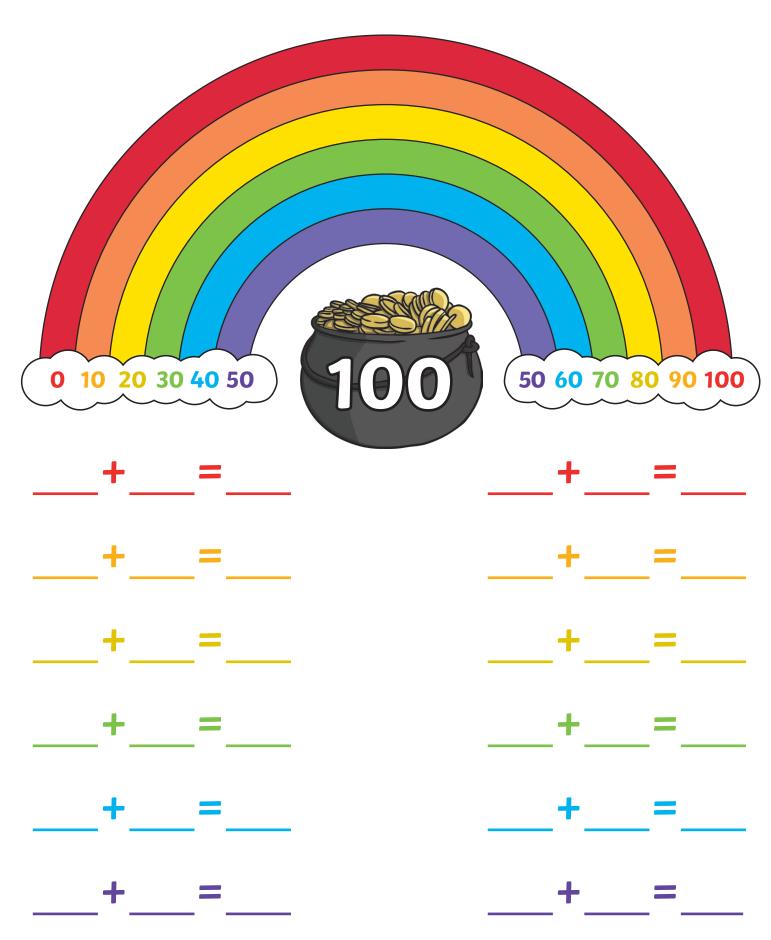
Number Bonds to 100 Activity Booklet





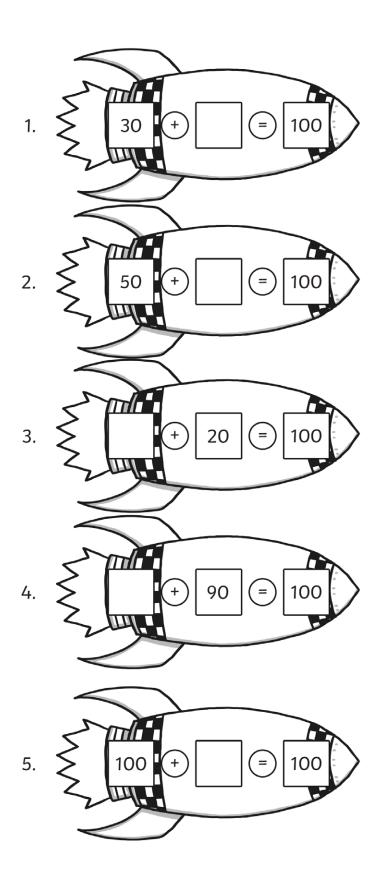
Rainbow to 100





Rocket Race to 100

Can you find the missing numbers to make a total of 100?





Bar Modelling Number Bonds

1.		100		
	33			
2				
2.		100		
				26
2				
3.		100		
	41			
,				
4.		100		
			52	
		•		
5.		100		
				7





Bar Modelling Number Bonds



Ultimate Number Bonds to 100

Name:	Number Correct:
Time Taken:	Previous Score:

11110 1010111				
1 +	77 +	70 +	65 +	71 +
78 +	84 +	19 +	83 +	36 +
64 +	46 +	52 +	8 +	29 +
45 +	51 +	37 +	58 +	20 +
69 +	3 +	22 +	21 +	44 +
31 +	63 +	35 +	93 +	4 +
40 +	68 +	30 +	15 +	50 +
59 +	23 +	82 +	28 +	57 +
85 +	60 +	2 +	53 +	67 +
11 +	42 +	56 +	72 +	88 +
12 +	41 +	62 +	87 +	43 +
34 +	13 +	27 +	92 +	14 +
76 +	7 +	97 +	73 +	16 +
90 +	86 +	33 +	5 +	25 +
75 +	18 +	74 +	79 +	61 +
81 +	98 +	94 +	66 +	9 +
26 +	39 +	89 +	24 +	32 +
6 +	91 +	55 +	48 +	49 +
95 +	96 +	17 +	54 +	38 +
99 +	100 +	10 +	47 +	80 +

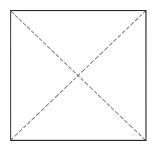




Missing Number Bonds to 100 Fortune Teller

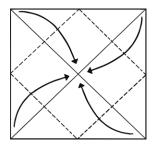
Instructions





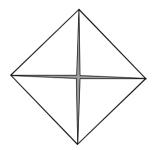
With pictures face down, fold on both diagonal lines. Unfold.





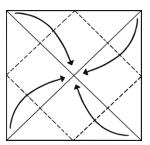
Fold all four corners to the centre.





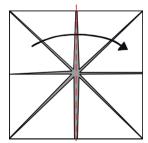
Turn paper over.





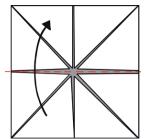
Once again, fold all corners to the centre.





Fold paper in half and unfold.





Fold in half from top to bottom. Do not unfold.



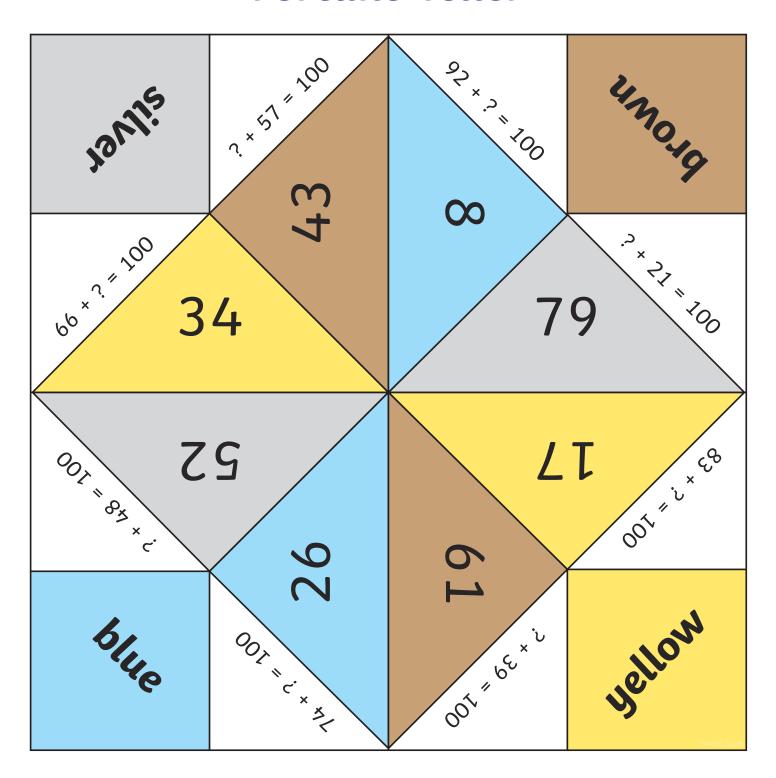


Slide thumbs and forefingers under the squares and move the fortune teller back and forth to play.





Missing Number Bonds to 100 Fortune Teller







Four in a Row Game

This is a game for 2 players.

- Each player chooses a different coloured pencil.
- Take it in turns to choose 2 numbers on the grid that add together to make 100.
- If correct, colour them in.
- The first player to connect 4 numbers in a row, column or diagonally wins the game.

85	20	55	65	25
10	95	50	5	20
15	80	50	75	30
20	70	15	35	45
90	40	3	60	97



Quality Standard
Approved

Cut out these dominoes and divide them equally between the number of players. Take it in turns to play dominoes, making number bonds to 100. If you cannot go, pass to the next player. The winner is the first person to use all of his/her dominoes.

5 five 20 twenty

10 ten

45
forty-five

15 fifteen 65 sixty-five

20 twenty **95** ninety-five



25

twenty-five

70

seventy

30 thirty **25**

twenty-five

35 thirty-five **50**

fifty

4U forty

0

zero

twinkl

45

forty-five

85

eighty-five

50

fifty

30

thirty

55

fifty-five

40

forty

60

sixty

55

fifty-five

inkl.co.uk

65 sixty-five

5

five

inkl.co.uk

70 seventy 15

fifteen

winkl.co.uk

75
seventy-five

90

ninety

twinkl.co.

80 eighty

75

seventy-five



85 eighty-five 10

ten

90 ninety

80 eighty

95 ninety-five **60** sixty

100 one hundred

35 thirty-five

