TERM 1 WHALSAY JUNIOR SCHOOL CURRICULM PLAN PHYSICAL EDUCATION PRIMARY AND SECONDARY

Experience and Outcomes for Term 1

Weeks 1-4

P1-4

Through taking part in a variety of events and activities, I am learning to recognise my own skills and abilities as well as those of others. HWB 1-19a

In everyday activity and play, I explore and make choices to develop my learning and interests. I am encouraged to use and share my experiences. HWB 0-19a

P5-7

Through taking part in a variety of events and activities, I am learning to recognise my own skills and abilities as well as those of others. HWB 1-19a

I am discovering ways that I can link actions and skills to create movement patterns and sequences. This has motivated me to practise and improve my skills to develop control and flow. HWB 1-21

	WEEK 1-4	WEEK 4-8
P1/2	Better Movers and	Gymnastics
	 Thinkers Movement with Patterns Target Games Reaction Time Games Partner Challenges 	 Basic movement & body awareness Balancing skills Jumping & landing Sequencing & flow
P3/4	Better Movers and Thinkers	Gymnastics
	Better Movers and Thinkers • Movement with Patterns • Target Games • Reaction Time Games	 Basic movement & body awareness Balancing skills Jumping & landing Sequencing & flow

	Partner Challenges	
P5	Whalsay Games (adaptation of squid games) made PG • Week 1 – Honeycomb Challenge (Resilience) • Students create their own shapes and attempt to complete the challenge. • Week 2 – Red Light, Green Light (Agility & Reaction Time) movement patterns • Students practice running, stopping, and starting on command. • Week 3 – Glass Bridge Balance Challenge (Teamwork & Core Stability) • Students move across a "bridge" (floor markers, mats, or stepping stones) without touching the ground. • Week 4 – Squid Game Mini Tournament (Strategy & Decision-Making)	Tag Rugby Passing & catching skills Running with the ball & evasion techniques Tagging & defending Small-sided games & simple tactics
P6/7	Whalsay Games (adaptation of squid games) made PG	Tag Rugby

Week 1 – Honeycomb Challenge (Resilience) Students create their own shapes and attempt to complete the challenge. Week 2 – Red Light, Green Light (Agility & Reaction Time) movement patterns Students practice running, stopping, and starting on command. Week 3 – Glass Bridge Balance Challenge (Teamwork & Core Stability) Students move across a "bridge" (floor markers, mats, or stepping stones) without touching the ground. Week 4 – Squid Game Mini Tournament (Strategy & Decision-Making)

Secondary Curriculum Plan

Year Group	Week 1 - 4	Week 4 –8
S1	Team and Building and	Badminton
	Para – Olympic Games	
	(Learning about social	 Basic skills & grip

	justice and disability awareness) Team Building through Sport Ed Block - Disability Awareness - Seated Volleyball - Boccia (Floor Balls) - Goalball - Class Tournament	 Serving & net shots Footwork & movement Game play & tactics
S2	Team and Building and Para – Olympic Games (Learning about social justice and disability awareness) Team Building through Sport Ed Block - Disability Awareness - Seated Volleyball - Boccia (Floor Balls) - Goalball - Class Torn	 Basic skills & grip Serving & net shots Footwork & movement Game play & tactics
S3	Badminton Physical Factor Serving Net shots Footwork & movement Game play & tactics Volleyball Social Factors	Core Mixed Range of Activities Badminton Wellness Walk Uni Hock Short Tennis Football Dodgeball Swedish Long Ball

	 Basic skills & ball control (forearm pass, set, dig) Serving & attacking shots (underarm serve, overarm serve, spike) Footwork & positioning Game play & tactics 	
S4	4 Domains – Sub Factors that impact on performance Social Emotional Mental Physical 2 Theory 2 Practical Portfolio Write UP= 9 th October Section 1 Range of Sports to Interlink Theory into practical	Core Mixed Range of Activities Badminton Wellness Walk Uni Hock Short Tennis Football Dodgeball Swedish Long Ball