



Langcraigs Primary School
Parents' Curriculum Information Sheet
2024/2025 Term 1



Class Teacher: Miss Gleeson/Mrs Mullen

Class: P5

Dear Parent,

Below is an outline of what your child will be learning about this term. There are eight main curricular areas and due to the flexible nature of Curriculum for Excellence, some areas may just be touched upon or may not be covered at all during a particular term. Therefore, do not be concerned if there is little or no information for a particular curricular area below. Be assured, that over the course of the school year, pupils will cover the requisite range of skills and experiences and outcomes appropriate to their particular stage.

Mathematics

Squares

- Addition/Subtraction of 3 digit numbers
- Multiplication & Division (3 digits)
- 2D & 3D shapes (nets of 3D shapes)
- Angles

Triangles

- Numbers to 1000
- Addition & Subtraction of 2 digit numbers
- 2D & 3D Shape (Properties of 3D Shapes)

Language

- **Talk for Writing** - Focus will be on Fiction/Suspense: The Nightmare Man
 Skills will include-
 Internalising new story
 Learning new vocabulary and special literary techniques (use of: repetition, empty words and rhetorical questions.)
 Applying these new skills to write an extended piece of writing.
- **Oxford Reading Scheme** - continue with core reading books being read at home and in school, with associated reading activities completed in class.
- **Nelson Spelling** - weekly spelling rules with spelling test on Fridays
- **Topic:** Presenting ideas as a group for sustainability design challenge (Talking and Listening)
- **Grammar** - Parts of speech, noun categories, use of commas, investigating prepositions.

Social Studies

- Scottish Scientists- Researching past and present Scottish Science
Sustainability design challenge: Re-designing a wind turbine.
- The Vikings

Health & Wellbeing

Expressive Arts

- Role play and improvisation during PATHS/Topic
- Charanga music programme to investigate percussion.
- Sustainability design challenge: Re-designing a wind turbine.

Technologies

- ICT - Google Classroom, Google slides, SCRATCH coding.
- Model making for sustainability design challenge

Physical Education

- Fitness
- Athletics
- Rebound Games

Science

- Living Things - categorising animals/insects, food chains and habitat- adaptations
- Topical Science- Sustainability and renewable energy