

P5 Home Learning Opportunities October

ICT- Log into the P5 Team via Glow or Teams App

Investigate the different channels.

1. Assignments will be uploaded to the 'General' channel as this means I can leave feedback on your submissions.
2. 'Blended Learning' channel is for if you ever need to socially isolate or can't attend school but you are not unwell.
3. The 'Home learning' channel is limited as I can't post assignments in it, but I am hoping to develop the notebook aspect of it and I will post any accompanying documents including homework grid here.
4. 'How to' channel. If I find any useful guides to help us get the best from Microsoft Teams I will post them in here.
5. 'The playground' this channel allows you to chat to your classmates. It is monitored so please remember to be kind and polite.

Maths

1. Practise all times tables and associated division.

$$3 \times 6 = 18 \quad 18 \div 6 = 3 \quad (2, 3, 4, 5, 6 \text{ and } 7)$$

2. Assignment- place value activities on Teams due by 25th October
3. Log into Sumdog; ideally 2/3 times a week for at least 15 minutes.
4. Mental Maths- uploaded to Teams Assignment.

Ask a grown up to challenge you with the mental maths tests.

There are 6 to choose from. Try to do 1 a week at least.

The answers are included but no peeking! Let me know if you can't figure out any errors.

R.E.

If you are preparing to receive the Sacrament of First Holy Communion please ensure you have completed your activity workbook in good time.

Literacy

1. Correct the spelling – there are 6 of these activities. Start at the beginning. If you get any wrong practise these before moving on to the next page. Aim to work on 1 page per week; or all if you want the challenge. (the answers are at the bottom of the document for you to self-check)
2. Writing- Use a familiar story to create a story pyramid/ pattern. Use the example below from the Time Slip Scarab as your guide.

Underlying pattern	New ideas
Main character (MC) sees an historical artefact	Jon finds a flint axe in a field
The MC touches the object and is transported back in time	He picks it up, puts it in his rucksack and is transported back in time to the stone age
The MC is threatened by something / someone	Some hunters are chasing deer, see him and give chase
The MC flees but is chased	He flees into the forest and hides in a cave
The MC touches the object again and comes back to the present	As it is dark, he grabs the axe to spark a fire and is transported back to the field
A character makes a final comment	He visits a museum to see if he can find another magical object

3. Now create your own piece of writing using the pattern from your familiar book.

Cross Curricular

Starters for Stem. There are 10 activities to choose from. Choose at least 1 a week. Tag us in your Twitter pics @stmarysseafar

Treasure Hunt Trees Keeping Healthy Static Electricity Life Cycles	Brilliant Boats Uses of rocks Make a periscope World's Tallest Tower Broad Bean Diary
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