

Primary 6 Learning Grid

Please email anything you would like to share to - gw19rossjaclynemma@glow.sch.uk

Literacy – Writing

Following the improving writing programme format, write a story for 15 minutes about the snowman you have built. You need at least 5 sentences and 3 adjectives to achieve your target. Remember to check your work for 5 minutes highlighting all the adjectives you have used. You can email me a picture of your writing.



Maths – Online

Complete the maths challenge on Sumdog on Thursday the 18th of January.



Health and Wellbeing

How do you stay safe in the snow? Design a poster showing ways of staying safe in the cold weather. You could make one for children or elderly people. You can email me a picture of your poster



Literacy – Writing

Following the improving writing programme format, write a personal account of your snow days this week. You can write about one or all of your snow days. You need at least 5 sentences and 3 adjectives to achieve your target. Remember to check your work for 5 minutes highlighting all the adjectives you have used. You can email me a picture of your writing.



Maths – Number revision

You will need a pack of cards to play Target Number. Follow the instructions on the next page.



PE

With someone in your family, count how many throws and catches of a ball you can do in 1 minute. Try again kicking the ball this time. Can you beat your record. (if you don't have ball you could use a pair of socks rolled up). Why not try it with a snowball outside as well?

Literacy – Reading

Read for 15 minutes each day. This could be a newspaper article, an online article a storybook or nonfiction book.



Maths – Measure

Build a snowman and measure the height of it. Can you make it as tall as you? Take a picture and upload it to the class team



Topic

Click the link below to revise topics for the Euro quiz

<https://www.seterra.com/>

Scroll down and click on Europe, then click on the following games.

- Countries
- Flags
- Major cities

Target Number

You will need: A pack of playing cards, 1 or more players.

Before you start: Remove all the kings, queens, jacks and jokers from the pack.

How to play:

1) Shuffle the pack and turn over the first two cards – this is the target number that you are aiming for. For example:

If you turn over a 4 of hearts and a 3 of clubs the target number will be 43.

However, if you turn over a ten put it to the bottom of the pile and take the next card.

2) Deal 5 cards to each player

3) Begin the game. You must try to reach a number as close to the target number as possible using addition, subtraction, multiplication or division with the cards in your hand.

4) Scoring – if you use all 5 cards and make the exact number you score 10 points.

If you use less than 5 cards but make the exact number you score 8 points.

If you use all 5 cards and make a number within 3 of the target number you score 5 points.

If you use less than 5 cards and make a number within 3 of the target number you score 2 points.

The winner is the first player to reach 50 points.