

Total marks — 60  
Attempt ALL questions

1. A software development company is developing a social media site called “MusicFans”. The development project is carried out over a number of weeks and part of the Gantt chart for the project is shown below.

Task	Week	1	2	3	4	5	6	7	8	9	10	11	12
<b>Research</b>													
Feasibility study													
User surveys													
<b>Analysis</b>													
Scope and constraints													
User requirements													
Business requirements													
Functional requirements													
Operational requirements													
<b>Requirements specification</b>													
Draft report													

- (a) User surveys for the “MusicFans” site are completed in weeks 3 and 4 of the project. Describe what information would be gathered and how it would be used in weeks 5 to 12 of the project.

2

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Later in the project, the development company decides to use an object-oriented program to create the social media site.

The program requires a number of classes including `UserProfile` and `Fan`, which are shown on *Page 03*.

1. (continued)

MARKS

DO NOT  
WRITE IN  
THIS  
MARGIN

line

```
1 CLASS UserProfile IS {STRING userID, STRING name, STRING password}
2
3 METHODS
4
5     CONSTRUCTOR UserProfile (STRING u, STRING n, STRING p)
6         DECLARE THIS.userID INITIALLY u
7         DECLARE THIS.name INITIALLY n
8         DECLARE THIS.password INITIALLY p
9     END CONSTRUCTOR
10
11    FUNCTION login (STRING userID, STRING password) RETURNS BOOLEAN
12        DECLARE isValid INITIALLY false
13        <set isValid true if valid user with correct password>
14        RETURN isValid
15    END FUNCTION
16
17 END CLASS
18
19
20 CLASS Fan INHERITS UserProfile WITH {STRING email}
21
22 METHODS
23
24    CONSTRUCTOR Fan (STRING u, STRING n, STRING p, STRING e)
25        DECLARE THIS.userID INITIALLY u
26        DECLARE THIS.name INITIALLY n
27        DECLARE THIS.password INITIALLY p
28        DECLARE THIS.email INITIALLY e
29    END CONSTRUCTOR
30
31    FUNCTION getEmail() RETURNS STRING
32        RETURN THIS.email
33    END FUNCTION
34
35 END CLASS
```

(b) Explain why the `Fan` class only has one instance variable at line 20.

2

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1. (continued)

MARKS

DO NOT  
WRITE IN  
THIS  
MARGIN

- (c) Kirsty Smith is a music fan. She creates a profile for the “MusicFans” site using the following details:

```
userID    “kirsty127”  
password  “pa55w0rd”  
email     “kirsty@scotmail.com”
```

The `Fan` object that represents Kirsty is being stored in the variable `fan1`. Using the data provided and a programming language with which you are familiar, write code to instantiate the `Fan` object called `fan1`.

2

- (d) (i) Use appropriate line numbers to explain how encapsulation has been used in the creation of the `Fan` class above.

2

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- (ii) The `Fan` class has been extended by the addition of the following update e-mail procedure.

```
PROCEDURE updateEmail (STRING newEmail)  
    SET THIS.email to newEmail  
END PROCEDURE
```

Kirsty needs to update her e-mail to “kirstysmith@scotmail.com”.



1. (d) (ii) (continued)

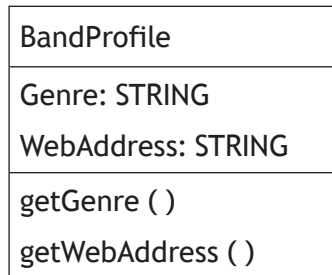
MARKS

DO NOT  
WRITE IN  
THIS  
MARGIN

Using a programming language with which you are familiar, write code to update the e-mail data of the `fan1` object created in part (c).

2

(e) A new subclass of the `UserProfile` class, called `BandProfile` is to be added to the program. The class diagram of `Band` is shown below.



Use a programming language with which you are familiar, to write the `BandProfile` class.

3



\* E P 0 7 A H 0 1 0 5 \*