## Place Value Bingo

## LI: I am learning to recognise the place value of 2-

## digit numbers.

This game can be played with 2 or more people (3 or more players is ideal!)

## To play:

The learner can start by getting their bingo card. Please print a card from below or make your own by writing out 2-digit numbers on paper or a whiteboard!

An adult can call out the numbers.
Level 1: Start by calling out 2-digit numbers to support the learner with their number recognition.

Level 2: Recognise the place value of digits. The adult can call out statements for example: 'This number has a 4 in the ones column', 'This number has a 2 in the tens column'.

Play until a learner has a line then a full house!

| 11 | 23 | 13 | 17 |
| :---: | :---: | :---: | :---: |
| 26 | 30 | 24 | 31 |
| 12 | 19 | 32 | 27 |
| 16 | 20 | 34 | 15 |

## $\sigma$

| 10 | 35 | 53 | 17 |
| :--- | :--- | :--- | :--- |
| 27 | 13 | 22 | 21 |
| 16 | 29 | 47 | 44 |
| 42 | 50 | 34 | 11 |


| 50 | 85 | 72 | 67 |
| :---: | :---: | :---: | :---: |
| 91 | 63 | 92 | 60 |
| 76 | 89 | 57 | 84 |
| 72 | 54 | 61 | 81 |



