

# **SATPE**

For Teachers, By Teachers



## Sport Education Model (Invasion Games) - PRIMARY



# Sport Education Model

## What is Sport Education Model?

THE SPORT EDUCATION MODEL IS AN APPROACH TO TEACHING PHYSICAL EDUCATION. IT PLACES GREAT IMPORTANCE AND EMPHASIS ON PUPILS LEADING THEIR OWN LEARNING WITHIN A CHOSEN CONTEXT. SPORT EDUCATION CAN BE TAUGHT AS A BLOCK (AS LONG OR SHORT AS YOU WISH) – WHEREBY PUPILS ARE PUT INTO SELECTED TEAMS FOR THE REMAINDER OF THIS BLOCK. IN EACH TEAM, PUPILS WILL ADOPT DIFFERENT ROLES THROUGHOUT THE BLOCK (COACH, EQUIPMENT MANAGER, FAIR PLAY OBSERVER, COACH, REFEREE). EACH PUPIL TAKES FULL RESPONSIBILITY FOR THEIR ROLE EACH LESSON (THESE ROLES CAN BE ROTATED). PUPILS WILL GAIN POINTS EVERY LESSON FOR FULFILLING THESE ROLES EFFECTIVELY AS A TEAM AND THEN PERFORMING IN SMALL SIDED GAMES (SSGS) THROUGHOUT THE LESSON TOO. THE TEAM WHO HAS THE HIGHEST POINTS TOTAL AT THE END OF THE BLOCK IS THE WINNING TEAM. CLASSES HAVE THE CHOICE TO BUILD TOWARDS A FINAL TOURNAMENT LESSON AT THE END OF THE BLOCK TO GAIN MORE POINTS.



## What are Invasion Games?

Invasion games aim is to attack an opponent's territory and score a goal or point. Teams of equal players these fast paced games focus on teamwork, keeping possession, scoring and defending.

Examples of Invasion Games would be Netball, Rugby, Basketball etc.



# Sport Education Lesson Outline Example

1

- INTRODUCTION TO SPORT EDUCATION – WHAT IS IT?
- EXPLORE ROLES & RESPONSIBILITIES
- TEACHER INTRODUCES SMALL SIDED GAME

2

- TEAM SELECTION & AFFILIATION
- TEACHER INTRODUCES 3 WARM UPS
- TEACHER INTRODUCES FAIR PLAY OBSERVER
- SMALL SIDED GAME

3

- ASSIGN ROLES & RESPONSIBILITIES
- TEACHER SUPPORTS PUPILS TO DELIVER 1 OF THE WARM UPS
- TEACHER INTRODUCES CAPTAINS ROLE
- PUPILS LEAD FAIR PLAY OBSERVER
- SMALL SIDED GAME & POINTS SYSTEM

4

- PUPILS FULL OWNERSHIP OF LESSON & POINT SYSTEM IMPLEMENTED
- PUPILS CAN CREATE A CULTIVATING LESSON FOR EXTRA POINTS AT THE END OF THE BLOCK



# Sport Education Teams

## Team Selection

- Teacher Selecting – teacher selects by ability, personality, gender
- Pupil Selecting – pupils select their own teams
- Coach Selecting – assign coaches who select teams. Coaches will not know what team will be theirs (this ensures that they pick fair teams. Teacher then assigns a captain to each team

## Team Affiliation

- Pupils create team name
- Pupils design team badge/ logo
- Pupils design team flag
- Pupils create team motto
- Pupils are assigned specific area in PE Hall “Team Area”
- All above printed and displayed in each “Team Area”





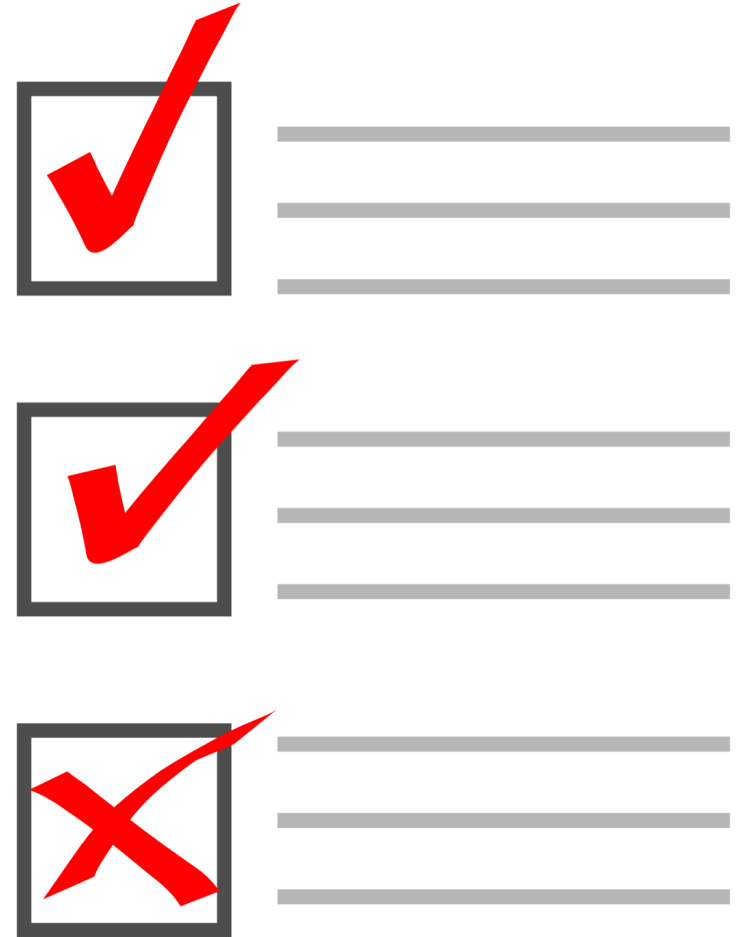
# Sport Education Roles

## What are the roles?

- Equipment Manager – collecting & returning equipment
- Coach – setting up and delivering Warm Ups & Drills
- Captain – organising team formations & team talks
- Fair Play Observer – observing fair play throughout games
- Referee – ensuring all rules are followed

## Roles selection & rotation

- Roles Selection – pupils choose who takes on each role & fill in the rotation table of when they will take on each role throughout the block
- Roles Rotation – using a table to ensure an equal opportunity at each role



<input checked="" type="checkbox"/>	_____
<input checked="" type="checkbox"/>	_____
<input checked="" type="checkbox"/>	_____





# Sample Roles & Responsibilities Cards



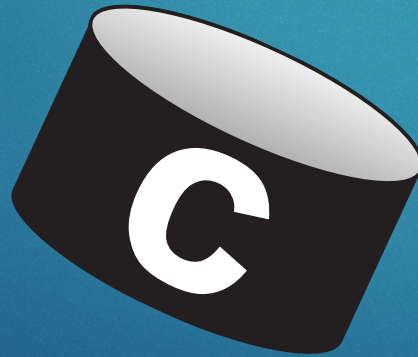
# Captain

## Responsibilities

- ▶ You can call 1x out in the lesson, allowing you to get key points across to your team.
- ▶ You are responsible for organising team formations and positions.

## Skills & Attributes

- ▶ Confidence & Self Esteem
- ▶ Responsibility & Leadership
- ▶ Decision Making
- ▶ Problem Solving
- ▶ Respect & Tolerance
- ▶ Communication



## Support Questions

- Who is the best player to play as GK/ target Player
- Who is the best player to take “Throw Ins” from the side?
- Who is the best player to stay back and defend the goal/ target?
- Do you need to swap anyone's position at time out/ half time?
- Should you play long passes or shorter ones?



# Coach

## Responsibilities

- ▶ You are responsible for setting up the warm up and explaining it to your group.
- ▶ You are responsible for making sure your team participate in the warm up with quality and purpose.

## Skills & Attributes

- ▶ Decision Making
- ▶ Responsibility & Leadership
- ▶ Confidence & Self Esteem
- ▶ Communication





# Equipment Manager

## Responsibilities

- ▶ At the start of every lesson you will use the equipment list to collect all the equipment & take to your team area.
- ▶ At the end of every lesson you will count in the equipment and return this to it the cupboard – keeping it tidy and organised.

## Skills & Attributes

- ▶ Focus & Concentration
- ▶ Prioritising



## Sample Equipment List

- 1x Hoop
- 1x Ball
- 5x Cones
- 1x Pointy Cone
- 6 Bibs (Same Colour)



# Referee

## Responsibilities

- ▶ You will use the whistle to stop play & remind players of the rules when:
  - The ball goes out of play, give possession to the other team – from the side.
  - If a rule is broken – stop play and give possession to the other team – from the side.
  - Keep record of the exact number of goals for each team.
  - Announce the score at the end of the game to the class.

## Skills & Attributes

- ▶ Focus & Concentration
- ▶ Responsibility & Leadership
- ▶ Communication
- ▶ Confidence & Self Esteem





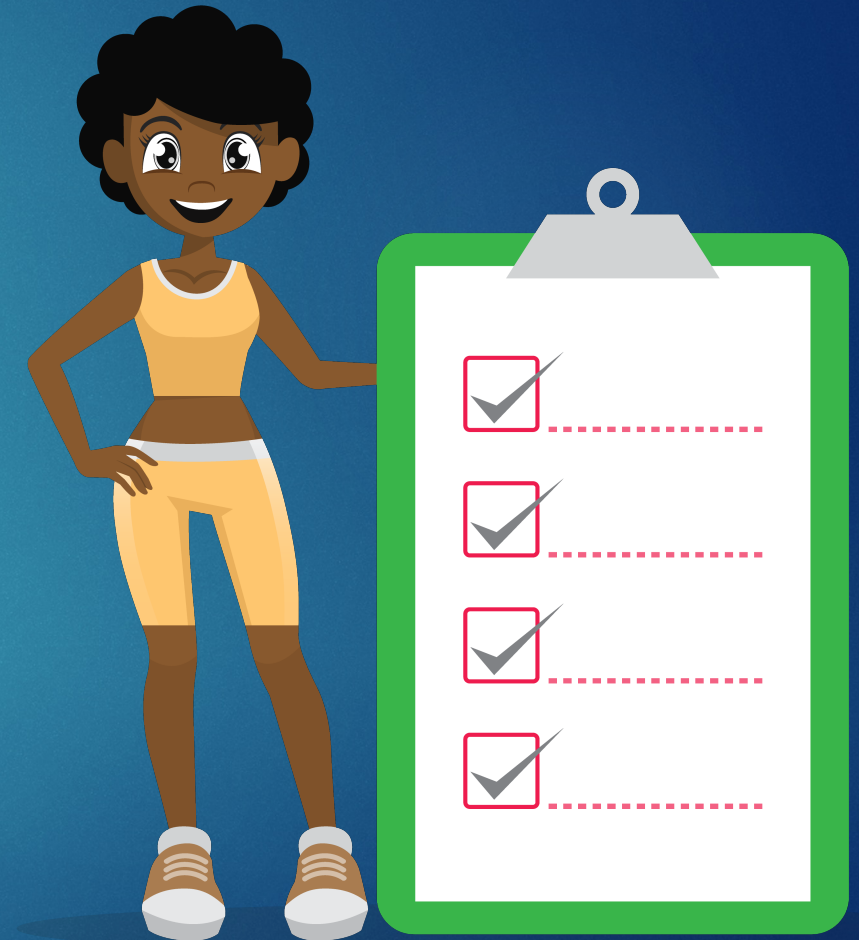
# Fair Play Observer

## Responsibilities

- ▶ You will use the “Fair Play Checklist Card” to observe the other team.
- ▶ You will tick the box if the question is achieved.
- ▶ Each team will be awarded with 1x Bonus Point for every tick they get on the sheet = 4x ticks maximum

## Skills & Attributes

- ▶ Focus & Concentration
- ▶ Prioritising
- ▶ Confidence & Self Esteem







# Sample Resources & Examples



# Sample Roles Rotation Table

- Pupils selecting WHO has WHAT role and WHEN
- Displaying this in the gym hall so pupils are aware each week

	WEEK 1	WEEK 2	WEEK 3	WEEK 4	WEEK 5	WEEK 6	WEEK 7	WEEK 8
COACH								
CAPTAIN								
EQUIPMENT MANAGER								
FAIR PLAY OBSERVER								
REFEREE								



# Sample Fair Play Observer Checklist Card

- Fair Play Observer uses this sheet whilst the game is played
- Teams discuss together with the Fair Play Observer during the game
  - Fair Play Observer Presents to class after the game

	DID ALL PLAYERS SHOW HONESTY?	DID ALL PLAYERS SHOW RESPECT?	DID PLAYERS FOLLOW ALL THE RULES?	DID PLAYERS SHAKE HANDS AFTER THE GAME?
TEAM 1				
TEAM 2				



# Sample Points System

- Small Sided Games Points (3 = Win, 2= Draw, 1 = Loss)
- Equipment Manager (Correct Equipment Collected & Returned) = 2 Points
  - Fair Play Points (All 3 Boxes Ticked in Observation Sheet) = 2 Points
- Coach (Warm Up Delivered with Quality & All Players Focussed) = 2 Points

	WEEK 1	WEEK 2	WEEK 3	WEEK 4	WEEK 5	WEEK 6	WEEK 7	WEEK 8
TEAM NAME:								
TEAM NAME:								
TEAM NAME:								
TEAM NAME:								



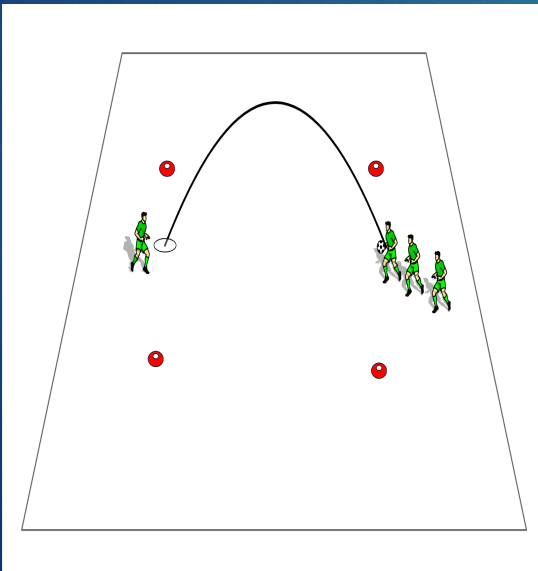
# Sample Coach Support (Example Warm Ups)

- Coach can choose any warm they like
- They can do more than one warm up within the lesson

## Pass & Follow

Pupils Pass the ball and follow their pass to join the line.

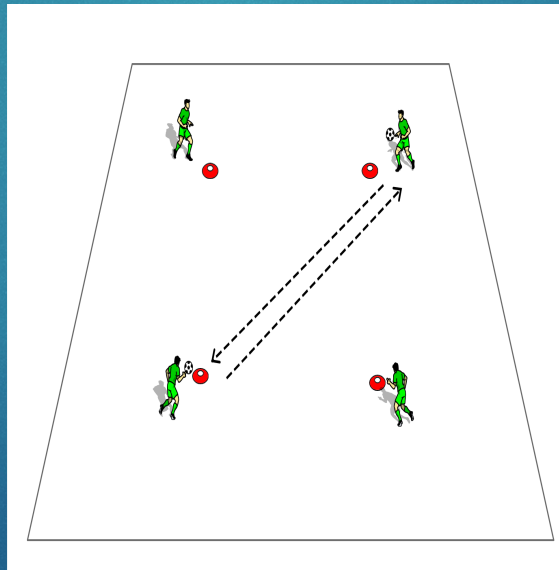
- 1) Chest Pass
- 2) Bounce Pass



## Pass & Switch

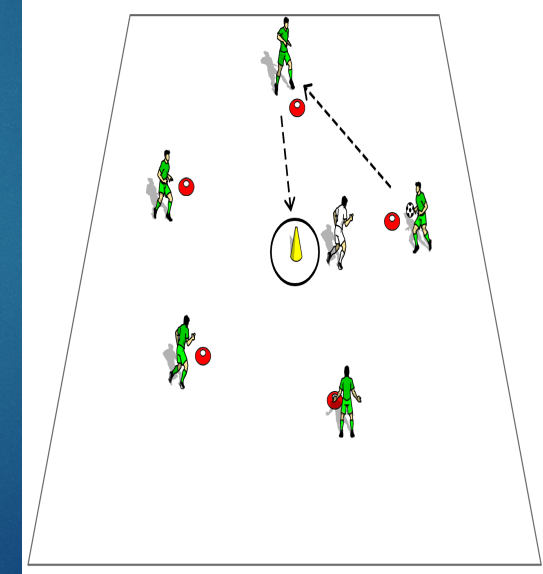
Pupils pass diagonally & run to swap places once the ball has been received. The next 2 corners pass after the first two switch.

- 1) Chest Pass
- 2) Bounce Pass
- 3) Both corners go at the same time



## Guard The Pin

Pupils pass the ball in a circle, looking for opportunities to pass knockdown the pointy cone with the ball. The "guard" tries to block the pointy cone at all times (not allowed to stand in the hoop)



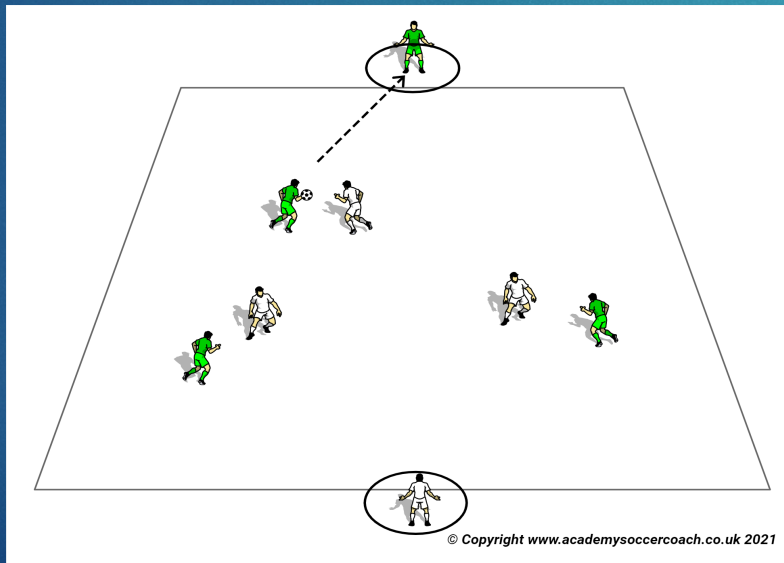


# Small Sided Game Example

- Teacher chooses the Invasion Game that will be focussed on each block
- Teacher will select 1 Small Sided game to use for the “Game” throughout the block
  - Teacher may change and adapt the “Game” throughout the block
  - Basketball or Netball rules can be applied to both games below

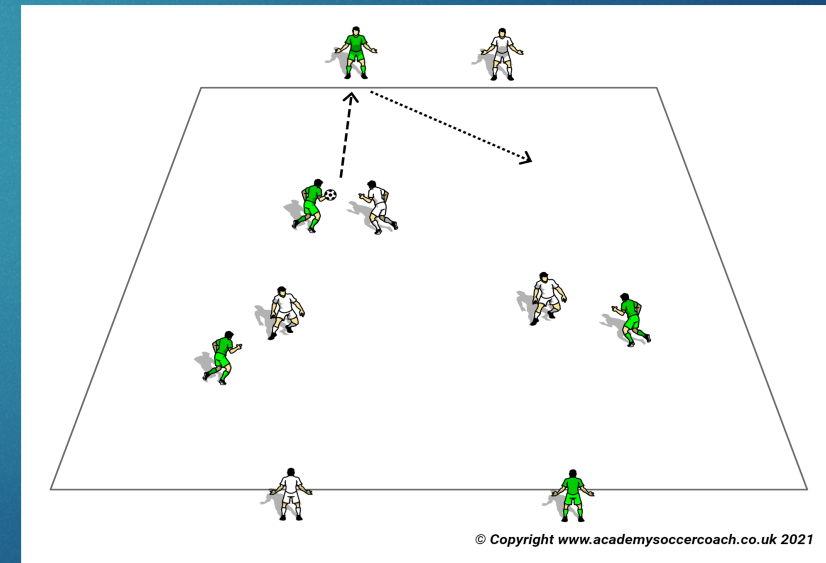
## Target Hoop Ball

Pupils play 3v3/4v4 and must pass into their target player in the hoop to score. The ball is then given to the opposing team to attack



## End Zone Breakout

Pupils pass into one of their target players who take 2 steps out of the zone and the passer replaces the end zone player







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