Whiteness Primary School Term 1: Primary 5/6 2025/2026 Miss Walterson & Ms. Whelan

Ethos and Life of the school

UNCRC. Zones of Regulation. Nurturing approaches. Trauma informed practice. Positive staff/pupil interactions. SHANARRI Superstars. Restorative Practices. Respect me. Inclusive classrooms. GIRFEC. Star Pupil Awards. Wider Achievement Gallery. Learning, Teaching and Assessment cycle. School trips. Inclusive Committees. Music Assemblies. Outdoor learning. Learning in all weather-polycrubs. Buddying. Swimming. Golden Time. Trips. Health and Safety. Playtime. Fire Drill. Active Schools. After school clubs. Personal hygiene and care. Growth mind-set. Learning through play- a definition written by staff, children and parents of Whiteness Primary School and Early Years. Learning through play develops creative, engaging and motivating interest in the world around us. Play is natural and when unhurried, it gives us the space and right pace in which to learn. As we play, we watch and learn, we copy and repeat, we practice and experience, we extend our imagination and begin to understand the meaning of what we are doing. Learning through play is fun, it allows us to be active, to make choices, to learn from mistakes and to problem solve and evaluate, all of which build our confidence, resilience and wellbeing. Without realising it we are developing our social, life and relationship skills, all of which are transferable and will serve us well as we grow and flourish through life.

Progress will be evidenced through planned periodic high quality assessments-showing application of knowledge.



Learning is designed on the basis of the following principles:

Interdisciplinary Learning "Afore Noo"

This term, pupils are travelling back over 2,000 years to explore life in Ancient Rome!

- Literacy Pupils will develop their writing skills by creating a character profile of one of Rome's most famous leaders, Julius Caesar.
- Maths The class will design a Roman-style market, using their money skills to buy and sell goods.
- Health & Wellbeing "Eat as the Romans ate!" Pupils will try their hand at baking bread and preparing a spread of Roman-inspired food. They will also take part in a week of activities based on Roman pastimes.
- Art Learners will bring history to life by designing Roman houses and clothing to show what everyday life looked like.

- Challenge and enjoyment
- Breadth
- Progression
- Depth
- Coherence
- Relevance
- Personalisation and choice

Opportunities for personal achievement

We would like to hear about any of your child's opportunities for wider achievement out of school. Please share with your child's class teacher any personal "proud" moments they have had, we will include these on our Wider Achievement Wall and in their own profile.

Opportunities in school for personal achievement include performing in

Opportunities in school for personal achievement include performing in assemblies and concerts. Sporting events, leading learning through committees and family events. Buddying in school and representing the school in the wider community.

Curriculum areas and subjects

<u>Literacy</u> Pupils will take part in weekly spelling and grammar sessions and write four times a week, with an initial focus on using connectors to improve the flow of their writing. Guided reading will take place twice weekly, alongside daily reading for pleasure. Our class novel is 'The Boy Who Grew Dragons' by Andy Shepherd, and pupils will also visit the library weekly. Talking and listening will be developed through presentations and class discussions.

Numeracy

Place Value - Reading and writing numbers up to 5-6 digits, rounding and partitioning, and developing estimating skills.

Money - Making amounts up to £10 and calculating change.

Shape-Explore 2D shapes and 3D objects in Beyond Number.

<u>Technology</u> Make video with pictures and narration to culminate topic.

<u>Health and Wellbeing</u> Create class charter. Daily check-in using the Zones of Regulation.

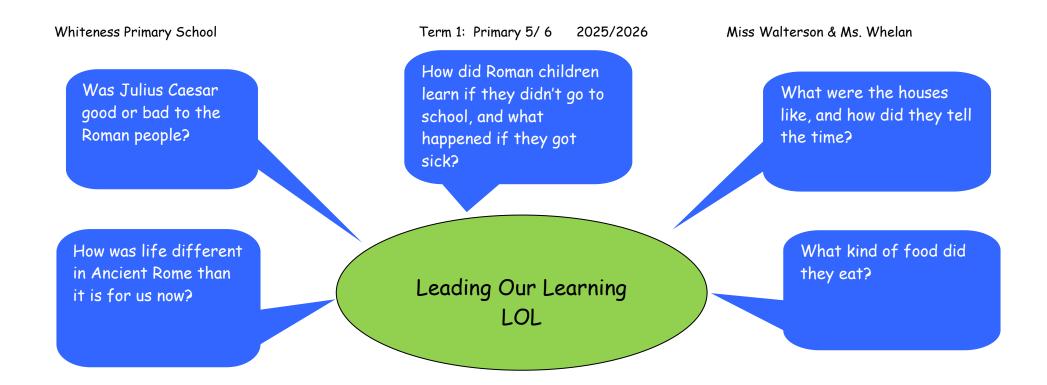
French Our homes and where we live.

RME Religious stories and special places, books and artefacts.

<u>Art</u> Developing toning and shading in drawing to create art inspired by ancient styles and techniques.

<u>Music</u> Learn to sing a variety of rounds/songs and begin to understand how part-songs fit together. Learn how to play tuned percussion instruments and use the proper beater technique.

<u>PE</u> Learn and develop skills, knowledge and strategies required to play Handball.



<u>Literacy and IDL High Quality Assessment</u> demonstrating breadth, challenge and application in a new and unfamiliar situation.

Write letters to their ancient selves, make profiles of Caesar, follow recipes, participate in class discussion, and use skills in ICT to make videos to culminate learning towards end of topic.

Numeracy and mathematics High Quality Assessment—demonstrating breadth, challenge and application in a new and unfamiliar situation.

Create a Roman-style market where pupils "sell" food they have made. They will practise money skills by paying for items and calculating change, linking this to the term's focus on place value.

Pupil Evaluation