

Activity 4 – Role play a shop

Set up and run a shop

What to do

- Set up the shop together, laying out the different items.
- Make up price labels together, writing them on the paper (e.g. 2p, 10p, 50p etc.) and pricing up the goods.
- Set up a till area with money (the money can be imaginary).
- Make an 'open' and 'closed' sign' by folding a sheet of paper so it will stand up and writing one word on each side.
- Take turns with your child being the shopkeeper and a shopper.

What you need

Goods to sell (this could be anything: *canned food, toys, books, craft supplies, clothes, etc.*)

Paper or post its for making price labels

Play till or container for keeping real or play coins

Tabletop space

Other paper or card for making signs, labels and promotions

A telephone



Extension

Work out the cost of two items by adding them together. What coins do we need?
Order the items by price.
Hold a sale. Now everything is 1p less.
Do a stocktake. Make a list of what is in the shop. Ring up the supplier to replace sold goods.

Questions to ask

How much does this book cost?
Can you help me find the peas?
I want to make a cake. What ingredients should I buy?
What time do you open tomorrow?
Can I work in your shop? What tasks will I need to do?