

Ethos and Life of the school

UNCRC. Zones of Regulation. Nurturing approaches. Trauma informed practice. Positive staff/pupil interactions. SHANARRI Superstars. Restorative Practices. Respect me. Inclusive classrooms. GIRFEC. Star Pupil Awards. Wider Achievement Gallery. Learning, Teaching and Assessment cycle. School trips. Inclusive Committees. Music Assemblies. Outdoor learning. Learning in all weather- polycrubs. Buddying. Swimming. Golden Time. Trips. Health and Safety. Playtime. Fire Drill. Active Schools. After school clubs. Personal hygiene and care. Growth mind-set. Learning through play- a definition written by staff, children and parents of Whiteness

Primary School and Early Years. Learning through play develops creative, engaging and motivating interest in the world around us. Play is natural and when unhurried, it gives us the space and right pace in which to learn. As we play, we watch and learn, we copy and repeat, we practice and experience, we extend our imagination and begin to understand the meaning of what we are doing. Learning through play is fun, it allows us to be active, to make choices, to learn from mistakes and to problem solve and evaluate, all of which build our confidence, resilience and wellbeing. Without realising it we are developing our social, life and relationship skills, all of which are transferable and will serve us well as we grow and flourish through life.

Progress will be evidenced through planned periodic high quality assessments- showing application of knowledge.



Learning is designed on the basis of the following principles:

- Challenge and enjoyment
- Breadth
- Progression
- Depth
- Coherence
- Relevance
- Personalisation and choice

Interdisciplinary Learning

Fix-it STEM challenges-link to stories, festivals, short animations and traditional tales

Make a magic Potion - ingredients, magic words, cast a spell and imaginary results. Halloween/ Bonfire Night craft and Funny bones activities - bones

Fix a Bridge. Build a House - discuss tools, materials- junk modelling, construction kits, blocks and loose parts.

Make a Rocket shoot in the air (Rocket Mole)

Foil Boats, Floating Sinking experiments

Make glasses, modelling skills (the T-Rex Who Lost his Specs)

Fix the Manger in the Christmas play

- DYW Link skills to how they are needed for real life/work
- teamwork/pairs/co-operative Learning
- Role play/drama- link to stories/jobs
- Sharing/presenting ideas

Noodle and titch stories - Solve problems, Build, Create, Draw, Write- 3M's (maths, mark making, making conversation) use construction kits, junk modelling, draw plans/maps

Make jigsaw puzzles

Opportunities for personal achievement

We would like to hear about any of your child's opportunities for wider achievement out of school. Please share with your child's class teacher any personal "proud" moments they have had, we will include these on our Wider Achievement Wall and in their own profile.

Opportunities in school for personal achievement include performing in assemblies and concerts. Sporting events, leading learning through committees and family events. Buddying in school and representing the school in the wider community.

Curriculum areas and subjects

Literacy and English: Drawing Club/Imagination creations, Ludvig Chat About - discussions, listening skills, communication. P1 - phonic sound h,r,m,d,g,o,u., games and formations daily. Word building and reading CVC words and some sight/tricky words. ORT characters and reading books, games. P2 - Spelling and tricky words, word boxes, word and sentence building. Writing about a picture, **developing wider vocabulary using word banks. Label diagrams. Illustrate plans/ways of solving problems/fixing things.** Daily reading and comprehension activities.

Numeracy P1 number bonds to 10, Practical Addition and Subtraction to 10, counting to 20, SEAL maths. P2 Ordering and sequencing numbers to 100. Addition and subtraction within 10, odd/even, number bonds to 20.

Mathematics Money- paying for objects, recognising coins- paying for snack. Time- timetables, birthdays, days of the week, months, calendars, seasons, telling the time-digital and analogue. **Symmetrical activities-** link to Christmas and festivals. 3D and 2D shapes- practical activities.

Health and Wellbeing: Continually reinforce handwashing, good manners and healthy choices for snack and lunchtimes. Being kind and making new friendships- fixing friendships - **collaboration, teamwork activities, Social skills**

French new vocabulary for classroom instructions and objects play games e.g. Kim's game. Colours, Counting to 10. Christmas vocabulary and French Christmas customs, learn a Christmas song.

Drama Role play -witches kitchen, Christmas workshop. Rehearsals and performance for Christmas concert

RME Customs and festivals this term. Christmas Story activities.

PE Large ball skills and teamwork skills.

Art Bringing art to life with collaborative 3D modelling and construction projects.

Music Christmas concert



Literacy and IDL High Quality Assessment- demonstrating breadth, challenge and application in a new and unfamiliar situation.

Solve a problem from a story - draw how they would do this and add words/sentences to explain their solution.

Numeracy and mathematics High Quality Assessment- demonstrating breadth, challenge and application in a new and unfamiliar situation.

Work collaboratively with a partner but also as part of the whole class to create symmetrical art outdoors with loose parts. Pay for each item they want to add to the design.

Pupil Evaluation