

**Expressive Arts:****Art & Design**

Collage of galley boats at sea. Paintings of Up Helly Aa. Full size Jarls collage-give them identities. Make model long ships and artefacts for the longhouse. Make a model Viking settlement. Make clay pots, foil jewellery and Viking warrior faces. With card make swords, shields, helmets and walls for the Viking longhouse.

**Drama**

Act out jobs Vikings would have done. Dramatise going into battle and working together to row the galley. Take part in an assembly about Vikings and a short presentation to Jarl Squad. Dress up and re-create Viking home in role play corner.

**Social Studies:**

Look at Viking artefacts and investigate what they were used for. Compare with modern day. Research and record findings. Re-create a Viking longhouse as a role play corner. Compare clothing, jewellery and food and complete activities and drawings. Use maps to locate countries and places Vikings came from, settled in and traded with. Recording group discussion answers about why people move/ why Vikings moved/ settled elsewhere.

## **Vikings; People from the past**

### **Health and Wellbeing: Mini-topic Feelings, Emotions and Friendships**

Co-operative learning games and activities. Building Self – esteem activities. Circle time games. Discussing and expressing different feelings and emotions. Discussions about how actions of individuals make others feel. Role play. Making faces with different expressions- cards/drawings. Abstract feelings paintings. Make ‘feelings’ board games. Write poems and stories about particular feelings. Watch clips from on-line resources/listen to stories and discuss/act out different scenarios/predictions for endings.

**French**

Continued classroom commands and revision of vocabulary covered. Daily date and numbers to 30. Games and activities about weather, clothing and speaking/describing themselves and about family members/pets.

**Chinese**

Introduction to language-weekly input from Ying.

**Literacy and English:**

Use fact books, including atlases and the Internet to research facts. Listen to Jeremy Strong's Viking at School-write their own predictions and chapters for the story. Write descriptions and stories about Jarls characters created in Art and Design group activity. Ask and answer questions during visit from Stephen Renwick and in other topic related work. Write thankyou letters to Stephen Renwick after his visit. Follow instructions for playing Viking games and making models. Label diagrams of Viking longhouses, galleys, clothing and artefacts. Listen to Viking Sagas and write their own one for a class anthology. Read Shetland Times UpHelly Aa reports. Write their own report about it. Comprehension, sequencing and Cloze procedure activities. Writing names in Runes. Writing messages to each other.

**Visiting teachers**

**Art:** Fringe festival poster, Viking amulets, hairy scary Vikings and long house models.

**Music:**

African Drumming from Joy Duncan Songs about Vikings. Percussion instruments to make sound pictures and graphic score.

**P.E**

Swimming -6 week block. Balance and control in gymnastics. Decision making in Rugby.

**RME:**

Listen to stories and answer questions about Viking Gods and Goddesses. Make class booklet. Watch Up Helly Aa and the burning of the Galley. Discuss significance of this event. Welcome Nesting and Girlsta Jarl Squad to the school.

**Numeracy and Mathematics:**

Measurement and problem solving activity making swords. Make repeated patterns on Viking jewellery, shields, clothing and pottery

**Technologies:**

P4 Powerpoint presentations of mini-topic of their choice. Use Word to write Viking Sagas. Research Vikings and how they used to live, what they traded etc. Make information posters and Powerpoint Presentations. Use design and make process to plan and make a sword and a 3D model boat.