

Higher Mathematics

Mathematics 2

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Polynomials and Quadratics

1 Quadratics

A quadratic has the form $ax^2 + bx + c$ where *a*, *b*, and *c* are any real numbers, provided $a \neq 0$.

You should already be familiar with the following.

The graph of a quadratic is called a **parabola**. There are two possible shapes:



This has a minimum turning point

concave down (if a < 0)



This has a maximum turning point

To find the roots (i.e. solutions) of the quadratic equation $ax^2 + bx + c = 0$, we can use:

- factorisation;
- completing the square (see Section 3);
- the quadratic formula: $x = \frac{-b \pm \sqrt{b^2 4ac}}{2a}$ (this is *not* given in the exam).

EXAMPLES

1. Find the roots of $x^2 - 2x - 3 = 0$.

2. Solve $x^2 + 8x + 16 = 0$.

3. Find the roots of $x^2 + 4x - 1 = 0$.

Note

• If there are two distinct solutions, the curve intersects the *x*-axis twice.



• If there is one repeated solution, the turning point lies on the *x*-axis.



• If $b^2 - 4ac < 0$ when using the quadratic formula, there are no points where the curve intersects the *x*-axis.



2 The Discriminant

Given $ax^2 + bx + c$, we call $b^2 - 4ac$ the **discriminant**.

This is the part of the quadratic formula which determines the number of real roots of the equation $ax^2 + bx + c = 0$.



2. Find the values of q such that $6x^2 + 12x + q = 0$ has real roots.

3. Find the range of values of k for which the equation $kx^2 + 2x - 7 = 0$ has no real roots.

4. Show that $(2k+4)x^2 + (3k+2)x + (k-2) = 0$ has real roots for all real values of k.

3 Completing the Square

The process of writing $y = ax^2 + bx + c$ in the form $y = a(x + p)^2 + q$ is called **completing the square**.

Once in "completed square" form we can determine the turning point of any parabola, including those with no real roots.

The axis of symmetry is x = -p and the turning point is (-p, q).

The process relies on the fact that $(x + p)^2 = x^2 + 2px + p^2$. For example, we can write the expression $x^2 + 4x$ using the bracket $(x + 2)^2$ since when multiplied out this gives the terms we want – with an extra constant term.

This means we can rewrite the expression $x^2 + kx$ using $\left(x + \frac{k}{2}\right)^2$ since this gives us the correct x^2 and x terms, with an extra constant.

We will use this to help complete the square for $y = 3x^2 + 12x - 3$.

Step 1

Make sure the equation is in the form $y = 3x^2 + 12x - 3$. $y = ax^2 + bx + c$.

Step 2

Take out the x^2 -coefficient as a factor of the x^2 and x terms.

$$y = 3(x^2 + 4x) - 3.$$

Step 3

Replace the $x^2 + kx$ expression and compensate for the extra constant. $y = 3((x+2)^2 - 4) - 3$ $= 3(x+2)^2 - 12 - 3.$

Step 4

Collect together the constant terms.

 $y = 3(x+2)^2 - 15.$

Now that we have completed the square, we can see that the parabola with equation $y=3x^2+12x-3$ has turning point (-2,-15).

EXAMPLES

1. Write $y = x^2 + 6x - 5$ in the form $y = (x + p)^2 + q$.

Note

You can always check your answer by expanding the brackets.

2. Write $x^{2} + 3x - 4$ in the form $(x + p)^{2} + q$.

- 3. Write $y = x^2 + 8x 3$ in the form $y = (x + a)^2 + b$ and then state:
 - (i) the axis of symmetry, and
 - (ii) the minimum turning point of the parabola with this equation.

- 4. A parabola has equation $y = 4x^2 12x + 7$.

 - (a) Express the equation in the form $y = (x+a)^2 + b$. (b) State the turning point of the parabola and its nature.

Remember

If the coefficient of x^2 is positive then the parabola is concave up.

4 Sketching Parabolas

The method used to sketch the curve with equation $y = ax^2 + bx + c$ depends on how many times the curve intersects the *x*-axis.

We have met curve sketching before. However, when sketching parabolas, we *do not* need to use calculus. We know there is only one turning point, and we have methods for finding it.

Parabolas with one or two roots

- Find the *x*-axis intercepts by factorising or using the quadratic formula.
- Find the *y*-axis intercept (i.e. where x = 0).
- The turning point is on the axis of symmetry:



The axis of symmetry is halfway between two distinct roots.



A repeated root lies on the axis of symmetry.

Parabolas with no real roots

- There are no *x*-axis intercepts.
- Find the *y*-axis intercept (i.e. where x = 0).
- Find the turning point by completing the square.

EXAMPLES

1. Sketch the graph of $y = x^2 - 8x + 7$.

2. Sketch the parabola with equation $y = -x^2 - 6x - 9$.

3. Sketch the curve with equation $y = 2x^2 - 8x + 13$.

5 Determining the Equation of a Parabola

Given the equation of a parabola, we have seen how to sketch its graph. We will now consider the opposite problem: finding an equation for a parabola based on information about its graph.

We can find the equation given:

- the roots and another point, or
- the turning point and another point.

When we know the roots

If a parabola has roots x = a and x = b then its equation is of the form

$$y = k(x-a)(x-b)$$

where k is some constant.

If we know another point on the parabola, then we can find the value of k.

EXAMPLES

1. A parabola passes through the points (1, 0), (5, 0) and (0, 3). Find the equation of the parabola. 2. Find the equation of the parabola shown below.



When we know the turning point

Recall from Completing the Square that a parabola with turning point (-p,q) has an equation of the form

$$y = a(x+p)^2 + q$$

where *a* is some constant.

If we know another point on the parabola, then we can find the value of *a*.



6 Solving Quadratic Inequalities

The most efficient way of solving a quadratic inequality is by making a rough sketch of the parabola. To do this we need to know:

- the shape concave up or concave down,
- the *x*-axis intercepts.

We can then solve the quadratic inequality by inspection of the sketch.

EXAMPLES

1. Solve $x^2 + x - 12 < 0$.

2. Find the values of *x* for which $6 + 7x - 3x^2 \ge 0$.



3. Solve $2x^2 - 5x + 3 > 0$.

4. Find the range of values of x for which the curve $y = \frac{1}{3}x^3 + 2x^2 - 5x + 3$ is strictly increasing.

Remember Strictly increasing means

 $\frac{dy}{dx} > 0.$

5. Find the values of q for which $x^2 + (q-4)x + \frac{1}{2}q = 0$ has no real roots.

7 Intersections of Lines and Parabolas

To determine how many times a line intersects a parabola, we substitute the equation of the line into the equation of the parabola. We can then use the discriminant, or factorisation, to find the number of intersections.

- If $b^2 4ac > 0$, the line and curve intersect twice.
- If $b^2 4ac = 0$, the line and curve intersect once (i.e. the line is a tangent to the curve).
- If $b^2 4ac < 0$, the line and the parabola do not intersect.

EXAMPLES

1. Show that the line y = 5x - 2 is a tangent to the parabola $y = 2x^2 + x$ and find the point of contact.

2. Find the equation of the tangent to $y = x^2 + 1$ that has gradient 3.

Note

You could also do this question using methods from Differentiation.

8 **Polynomials**

Polynomials are expressions with one or more terms added together, where each term has a number (called the **coefficient**) followed by a variable (such as *x*) raised to a whole number power. For example:

 $3x^5 + x^3 + 2x^2 - 6$ or $2x^{18} + 10$.

The **degree** of the polynomial is the value of its highest power, for example:

 $3x^5 + x^3 + 2x^2 - 6$ has degree 5 $2x^{18} + 10$ has degree 18.

Note that quadratics are polynomials of degree two. Also, constants are polynomials of degree zero (e.g. 6 is a polynomial, since $6 = 6x^0$).

9 Synthetic Division

Synthetic division provides a quick way of evaluating polynomials.

For example, consider $f(x) = 2x^3 - 9x^2 + 2x + 1$. Evaluating directly, we find f(6) = 121. We can also evaluate this using "synthetic division with detached coefficients".

Step 1

Detach the coefficients, and write them across the top row of the table.

Note that they must be in order of *decreasing* degree. If there is no term of a specific degree, then zero is its coefficient.

Step 2

Write the number for which you want to evaluate the polynomial (the input number) to the left.

Step 3

Bring down the first coefficient.

Step 4

Multiply this by the input number, writing the result underneath the next coefficient.

Step 5

Add the numbers in this column.

Repeat Steps 4 and 5 until the last column has been completed.

The number in the lower-right cell is the value of the polynomial for the input value, often referred to as the **remainder**.



EXAMPLE

1. Given $f(x) = x^3 + x^2 - 22x - 40$, evaluate f(-2) using synthetic division.

Note

In this example, the remainder is zero, so f(-2) = 0.

This means $x^3 + x^2 - 22x - 40 = 0$ when x = -2, which means that x = -2 is a root of the equation. So x + 2 must be a factor of the cubic.

We can use this to help with factorisation:

f(x) = (x+2)(q(x)) where q(x) is a quadratic

Is it possible to find the quadratic q(x) using the table?

Trying the numbers from the bottom row as coefficients, we find: -2

$$(x+2)(x^{2}-x-20)$$

= $x^{3} - x^{2} - 20x + 2x^{2} - 2x - 40$
= $x^{3} - x^{2} - 22x - 40$
= $f(x)$.

So using the numbers from the bottom row as coefficients has given the correct quadratic. In fact, this method *always* gives the correct quadratic, making synthetic division a useful tool for factorising polynomials.

EXAMPLES

2. Show that x - 4 is a factor of $2x^4 - 9x^3 + 5x^2 - 3x - 4$.

3. Given $f(x) = x^3 - 37x + 84$, show that x = -7 is a root of f(x) = 0, and hence fully factorise f(x).

4. Show that x = -5 is a root of $2x^3 + 7x^2 - 9x + 30 = 0$, and hence fully factorise the cubic.

Using synthetic division to factorise

In the examples above, we have been given a root or factor to help factorise polynomials. However, we can still use synthetic division if we do not know a factor or root.

Provided that the polynomial has an integer root, it will divide the constant term exactly. So by trying synthetic division with all divisors of the constant term, we will eventually find the integer root.

5. Fully factorise $2x^3 + 5x^2 - 28x - 15$.

Note

For ± 1 , it is simpler just to evaluate the polynomial directly, to see if these values are roots.

Using synthetic division to solve equations

We can also use synthetic division to help solve equations.

EXAMPLE 6. Find the solutions of $2x^3 - 15x^2 + 16x + 12 = 0$.

The Factor Theorem and Remainder Theorem

For a polynomial f(x):

If f(x) is divided by x - h then the remainder is f(h), and $f(h)=0 \iff x-h$ is a factor of f(x).

As we saw, synthetic division helps us to write f(x) in the form

(x-h)q(x)+f(h)

where q(x) is called the **quotient** and f(h) the **remainder**.

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EXAMPLE

7. Find the quotient and remainder when $f(x) = 4x^3 + x^2 - x - 1$ is divided by x+1, and express f(x) as (x+1)q(x) + f(h).

10 Finding Unknown Coefficients

Consider a polynomial with some unknown coefficients, such as $x^3 + 2px^2 - px + 4$, where p is a constant.

If we divide the polynomial by x - h, then we will obtain an expression for the remainder in terms of the unknown constants. If we already know the value of the remainder, we can solve for the unknown constants.

EXAMPLES

1. Given that x-3 is a factor of $x^3 - x^2 + px + 24$, find the value of *p*.

Note

This is just the same synthetic division procedure we are used to. 2. When f(x) = px³ + qx² - 17x + 4q is divided by x - 2, the remainder is 6, and x - 1 is a factor of f(x). Find the values of p and q.

Note

There is no need to use synthetic division here, but you could if you wish.



11 Finding Intersections of Curves

We have already met intersections of lines and parabolas in this outcome, but we were mainly interested in finding equations of tangents

We will now look at how to find the actual points of intersection – and not just for lines and parabolas; the technique works for any polynomials.

EXAMPLES

1. Find the points of intersection of the line y = 4x - 4 and the parabola $y = 2x^2 - 2x - 12$.

2. Find the coordinates of the points of intersection of the cubic $y = x^3 - 9x^2 + 20x - 10$ and the line y = -3x + 5.

Remember

You can use synthetic division to help with factorising.

3. The curves $y = -x^2 - 2x + 4$ and $y = x^3 - 6x^2 + 12$ are shown below.



Find the *x*-coordinates of A, B and C, where the curves intersect.

Remember

You can use synthetic division to help with factorising.

4. Find the *x*-coordinates of the points where the curves $y = 2x^3 - 3x^2 - 10$ and $y = 3x^3 - 10x^2 + 7x + 5$ intersect.

12 Determining the Equation of a Curve

Given the roots, and at least one other point lying on the curve, we can establish its equation using a process similar to that used when finding the equation of a parabola.

EXAMPLE

1. Find the equation of the cubic shown in the diagram below.



Step 1

Write out the roots, then rearrange to get the factors.

Step 2

The equation then has these factors multiplied together with a constant, *k*.

Step 3

Substitute the coordinates of a known point into this equation to find the value of *k*.

Step 4

Replace k with this value in the equation.

Repeated Roots

If a repeated root exists, then a stationary point lies on the *x*-axis.

Recall that a repeated root exists when two roots, and hence two factors, are equal.

EXAMPLE

2. Find the equation of the cubic shown in the diagram below.



Note

x = 3 is a repeated root, so the factor (x - 3)appears twice in the equation.



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13 Approximating Roots

Polynomials have the special property that if f(a) is positive and f(b) is negative then f must have a root between a and b.



We can use this property to find approximations for roots of polynomials to any degree of accuracy by repeatedly "zooming in" on the root.

EXAMPLE

Given $f(x) = x^3 - 4x^2 - 2x + 7$, show that there is a real root between x = 1 and x = 2. Find this root correct to two decimal places.



outcome 2 Integration

1 Indefinite Integrals

In **integration**, our aim is to "undo" the process of differentiation. Later we will see that integration is a useful tool for evaluating areas and solving a special type of equation.

We have already seen how to differentiate polynomials, so we will now look at how to undo this process. The basic technique is:

$$\int x^n \, dx = \frac{x^{n+1}}{n+1} + c \qquad n \neq -1, \ c \text{ is the constant of integration.}$$

Stated simply: raise the power (n) by one (giving n+1), divide by the new power (n+1), and add the constant of integration (c).

EXAMPLES

- 1. Find $\int x^2 dx$.
- 2. Find $\int x^{-3} dx$.

3. Find $\int x^{\frac{5}{4}} dx$.

- We use the symbol \int for integration.
- The \int must be used with "dx" in the examples above, to indicate that we are integrating with respect to x.
- The constant of integration is included to represent any constant term in the original expression, since this would have been zeroed by differentiation.
- Integrals with a constant of integration are called **indefinite integrals**.

Checking the answer

Since integration and differentiation are reverse processes, if we differentiate our answer we should get back to what we started with.

For example, if we differentiate our answer to Example 1 above, we do get back to the expression we started with.



Integrating terms with coefficients

The above technique can be extended to:

$$\int ax^n \, dx = a \int x^n \, dx = \frac{ax^{n+1}}{n+1} + c \qquad n \neq -1, \ a \text{ is a constant.}$$

Stated simply: raise the power (n) by one (giving n+1), divide by the new power (n+1), and add on *c*.

EXAMPLES 4. Find $\int 6x^3 dx$.

5. Find $\int 4x^{-\frac{3}{2}} dx$.

Note

It can be easy to confuse integration and differentiation, so remember:

$$\int x \, dx = \frac{1}{2} x^2 + c \qquad \int k \, dx = kx + c \,.$$

Other variables

Just as with differentiation, we can integrate with respect to any variable.



Note *dp* tells us to integrate with respect to *p*.

7. Find $\int p \, dx$.

Note

Since we are integrating with respect to x, we treat p as a constant.

Integrating several terms

The following rule is used to integrate an expression with several terms:

$$\int (f(x) + g(x)) dx = \int f(x) dx + \int g(x) dx.$$

Stated simply: integrate each term separately.

EXAMPLES
8. Find
$$\int \left(3x^2 - 2x^{\frac{1}{2}}\right) dx$$
.

9. Find $\int (4x^{-\frac{5}{8}} + 3x + 7) dx$.

2 Preparing to Integrate

As with differentiation, it is important that before integrating all brackets are multiplied out and there are no fractions with an x term in the denominator (bottom line), for example:

$$\frac{1}{x^3} = x^{-3} \qquad \frac{3}{x^2} = 3x^{-2} \qquad \frac{1}{\sqrt{x}} = x^{-\frac{1}{2}} \qquad \frac{1}{4x^5} = \frac{1}{4}x^{-5} \qquad \frac{5}{4\sqrt[3]{x^2}} = \frac{5}{4}x^{-\frac{2}{3}}.$$
EXAMPLES

1. Find $\int \frac{dx}{x^2}$ for $x \neq 0$.

2. Find
$$\int \frac{dx}{\sqrt{x}}$$
 for $x > 0$.

3. Find
$$\int \frac{7}{2p^2} dp$$
 where $p \neq 0$.

4. Find
$$\int \frac{3x^5 - 5x}{4} \, dx$$
.

3 Differential Equations

A differential equation is an equation

involving derivatives, e.g.
$$\frac{dy}{dx} = x^2$$

A solution of a differential equation is an expression for the original function; in this case $y = \frac{1}{3}x^3 + c$ is a solution.

In general, we obtain solutions using integration:

$$y = \int \frac{dy}{dx} dx$$
 or $f(x) = \int f'(x) dx$.

This will result in a **general solution** since we can choose the value of c, the constant of integration.



The general solution corresponds to a "family" of curves, each with a different value for *c*.

The graph to the left illustrates some of the curves $y = \frac{1}{3}x^3 + c$ for particular values of *c*.

If we have additional information about the function (such as a point its graph passes through), we can find the value of c and obtain a **particular** solution.

 $\frac{1}{3}x^3 + c \qquad x^2$ integrate

EXAMPLES

1. The graph of y = f(x) passes through the point (3, -4). If $\frac{dy}{dx} = x^2 - 5$, express y in terms of x.

2. The function f, defined on a suitable domain, is such that $f'(x) = x^2 + \frac{1}{x^2} + \frac{2}{3}$. Given that f(1) = 4, find a formula for f(x) in terms of x.

4 Definite Integrals

If F(x) is an integral of f(x), then we define:

$$\int_{a}^{b} f(x) \, dx = \left[F(x) \right]_{a}^{b} = F(b) - F(a)$$

where *a* and *b* are called the **limits** of the integral.

Stated simply:

- Work out the integral as normal, leaving out the constant of integration.
- Evaluate the integral for x = b (the upper limit value).
- Evaluate the integral for x = a (the lower limit value).
- Subtract the lower limit value from the upper limit value.

Since there is no constant of integration and we are calculating a numerical value, this is called a **definite integral**.

EXAMPLES

1. Find $\int_{1}^{3} 5x^{2} dx$.

2. Find $\int_0^2 (x^3 + 3x^2) dx$.

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3. Find
$$\int_{-1}^{4} \frac{4}{x^3} dx$$
.

5 Geometric Interpretation of Integration

We will now consider the meaning of integration in the context of areas.

Consider
$$\int_0^2 (4 - x^2) dx = \left[4x - \frac{1}{3}x^3 \right]_0^2$$

= $\left(8 - \frac{8}{3} \right) - 0$
= $5\frac{1}{3}$.

On the graph of $y = 4 - x^2$:



The shaded area is given by $\int_0^2 (4-x^2) dx$.

Therefore the shaded area is $5\frac{1}{3}$ square units.

In general, the area enclosed by the graph y = f(x) and the *x*-axis, between x = a and x = b, is given by $\int_{a}^{b} f(x) dx.$

1. The graph of $y = x^2 - 4x$ is shown below. Calculate the shaded area. $y = x^2 - 4x$ $y = x^2 - 4x$

Areas below the x-axis

Care needs to be taken if part or all of the area lies below the *x*-axis. For example if we look at the graph of $y = x^2 - 4$:

The shaded area is given by

$$y = x^{2} - 4x$$

$$\int_{1}^{4} (x^{2} - 4x) dx = \left[\frac{x^{3}}{3} - \frac{4x^{2}}{2}\right]_{1}^{4}$$

$$= \left(\frac{4^{3}}{3} - 2(4)^{2}\right) - \left(\frac{1}{3} - 2\right)$$

$$= \frac{64}{3} - 32 - \frac{1}{3} + 2$$

$$= \frac{63}{3} - 30 = 21 - 30 = -9.$$

In this case, the negative indicates that the area is below the *x*-axis, as can be seen from the diagram. The area is therefore 9 square units.

Areas above and below the x-axis

Consider the graph from the example above, with a different shaded area:



From the working above, the total shaded area is: Area 1+ Area 2 = $2\frac{1}{3}$ +9=11 $\frac{1}{3}$ square units. Using the method from above, we might try to calculate the shaded area as follows: $\begin{bmatrix} x^3 & 4x^2 \end{bmatrix}^5$

$$\int_{1}^{5} (x^{2} - 4x) dx = \left[\frac{x^{3}}{3} - \frac{4x^{2}}{2} \right]_{1}^{5}$$
$$= \left(\frac{5^{3}}{3} - 2(5)^{2} \right) - \left(\frac{1}{3} - 2 \right)$$
$$= \frac{125}{3} - 50 - \frac{1}{3} + 2$$
$$= \frac{124}{3} - 48 = -6\frac{2}{3}.$$

Clearly this shaded area is not $6\frac{2}{3}$ square units since we already found it to be $11\frac{1}{3}$ square units. This problem arises because Area 1 is above the *x*-axis, while Area 2 is below.

To find the true area, we needed to evaluate two integrals:

$$\int_{1}^{4} (x^{2} - 4x) dx \quad \text{and} \quad \int_{4}^{5} (x^{2} - 4x) dx.$$

We then found the total shaded area by adding the two areas together.

We must take care to do this whenever the area is split up in this way.

EXAMPLES

2. Calculate the shaded area shown in the diagram below.



Remember

The negative sign just indicates that the area lies below the axis.

3. Calculate the shaded area shown in the diagram below.



6 Areas between Curves

The area between two curves between x = a and x = b is calculated as: $\int_{a}^{b} (\text{upper curve} - \text{lower curve}) \, dx \text{ square units.}$

So for the shaded area shown below:



When dealing with areas between curves, areas above and below the *x*-axis do not need to be calculated separately.

However, care must be taken with more complicated curves, as these may give rise to more than one closed area. These areas must be evaluated separately. For example:



In this case we apply \int_{a}^{b} (upper curve – lower curve) dx to each area. So the shaded area is given by:

$$\int_a^b (g(x) - f(x)) dx + \int_b^c (f(x) - g(x)) dx.$$

EXAMPLES

1. Calculate the shaded area enclosed by the curves with equations $y=6-3x^2$ and $y=-3-2x^2$. $y=6-3x^2$ $y=6-3x^2$ $y=6-3x^2$ $y=-3-2x^2$ 2. Two functions are defined for $x \in \mathbb{R}$ by $f(x) = x^3 - 7x^2 + 8x + 16$ and g(x) = 4x + 4. The graphs of y = f(x) and y = g(x) are shown below.



Calculate the shaded area.

Note

The curve is at the top of this area.



Note

The straight line is at the top of this area.

3. A trough is 2 metres long. A cross-section of the trough is shown below.



The cross-section is part of the parabola with equation $y = x^2 - 4x + 5$. Find the volume of the trough.



7 Integrating along the y-axis

For some problems, it may be easier to find a shaded area by integrating with respect to y rather than x.

EXAMPLE

The curve with equation $y = \frac{1}{9}x^2$ is shown in the diagram below.



Calculate the shaded area which lies between y = 4 and y = 16.

outcome 3 Trigonometry

1 Solving Trigonometric Equations

You should already be familiar with solving some trigonometric equations.

EXAMPLES
1. Solve
$$\sin x^{\circ} = \frac{1}{2}$$
 for $0 < x < 360$.

2. Solve
$$\cos x^\circ = -\frac{1}{\sqrt{5}}$$
 for $0 < x < 360$.

3. Solve
$$\sin x^{\circ} = 3$$
 for $0 < x < 360$.

4. Solve $\tan x^{\circ} = -5$ for 0 < x < 360.

Note

All trigonometric equations we will meet can be reduced to problems like those above. The only differences are:

- the solutions could be required in radians in this case, the question will not have a degree symbol, e.g. "Solve $3\tan x = 1$ " rather than " $3\tan x^\circ = 1$ ";
- exact value solutions could be required in the non-calculator paper you will be expected to know the exact values for 0, 30, 45, 60 and 90 degrees.

Questions can be worked through in degrees or radians, but make sure the final answer is given in the units asked for in the question.

EXAMPLES

5. Solve $2\sin 2x^\circ - 1 = 0$ where $0 \le x \le 360$.

Note

There are more solutions every 360°, since sin(30°) = sin(30°+360°) = ...So keep adding 360 until 2x > 720. 6. Solve $\sqrt{2}\cos 2x = 1$ where $0 \le x \le \pi$.



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7. Solve $4\cos^2 x = 3$ where $0 < x < 2\pi$.

8. Solve $3\tan(3x^\circ - 20^\circ) = 5$ where $0 \le x \le 360$.

9. Solve $\cos\left(2x + \frac{\pi}{3}\right) = 0.812$ for $0 < x < 2\pi$.

Remember Make sure your calculator uses radians.

2 Trigonometry in Three Dimensions

It is possible to solve trigonometric problems in three dimensions using techniques we already know from two dimensions. The use of sketches is often helpful.

The angle between a line and a plane

The angle *a* between the plane P and the line ST is calculated by adding a line perpendicular to the plane and then using basic trigonometry.



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The angle between two planes

The angle *a* between planes P and Q is calculated by adding a line perpendicular to Q and then using basic trigonometry.



EXAMPLE 2. ABCDEFGH is a cuboid with dimensions $12 \times 8 \times 8$ cm as shown below.



- (a) Calculate the size of the angle between the planes AFGD and ABCD.
- (b) Calculate the size of the acute angle between the diagonal planes AFGD and BCHE.

Note

Angle GDC is the same size as angle FAB.

Note

The angle could also have been calculated using rectangle DCGH.

3 Compound Angles

When we add or subtract angles, the result is called a **compound angle**.

For example, $45^\circ + 30^\circ$ is a compound angle. Using a calculator, we find:

- $\sin(45^\circ + 30^\circ) = \sin(75^\circ) = 0.966;$
- $\sin(45^\circ) + \sin(30^\circ) = 1.207$ (both to 3 d.p.).

This shows that sin(A+B) is *not* equal to sin A + sin B. Instead, we can use the following identities:

 $\sin(A+B) = \sin A \cos B + \cos A \sin B$ $\sin(A-B) = \sin A \cos B - \cos A \sin B$ $\cos(A+B) = \cos A \cos B - \sin A \sin B$ $\cos(A-B) = \cos A \cos B + \sin A \sin B.$

These are given in the exam in a condensed form:

 $\sin(A \pm B) = \sin A \cos B \pm \cos A \sin B$ $\cos(A \pm B) = \cos A \cos B \mp \sin A \sin B.$

EXAMPLES

1. Expand and simplify $\cos(x^\circ + 60^\circ)$.

2. Show that $\sin(a+b) = \sin a \cos b + \cos a \sin b$ for $a = \frac{\pi}{6}$ and $b = \frac{\pi}{3}$.

3. Find the exact value of sin75°.

Finding Trigonometric Ratios

You should already be familiar with the following formulae (SOH CAH TOA).



triangle to represent this ratio.



The length of the unknown side can be found using Pythagoras's Theorem.

Once the length of each side is known, we can find $\cos a$ and $\tan a$ using SOH CAH TOA.

The method is similar if we know $\cos a$ and want to find $\sin a$ or $\tan a$.

EXAMPLES

4. Acute angles *p* and *q* are such that $\sin p = \frac{4}{5}$ and $\sin q = \frac{5}{13}$. Show that $\sin(p+q) = \frac{63}{65}$.

Note

Since "Show that" is used in the question, all of this working is required.

Confirming Identities

EXAMPLES

5. Show that $\sin\left(x - \frac{\pi}{2}\right) = -\cos x$.

6. Show that $\frac{\sin(s+t)}{\cos s \cos t} = \tan s + \tan t$ for $\cos s \neq 0$ and $\cos t \neq 0$.

Remember

 $\frac{\sin x}{\cos x} = \tan x.$

4 Double-Angle Formulae

Using the compound angle identities with A = B, we obtain expressions for $\sin 2A$ and $\cos 2A$. These are called **double-angle formulae**.

$$\sin 2A = 2\sin A \cos A$$
$$\cos 2A = \cos^2 A - \sin^2 A$$
$$= 2\cos^2 A - 1$$
$$= 1 - 2\sin^2 A.$$

Note that these are given in the exam.

EXAMPLES

1. Given that $\tan \theta = \frac{4}{3}$, where $0 < \theta < \frac{\pi}{2}$, find the exact value of $\sin 2\theta$ and $\cos 2\theta$.

Note

Any of the cos2A formulae could have been used here.

2. Given that $\cos 2x = \frac{5}{13}$, where $0 < x < \pi$, find the exact values of $\sin x$ and $\cos x$.

5 Further Trigonometric Equations

We will now consider trigonometric equations where double-angle formulae can be used to find solutions. These equations will involve:

- $\sin 2x$ and either $\sin x$ or $\cos x$;
- $\cos 2x$ and $\cos x$;
- $\cos 2x$ and $\sin x$.

Solving equations involving sin2x and either sinx or cosx

EXAMPLE

1. Solve $\sin 2x^\circ = -\sin x^\circ$ for $0 \le x < 360$.

- Replace sin 2x using the double angle formula
- Take all terms to one side, making the equation equal to zero
- Factorise the expression and solve

Solving equations involving cos2x and cosx

EXAMPLE

- 2. Solve $\cos 2x = \cos x$ for $0 \le x \le 2\pi$.
 - Replace $\cos 2x$ by $2\cos^2 x 1$
 - Take all terms to one side, making a quadratic equation in cos *x*
 - Solve the quadratic equation (using factorisation or the quadratic formula)

Remember

The double-angle formulae are given in the exam.

Solving equations involving cos2x and sinx

EXAMPLE	
3. Solve co	$\cos 2x = \sin x \text{ for } 0 < x < 2\pi.$
	• Replace $\cos 2x$ by $1 - 2\sin^2 x$

- Take all terms to one side, making a quadratic equation in sin *x*
- Solve the quadratic equation (using factorisation or the quadratic formula)

OUTCOME 4

1 Representing a Circle

The equation of a circle with centre (a, b) and radius *r* units is $(x-a)^{2} + (y-b)^{2} = r^{2}.$

This is given in the exam.

For example, the circle with centre (2, -1) and radius 4 units has equation:

$$(x-2)^{2} + (y+1)^{2} = 4^{2}$$
$$(x-2)^{2} + (y+1)^{2} = 16.$$

Note that the equation of a circle with centre (0,0) is of the form $x^2 + y^2 = r^2$, where *r* is the radius of the circle.

EXAMPLES

1. Find the equation of the circle with centre (1, -3) and radius $\sqrt{3}$ units.

2. A is the point (-3,1) and B(5,3).Find the equation of the circle which has AB as a diameter.

Note

You could also use the distance between B and C, or half the distance between A and B.

2 Testing a Point

Given a circle with centre (a, b) and radius r units, we can determine whether a point (p,q) lies within, outwith or on the circumference using the following rules:

 $(p-a)^{2} + (q-b)^{2} < r^{2} \iff$ the point lies within the circle $(p-a)^{2} + (q-b)^{2} = r^{2} \iff$ the point lies on the circumference of the circle $(p-a)^{2} + (q-b)^{2} > r^{2} \iff$ the point lies outwith the circle.

EXAMPLE

A circle has the equation $(x-2)^2 + (y+5)^2 = 29$.

Determine whether the points (2,1), (7, -3) and (3, -4) lie within, outwith or on the circumference of the circle.

3 The General Equation of a Circle

The equation of any circle can be written in the form

$$x^2 + y^2 + 2gx + 2fy + c = 0$$

where the centre is (-g, -f) and the radius is $\sqrt{g^2 + f^2 - c}$ units.

This is given in the exam.

Note that the above equation only represents a circle if $g^2 + f^2 - c > 0$, since:

- if $g^2 + f^2 c < 0$ then we cannot obtain a real value for the radius, since we would have to square root a negative;
- if $g^2 + f^2 c = 0$ then the radius is zero the equation represents a point rather than a circle.

EXAMPLES

1. Find the radius and centre of the circle with equation $x^{2} + y^{2} + 4x - 8y + 7 = 0$.

2. Find the radius and centre of the circle with equation $2x^2 + 2y^2 - 6x + 10y - 2 = 0$.

3. Explain why $x^2 + y^2 + 4x - 8y + 29 = 0$ is not the equation of a circle.

4. For which values of k does $x^2 + y^2 - 2kx - 4y + k^2 + k - 4 = 0$ represent a circle?

4 Intersection of a Line and a Circle

A straight line and circle can have two, one or no points of intersection:



If a line and a circle only touch at one point, then the line is a **tangent** to the circle at that point.

To find out how many times a line and circle meet, we can use substitution.

EXAMPLES

1. Find the points where the line with equation y = 3x intersects the circle with equation $x^2 + y^2 = 20$.

Remember $(ab)^m = a^m b^m.$

2. Find the points where the line with equation y = 2x + 6 and circle with equation $x^2 + y^2 + 2x + 2y - 8 = 0$ intersect.

5 Tangents to Circles

As we have seen, a line is a tangent if it intersects the circle at only one point.

To show that a line is a tangent to a circle, the equation of the line can be substituted into the equation of the circle, and solved – there should only be one solution.

EXAMPLE

Show that the line with equation x + y = 4 is a tangent to the circle with equation $x^2 + y^2 + 6x + 2y - 22 = 0$.

Note

If the point of contact is required then method (i) is more efficient.

To find the point, substitute the value found for x into the equation of the line (or circle) to calculate the corresponding *y*-coordinate.

6 Equations of Tangents to Circles

If the point of contact between a circle and a tangent is known, then the equation of the tangent can be calculated.

If a line is a tangent to a circle, then a radius will meet the tangent at right angles. The gradient of this radius can be calculated, since the centre and point of contact are known.



Using $m_{\text{radius}} \times m_{\text{tangent}} = -1$, the gradient of the tangent can be found.

The equation can then be found using y-b=m(x-a), since the point is known, and the gradient has just been calculated.

EXAMPLE

Show that A(1, 3) lies on the circle $x^2 + y^2 + 6x + 2y - 22 = 0$ and find the equation of the tangent at A.

7 Intersection of Circles

Consider two circles with radii r_1 and r_2 with $r_1 > r_2$.



Let *d* be the distance between the centres of the two circles.



EXAMPLES

- 1. Circle P has centre (-4, -1) and radius 2 units, circle Q has equation $2^{2} + 2^{2} + 2^{2} + 2^{2} + 4 + 1 + 0$. Show that the single P and Q has equation
- $x^{2} + y^{2} 2x + 6y + 1 = 0$. Show that the circles P and Q do not touch.

2. Circle R has equation $x^2 + y^2 - 2x - 4y - 4 = 0$, and circle S has equation $(x-4)^2 + (y-6)^2 = 4$. Show that the circles R and S touch externally.