

Ethos and Life of the school

UNCRC. Zones of Regulation. Nurturing approaches. Trauma informed practice. Positive staff/pupil interactions. SHANARRI Superstars. Restorative Practices. Respect me. Inclusive classrooms. GIRFEC. Star Pupil Awards. Wider Achievement Gallery. Learning, Teaching and Assessment cycle. School trips. Inclusive Committees. Music Assemblies. Outdoor learning. Learning in all weather- polycrubs. Buddying. Swimming. Golden Time. Trips. Health and Safety. Playtime. Fire Drill. Active Schools. After school clubs. Personal hygiene and care. Growth mind-set. **Learning through play**- a definition written by staff, children and parents of Whiteness Primary School and Early Years. *Learning through play develops creative, engaging and motivating interest in the world around us. Play is natural and when unhurried, it gives us the space and right pace in which to learn. As we play, we watch and learn, we copy and repeat, we practice and experience, we extend our imagination and begin to understand the meaning of what we are doing. Learning through play is fun, it allows us to be active, to make choices, to learn from mistakes and to problem solve and evaluate, all of which build our confidence, resilience and wellbeing. Without realising it we are developing our social, life and relationship skills, all of which are transferable and will serve us well as we grow and flourish through life.*

Progress will be evidenced through planned periodic high quality assessments- showing application of knowledge.



Learning is designed on the basis of the following principles:

- Challenge and enjoyment
- Breadth
- Progression
- Depth
- Coherence
- Relevance
- Personalisation and choice

Interdisciplinary Learning

Making and Building Skills - builders in big blocks, sand, Lego, Kalpa etc. 3 Little Pigs Houses, Billy Goats Gruff Bridge, Towers, roads, boats etc.

Cutting and Creative Skills - craft area, different ways to connect junk models, scissors skills activities, Hare and the Tortoise, Rumpelstiltskin's Spinning Wheel, painting, modelling,

Communication Skills - Role Play area, Class reading area sharing books, class helper, following instructions, listening activities, drama

Collaboration - Taking turns on Interactive Whiteboard, board/card games, PE games, shape designs/models, construction kits challenge activities, ark collage

Fine Motor Skills - Drawing Club, maths activities e.g. pegs, beads, puzzles, playdough, 'Dough Disco'

Skills for Jobs

role playhouse/hospital/cafe, fishing game, jobs on boats -water tray activities. Invite parents/adults in to share their jobs. Draw pictures of what they want to be when they grow up. Drama games. STEM activities - link to stories e.g. astronaut, hats, things needed for jobs e.g. fishing

Opportunities for personal achievement

We would like to hear about any of your child's opportunities for wider achievement out of school. Please share with your child's class teacher any personal "proud" moments they have had, we will include these on our Wider Achievement Wall and in their own profile.

Opportunities in school for personal achievement include performing in assemblies and concerts. Sporting events, leading learning through committees and family events. Buddying in school and representing the school in the wider community.

Curriculum areas and subjects

Literacy

Fine motor skills, pencil grip and cutting skills. Introduce initial sounds s,a,t,i,p,n using Jolly phonics- songs, actions, interactive and practical materials, play based learning, indoor and outdoor games.

Listening skills- play games, follow instructions, paired activities.

Introduce characters and listen to ORT stories. Choosing books and listening to stories every day in class. **Drawing Club***-traditional tales, fables, picture books - vocabulary development, fine motor skills, link to STEM

Numeracy counting, sequencing and ordering numbers to 10, Number formations 0-9 using Number Zoo with stories about the characters and follow up play-based learning activities. Practical time and money activities in play, including days, months and seasons. 2D and 3D shapes, symmetry, making patterns involving objects, shapes, rhythm and numbers.

Health and wellbeing discuss and reinforce handwashing, encourage good manners and healthy choices for snack and lunchtimes. Friendships and co-operative/paired activities, using kind words, developing confidence and consideration for others. Discuss feelings and introduce emotional check in using Zones of Regulation. Buddying activities with p7 pupils

RME Stories from the Bible- Noahs Ark, David and Goliath. Art, drama and STEM activities.



Literacy and IDL High Quality Assessment - demonstrating breadth, challenge and application in a new and unfamiliar situation.

Story inspiration for craft and drama activities. Re-tell the story of The Hare and the Tortoise with puppets and models which they have made.

Numeracy and mathematics High Quality Assessment - demonstrating breadth, challenge and application in a new and unfamiliar situation.

Collaborating in pairs and in a small group to create symmetrical designs using loose parts.

Pupil Evaluation