Monster Design

Copy the following into your A4 piece of paper

Morphological Analysis

Size	Colour	Number of Arms	Number of Eyes	Features
Tiny	Green	0	1	Fangs
Huge	Blue	2	2	Hairy
Size of a man	Pink	4	3	Slime
	Orange	6	4	Scales
	Multiple	8		Horns

Design Brief

You have been employed by Disney Pixar as a character designer! Your first task is as follows:

Monsters Inc. are bringing out a new film.

They require a family of monsters to be designed for their new film.

The family must consist of a mum, dad and a baby monster

Monster Design

Task

We are going to use an **Idea Generation Technique** to generate ideas for a monster family.

The table below is called a **Morphological Analysis Table**. This table helps us to come up with lots of different ideas when designing something new.

Size	Colour	Number of Arms	Number of Eyes	Features
Tiny	Green	0	1	Fangs
Huge	Blue	2	2	Hairy
Size of a man	Pink	4	3	Slime
	Orange	6	4	Scales
	Multiple	8		Horns

1. Choose one option from each column and sketch your monster to meet that criteria.
   Example: Huge, green, 4 arms, 1 eye and horns.

2. Repeat this 3 times, choosing different options each time.
3. Name you monsters; mum, dad, baby, etc.
4. Colour the in and label their characteristics.
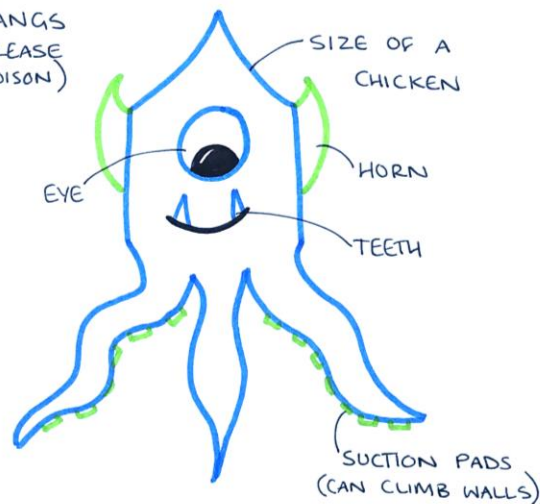
Monster Design

Monster Ideas

① - HUGE
- ORANGE
- 2 ARMS
- 3 EYES
- FANGS

MUM

② - TINY
- BLUE
- 0 ARMS
- 1 EYE
- HORNS

③ - SIZE OF A MAN
- PURPLE
- 4 ARMS
- 4 EYES
- SCALES

DAD

HORNS

TWO HEADS

SCALES

HORNS

4 ARMS

EYES
(CAN SEE IN MULTIPLE DIRECTIONS AT ONCE)

SIZE OF A RHINO.

FANGS
(RELEASE POISON)

BABY

SIZE OF A CHICKEN

HORN

EYE

TEETH

SIZE OF A MAN

SHARP CLAWS

ARM

MOVES LIKE A SLUG

SUCTION PADS
(CAN CLIMB WALLS)