



2022 revision support for learners: National 5 Art and Design

Guidance for the 2022 exam

You can use the following information to help you plan your revision and prepare for the 2022 National 5 Art and Design exam.

The exam has two sections:

Section 1: Expressive art studies

Section 2: Design studies

You will respond to **one section only**. Before the exam, you should choose which section to attempt so that you can plan your revision and preparation.

Guidance on preparing for the exam

Learning the meaning of the prompts that could be used in the exam should help you to answer questions effectively (further details in the [‘Prompts’](#) section).

Read the questions carefully and stay focused on what you are asked. You can use the prompts in the questions as subheadings in your answers if you find this helpful.

Each question is worth 10 marks as follows:

- ◆ 8 marks for making eight justified comments responding to the three prompts in each question. You must comment on all three prompts, but you do not need to make the same number of comments for each prompt
- ◆ 2 marks for giving an opinion with two justified reasons

To gain 1 mark, you must give a relevant justified comment or opinion in response to a prompt in the question. Your answers must show knowledge and understanding of art or design.

Questions 1 and 7

Depending on which section you choose to answer, you must respond to question 1 or 7. If you choose to answer Section 1 you must answer question 1. If you choose to answer Section 2 you must answer question 7. You must base your answer on two works you have studied during the course.

You must refer to specific artworks or design works in your answer. You should begin your answer by giving the names of the artists and artworks, or designers and design works you have selected, for example:

'I have selected Toucan & Sunflowers by Jack Morrocco and Vanitas Still Life with Self-Portrait by Pieter Claesz.'

'I have selected the Monaco-Monte Carlo poster by Alphonse Mucha and the Nord Express poster by AM Cassandre.'

Your answer must be based on factually correct information. It must show evidence that you have studied the selected artworks or design works. Your answer must include justified comments based on the three prompts in the question.

The table below gives examples of unjustified and justified comments in response to specific prompts in questions 1(a) and 7(a).

Prompt	Unjustified comment	Justified comment
Style	It is a photorealistic style. (0 marks)	It is a photorealistic style. He made it look like a photograph by painting every tiny detail of the objects. (1 mark)
Fitness for purpose	The kettle has a plastic handle. (0 marks)	The kettle has a plastic handle. This was done so it doesn't conduct heat, making it safe as you won't get burned when you hold it. (1 mark)

Questions 1(a) and 7(a) also ask you to give your opinion on your selected artworks or design works with **two** justified reasons. You will gain 1 mark for each justified reason given, up to a maximum of 2 marks. The table below gives examples of unjustified opinions and opinions with one justified reason. To gain the 2 marks available, you must give two justified reasons.

Opinion on	Unjustified opinion	Opinion with a justified reason
Which work has most visual impact	I think the Starry Night by Van Gogh has most visual impact. (0 marks)	I think the Starry Night by Van Gogh has most visual impact because the bright colour palette of blues and yellows attracts your attention. (1 mark)
Which design is most effective	Chanel's Little Black Dress is the most effective. (0 marks)	Chanel's Little Black Dress is the most effective because it appeals to a wider audience as it is a more simple and classic style than the Westwood design. (1 mark)

When giving your opinion, be careful not to repeat earlier comments. You must make new comments to gain marks.

When answering questions 1(b) or 7(b), you must explain how two influences can be seen in any of the work of a selected artist or designer from part (a) of the question.

These questions are worth 5 marks as follows:

- ◆ 2 marks for identifying two influences
- ◆ 3 marks for describing how these influences can be seen in any of the artist or designer's work
 - describe one way that one influence can be seen
 - describe two ways the other influence can be seen

The table below gives examples of identifying an influence and describing one way it can be seen in an artist or designer's work.

Influence	Example of one way the influence can be seen
Picasso was influenced by Cezanne. (1 mark)	This can be seen in the distorted perspective of his cubist paintings. (1 mark)
Issey Miyake was influenced by the Japanese art of origami. (1 mark)	This can be seen in his dress that can be folded and worn in many different ways. (1 mark)

Image questions

These questions ask you to comment on an artwork or design work in a given image. You must apply your knowledge and understanding of art or design.

If you answered question 1, you must choose one image question from Section 1: Expressive art studies.

If you answered question 7, you must choose one image question from Section 2: Design studies.

Read the image questions carefully in your chosen section before deciding which one to answer.

If you are attempting Section 1: Expressive art studies, take time to look at all the images and read the information underneath each. Look at what each question is asking you and choose one that you can answer effectively.

If you are attempting Section 2: Design studies, it can be helpful to choose a question in a design area you have studied. You are more likely to have the knowledge and understanding needed to answer effectively. Look at the image carefully and read the information underneath it.

To gain marks you must make justified comments showing knowledge and understanding of prompts in the question. To show your knowledge and understanding of a prompt used in the question, you could say why or how something was achieved, or the effect it has on the artwork or design.

You cannot gain marks for unjustified comments.

The table below gives examples of unjustified and justified comments.

Prompt	Unjustified comment	Justified comment
Scale	The painting is very big. (0 marks)	The painting is very big, and this would give it visual impact as it could be seen from a distance. (1 mark)
Tone	The tone is mainly dark. (0 marks)	The tone is mainly dark. This makes it look mysterious as you wonder what is in the shadows. (1 mark)
Materials and/or techniques	It is made of gold. (0 marks)	It is made of gold, which is expensive, suggesting it is a status piece. (1 mark)
Layout	The layout has symmetry. (0 marks)	The layout has symmetry. The designer did this by placing the skis down the centre of the poster to divide the mountain in two. (1 mark)

Each image question also asks you to give your opinion with **two** justified reasons. The table below gives examples of unjustified opinions and opinions with one justified reason. To gain the 2 marks available, you must give two justified reasons.

Opinion on	Unjustified opinion	Opinion with a justified reason
What the work communicates	It looks as if the two people in the painting are friends. (0 marks)	It looks as if the two people in the painting are friends because the artist has placed them close to each other in the composition. (1 mark)
The style of the design	This poster has an Art Deco style. (0 marks)	The poster has an Art Deco style as the images have been made to look geometric which is often seen in posters from this time. (1 mark)

When giving your opinions, be careful not to repeat earlier comments. You must make new comments to gain marks.

Resources

You can use the resources on our website to support your revision and improve your exam technique.

Specimen question paper and past papers

- ◆ [National 5 2018 past paper](#) and [marking instructions](#)
- ◆ [National 5 2019 past paper](#) and [marking instructions](#)

Note: part (b) of questions 1 and 7 has been amended. The 2018 and 2019 past papers contain the previous wording of these questions.

The [National 5 specimen question paper and marking instructions](#) have the most up-to-date version of part (b) for questions 1 and 7. Part (b) questions are the same every year, so you should use this format when attempting all past papers:

1(b) Select **one artist** from part (a).

Identify **two** influences on this artist **and** describe how these influences can be seen in any of their work.

7(b) Select **one designer** from part (a).

Identify **two** influences on this designer **and** describe how these influences can be seen in any of their work.

Exam responses with commentary

Our Understanding Standards website has examples of marked responses from the 2018 and 2019 exams. You can use the marking commentary for each response to help you revise each question type:

- ◆ [National 5 2018 paper understanding standards material](#), including candidate evidence and commentaries
- ◆ [National 5 2019 paper understanding standards material](#), including candidate evidence and commentaries

Note: questions 1(b) and 7(b) responses in the understanding standard packs are based on the previous versions of these questions. Please see above and in the [specimen question paper](#) (including marking instruction) for the most up-to-date version of these questions.

Prompts

To prepare effectively, you should learn the meanings of expressive art or design prompts for the section you plan to attempt. The tables below contain prompts and their meanings.

Section 1: Expressive art studies

Below are expressive art prompts that could be used in the exam.

Mandatory question Question 1 contains three prompts from the following options.	Optional questions Examples of expressive art prompts that could be included in these questions are listed below.
One from: <ul style="list-style-type: none"> ◆ composition/arrangement ◆ media handling and/or techniques 	<ul style="list-style-type: none"> ◆ colour ◆ composition/arrangement ◆ line ◆ media handling and/or techniques ◆ mood and atmosphere ◆ pattern ◆ scale ◆ shape and/or form ◆ style ◆ subject matter/imagery ◆ texture ◆ tone ◆ visual impact
One from: <ul style="list-style-type: none"> ◆ colour ◆ line ◆ tone ◆ texture ◆ shape and/or form ◆ pattern 	
One from: <ul style="list-style-type: none"> ◆ mood and atmosphere ◆ scale ◆ style ◆ subject matter/imagery 	

You can use the information in the table below to help you understand how to develop effective responses to expressive art prompts as appropriate to the question.

Expressive art prompt	Examples of points that could be expanded and explained in detail with reference to specific works
Colour	<ul style="list-style-type: none"> ◆ primary, secondary, tertiary, and neutral ◆ saturated, tints, tones, and shades ◆ warm and cold ◆ complementary, contrasting, and harmonious ◆ monochromatic, multi-coloured, and restricted palette ◆ effect on mood and atmosphere ◆ effect on visual impact

Expressive art prompt	Examples of points that could be expanded and explained in detail with reference to specific works
Composition/arrangement	<ul style="list-style-type: none"> ◆ placement of subject matter; arrangement of elements in a 3D work ◆ viewpoint, camera angle, focal point, pose, perspective, use of negative space, and balance ◆ description of the composition, for example triangular, circular, linear, cluttered, minimalist, naturalistic, and staged ◆ effect on mood and atmosphere ◆ effect on visual impact
Line	<ul style="list-style-type: none"> ◆ outlines, edges, and leading lines ◆ effect on definition ◆ effect on composition, for example dividing the space, horizontal, vertical, diagonal, leading lines, and creating perspective ◆ quality of line, for example thick, thin, soft, hard, textural, light, heavy, and broken ◆ effect on mood and atmosphere ◆ effect on visual impact
Media handling and/or techniques	<ul style="list-style-type: none"> ◆ type of media, properties of the media ◆ dry media: charcoal, pencil, pen, oil pastel, and chalk pastel ◆ wet media: oil paint, acrylic, watercolour, ink, pen and ink, gouache, and temperapaste ◆ mixed media ◆ 3D media: plaster, clay, bronze, resin, and found objects ◆ paintbrush, palette knife, and modelling tools ◆ printmaking: etching, intaglio, screen printing, collagraphy, woodblock, and lino ◆ brushstrokes and application of media, for example blended, visible, painterly, expressive, energetic, and directional ◆ painting techniques, for example impasto, scumbling, dry brush, wet on wet, sgraffito, glazing, pointillism, and broken colour ◆ effect on mood and atmosphere ◆ effect on visual impact

Expressive art prompt	Examples of points that could be expanded and explained in detail with reference to specific works
Mood and atmosphere	<ul style="list-style-type: none"> ◆ the feeling communicated by the work ◆ mood and atmosphere created by application of specific elements from categories above ◆ description of the mood and atmosphere, for example joyful, depressing, disturbing, mysterious, tranquil, lively, energetic, and dynamic
Pattern	<ul style="list-style-type: none"> ◆ repeating elements ◆ regular and irregular ◆ geometric, organic, and linear ◆ scale and proportion of pattern ◆ effect on mood and atmosphere ◆ effect on visual impact
Scale	<ul style="list-style-type: none"> ◆ dimensions of the work ◆ proportion of elements within the work, for example in proportion, out of proportion, realistic, and distorted ◆ description of scale, for example large, small, miniature, life-size, and larger than life ◆ effect on mood and atmosphere ◆ effect on visual impact
Shape and/or form	<ul style="list-style-type: none"> ◆ 2D: shape ◆ 3D: physical form, mass, and negative space ◆ illusion of form ◆ quality of shape/form, for example organic, geometric, angular, fragmented, and contrasting elements ◆ techniques used to create form, for example carving, sculpting, and use of tone and colour ◆ scale and proportion of shape and/or form ◆ scale and proportion of pattern ◆ effect on mood and atmosphere ◆ effect on visual impact
Style	<ul style="list-style-type: none"> ◆ having the characteristic of an art movement, for example Classical, Realist, Impressionist, Post-Impressionist, Expressionist, Futurist, Cubist, Colourist, Surrealist, Pop Art, and Photorealism, and the way this is evident in the work ◆ description of style, for example painterly, realistic, graphic, expressive, experimental, geometric, and abstract ◆ effect on mood and atmosphere ◆ effect on visual impact

Expressive art prompt	Examples of points that could be expanded and explained in detail with reference to specific works
Subject matter/imagery	<ul style="list-style-type: none"> ◆ people, places or objects shown in the work ◆ choice of subject matter: personal symbolism ◆ effect of the subject matter ◆ imagery, for example drawing, painting, illustration, photography, and fantastical images ◆ effect on mood and atmosphere ◆ effect on visual impact
Texture	<ul style="list-style-type: none"> ◆ the surface quality of a work ◆ the illusion of texture ◆ techniques used to create texture, for example visible brushstrokes, impasto, sgraffito, scumbling, collage, and tool marks in sculpture ◆ description of texture, for example rough, smooth, soft, hard, fine, and coarse ◆ effect on mood and atmosphere ◆ effect on visual impact
Tone	<ul style="list-style-type: none"> ◆ illusion of light and shadow ◆ highlight, midtone, and shadow ◆ tonal range and balance ◆ application of tone, for example blended, flat, rough, graduated, chiaroscuro, grisaille, and sfumato ◆ description of tone, for example light, dark, wide tonal range, and contrasting ◆ effect on mood and atmosphere ◆ effect on visual impact
Visual impact	<ul style="list-style-type: none"> ◆ how striking and memorable an artwork is ◆ visual impact created by application of specific elements from the categories above

Section 2: Design studies

Below are design prompts that could be used in the exam.

Mandatory question Question 7 contains three prompts from the following options.	Optional questions Examples of design prompts that could be included in these questions are listed below.
One from: ♦ function ♦ fitness for purpose	♦ colour ♦ decoration ♦ fitness for purpose ♦ function ♦ imagery ♦ influences/sources of inspiration ♦ layout ♦ lettering ♦ materials and/or techniques ♦ pattern ♦ shape and/or form ♦ style ♦ target market/audience ♦ visual impact
One from: ♦ materials and/or techniques ♦ target market/audience	
One from: ♦ visual impact ♦ style	

You can use the information in the table below to help you understand how to develop effective responses to design prompts as appropriate to the question.

Design prompts	Examples of points that could be expanded and explained in detail with reference to specific designs
Colour	♦ primary, secondary, tertiary, neutral ♦ saturated, desaturated ♦ tints, tones and shades ♦ warm and cold ♦ complementary, contrasting, harmonious ♦ monochromatic, multi-coloured, restricted colour scheme ♦ effect on appearance, style and visual impact ♦ effect on function or fitness for purpose ♦ appeal to target market or audience
Decoration	♦ applied decoration, for example embellishment, embroidery, beadwork, carving, and moulding ♦ effect on appearance or style ♦ appeal to target market or audience ♦ effect on visual impact

Design prompts	Examples of points that could be expanded and explained in detail with reference to specific designs
Fitness for purpose	<ul style="list-style-type: none"> ◆ how well a design fulfils its purpose, for example wearability, practicality, durability, ergonomics, balance, and weight ◆ how well it meets the needs of the target market or audience
Function	<ul style="list-style-type: none"> ◆ purpose of the design ◆ how the purpose has been considered
Imagery	<ul style="list-style-type: none"> ◆ images, photographs, and illustrations ◆ connotations of the imagery and symbolism ◆ key visual elements use to create the imagery ◆ appeal to target market or audience ◆ effect on visual impact
Influences/sources of inspiration	<ul style="list-style-type: none"> ◆ natural world, man-made world, different cultures, and other designers' styles ◆ design problem; client requirements ◆ effect on appearance or style ◆ effect on visual impact
Layout	<ul style="list-style-type: none"> ◆ arrangement of design elements, for example imagery and lettering in a graphic design ◆ balance, negative space, symmetry, and asymmetry ◆ scale and proportion of different elements ◆ effect on appearance or style ◆ effect on functionality ◆ appeal to target market or audience
Lettering	<ul style="list-style-type: none"> ◆ use of typography in graphic design ◆ effect on appearance or style ◆ effect of scale, colour, tone, line, texture, and pattern ◆ fitness for purpose: readability ◆ appeal to target market or audience ◆ effect on visual impact
Materials and/or techniques	<ul style="list-style-type: none"> ◆ suitability or unsuitability of the materials ◆ effect on appearance or style ◆ properties of the materials, for example lightweight, rust resistant, waterproof, durable, fragile, flexible, and rigid ◆ effect on cost of manufacture ◆ manufacturing techniques or processes, for example mass produced, handmade, bespoke, couture, moulded, and laser-cut ◆ effect on visual impact

Design prompts	Examples of points that could be expanded and explained in detail with reference to specific designs
Pattern	<ul style="list-style-type: none"> ◆ repeating elements ◆ scale and proportion of pattern ◆ description of the pattern, for example decorative, striped, checked, spotted, floral, regular, irregular, geometric, organic, and linear ◆ effect on appearance, style and visual impact ◆ effect on function or fitness for purpose ◆ appeal to target market or audience
Shape and/or form	<ul style="list-style-type: none"> ◆ 2D: shape ◆ description of shape, for example rounded, circular, square, rectangular, organic, geometric, angular, fragmented, and contrasting ◆ scale and proportion of shape(s) ◆ effect on appearance style and visual impact ◆ effect on function or fitness for purpose ◆ appeal to target market or audience ◆ 3D design: physical form, mass, negative space ◆ 2D design: illusion of form ◆ description of form, for example organic, rounded, geometric, angular, and fragmented ◆ techniques used to create 3D form, for example carving, sculpting, moulding, constructing, folding, layering, stitching, and intersecting ◆ scale and proportion of form(s) ◆ effect on appearance, style and visual impact ◆ effect on function or fitness for purpose ◆ appeal to target market or audience
Style	<ul style="list-style-type: none"> ◆ having the characteristics of a design movement, for example Arts & Crafts, Art Nouveau, Art Deco, Bauhaus, De Stijl, and the way this is evident in the design ◆ description of the style, for example futuristic, decorative, streamlined, and minimalist ◆ appeal to target market or audience ◆ effect on visual impact

Design prompts	Examples of points that could be expanded and explained in detail with reference to specific designs
Target market/audience	<ul style="list-style-type: none"> ◆ who the design will appeal to or who will buy or use it ◆ age, gender, income bracket, preferences, and personal style ◆ wide market, niche market, specific client, mass produced, limited edition, designer label, one-off, couture, and bespoke ◆ retail cost of design: affordable, exclusive, and status symbol
Visual impact	<ul style="list-style-type: none"> ◆ how striking and memorable a design is ◆ visual impact created by application of specific elements from categories in this table

Remember to look out for *Your Exams*. This guide contains essential information and rules that you need to know about SQA exams.