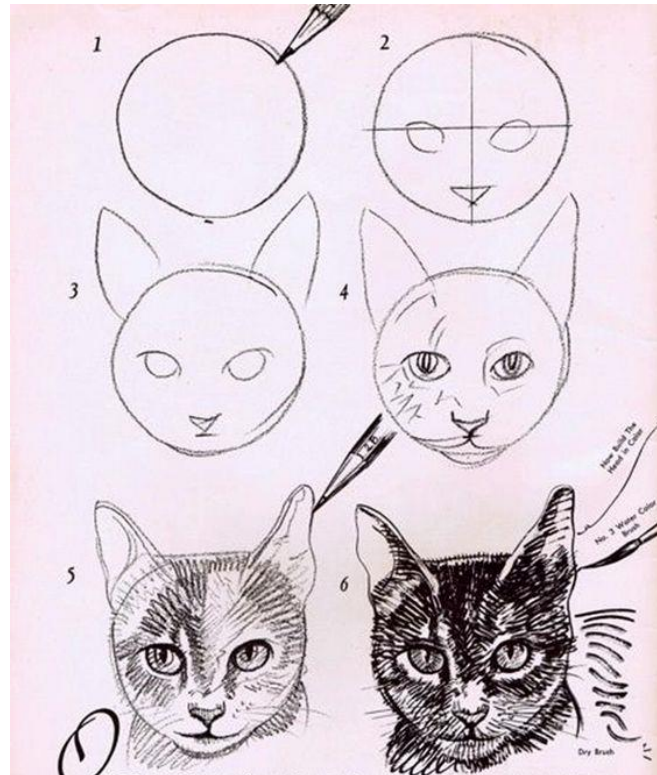


Drawing a cat's face in stages.



You can use the above images to guide you as you draw. Do not draw all of them separately.

Use an A4 or A5 piece of paper.

Using Line -draw a circle for the head. Remember how we used the hand to get a good circle. Draw a dot in the centre of your page.

Now, depending on the size of head you want, use your fingers to measure. For example, on an A4 page -3 fingers would be a good radius or width from the centre of the circle. Or you could find a small plate, saucer, bowl or lid of a jar to draw around.

Now, lightly draw the line of symmetry down the middle and another line across to divide the circle into 4. You want to get the eyes the same distance from the centre.

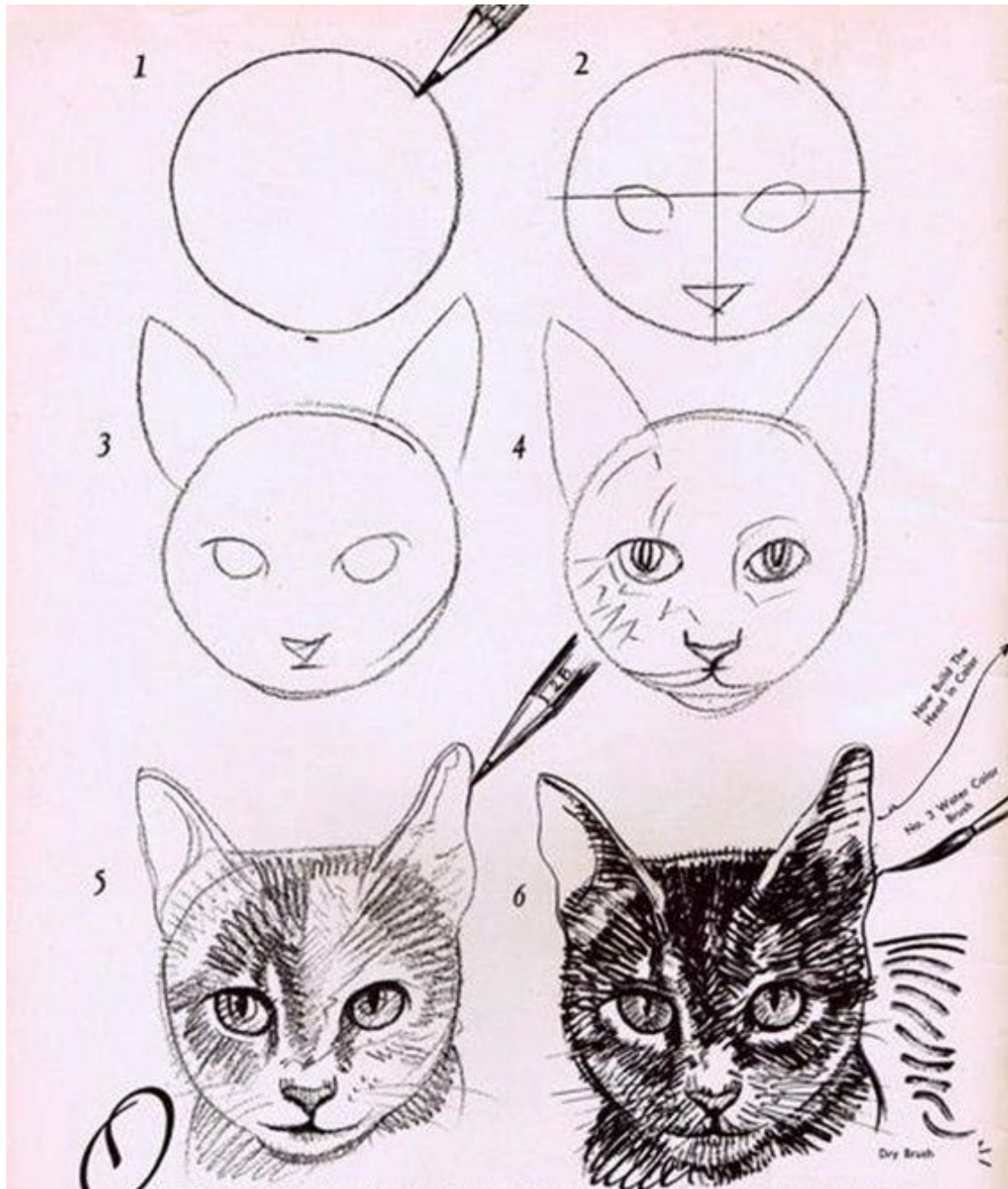
Place the eyes –pointed ovals – and the nose -a triangle. Notice the width of the nose is in line with the inner corner of the eyes. Use long curved triangle to make the ears.

Now add detail to the eyes. Oval shapes for the iris/coloured part and a pointed oval for the pupil /dark part of the eye. You can see they are covered at the top by the eyelid. Add some light tone/shading in the eye and darker shading in the centre.

You can now add a bit of detail. Make the nose more curved adding some shading at the side of the nose for the nostrils

Now add texture for the fur. You can create this effect by making short marks with your pencil. Try to vary the direction of the marks for different parts of the body. You can build up layers of marks to create darker tones too.

Here is another bigger version of the cat's face.

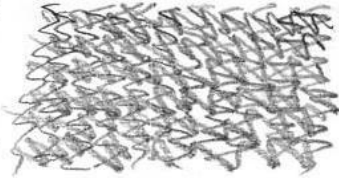


Examples of Techniques using a pencil to create Texture.

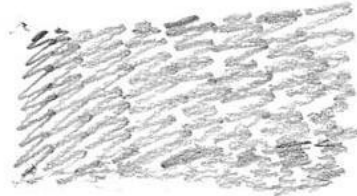
SOFT PENCIL MARKS



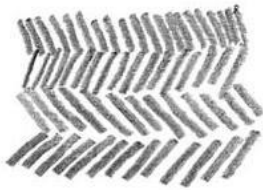
2B: Horizontal rows of scribbled shading.



Scribbled lines implying a knitted texture and shadow.



Vertical scribble, creating a soft texture and shading.



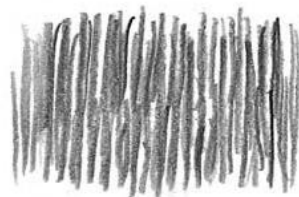
3B: Heavy herringbone texture.



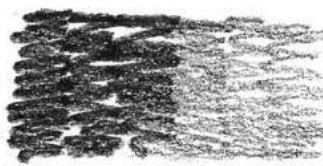
Smudged tone (with the finger) to create atmosphere.



Random mark making implying a rough texture.



4B: A pushed zigzag line using the side of the pencil.



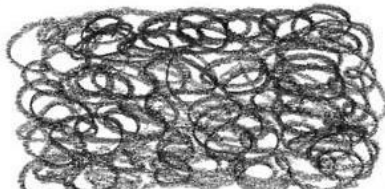
Rows of vertical scribble, progressing from dark to light.



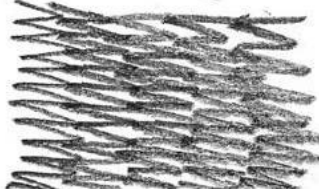
Regular dashes of tone.



5B: Irregular dots, creating an implied texture, perhaps a gravel path.



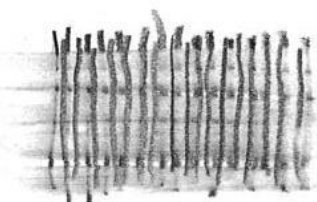
Woolly scribble creating a textured surface.



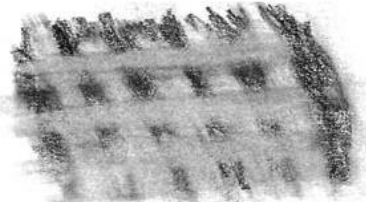
Open zigzag lines create tone and texture.



6B: Layer of graphite rubbed diagonally to create atmosphere.



Vertical lines rubbed horizontally and then vertical lines drawn over the top to create a woven texture.



Tone rubbed vertically and then horizontally to create a woven texture.

More techniques to create texture.

