure Centre Lunchtime Football Training P6/7	P7 Pupils at Lockerbie Manor Glee Club (lunchtime)	P7 Pupils at Lockerbie Manor Woodwind Tuition Lunchtime Football Training P6/7 Mrs Brennan out (am)	NON-UNIFORM DAY P7 Pupils at Lockerbie Manor (returning about 2.45pm) Lunchtime Football Training P5 Mrs Brennan out (PM) SLC HQ
7	8	9	10	11
Brass Tuition Mrs Black out (am) Literacy	P5 Swimming – Carluke Leisure Centre Lunchtime Football Training P6/7 Lego Club (lunchtime) P2 – P4 Mrs Black out (am) Mrs Brennan out (pm)	Assembly (am) Glee Club (lunchtime) Mrs Black out (am)	Mrs Brennan out (am) – SLC Meeting Woodwind Tuition	P4 Class Assembly (9.30am) Parents Welcome Lunchtime Football Training P5
14	15	16	17	18
Holiday	Holiday	Holiday	Holiday	Holiday
October Week	October Week	October Week	October Week	October Week
21	22	23	24	25
Brass Tuition Ms Ruiz In P2 (PGDE Student)	Mrs Brennan out – SLC HT Meeting P5 Swimming – Carluke Leisure Centre Lunchtime Football Training P6/7 Lego Club (lunchtime) P2 – P4 Ms Ruiz In P2 (PGDE Student)	Mrs Brennan out Assembly (am) – Rev Cunningham in Netball Festival Scripture Union (lunchtime) Glee Club (lunchtime) Ms Ruiz In P2 (PGDE Student)	Open Hour (2.15pm) Woodwind Tuition Ms Ruiz In P2 (PGDE Student) Football Festival	MON-UNIFORM DAY Mrs Brennan out (pm) St. Athanasius Primary Anniversary Lunchtime Football Training P5 Ms Ruiz In P2 (PGDE Student)
28	29	30	31	
New Lunch Menu Brass Tuition Ms Ruiz In P2 (PGDE Student)	P5 Swimming – Carluke Leisure Centre Lunchtime Football Training P6/7 Lego Club (lunchtime) P2 – P4 Ms Ruiz In P2 (PGDE Student)	Ms Ruiz In P2 (PGDE Student) Parents Night	Mrs Brennan out (am) Ms Ruiz In P2 (PGDE Student)	Have a wee look at what is happening this month. Dates may be added and changed throughout the month, sometimes at short notice. Follow us on Twitter for regular updates.





