

P2 Suggested activities for Home Learning

Literacy:

- Write an alternative ending for a story
- Find words containing different sounds in a book
- Write questions about a book that you have read
- Find a word in a book for each letter of the alphabet
- Find all the words in a book with a capital letter
- Visualise a character/ setting from a book
- Act out an event from a story using toys
- Read a favourite story to a teddy
- Write down fascinating facts that you have learnt from a non- fiction book
- Design a new front cover for a book
- Make a poster for an event in the story e.g. a party
- Research an author on the internet
- Write a new blurb for a story
- Listen to a book online
- Draw an alternative illustration for a page
- Retell a story to an adult
- Find rhyming words in a book
- Write a postcard to your teacher
- Summarise a story using a cartoon strip
- Write a simple book review about a story that you have read
- Alphablocks (Youtube)
- Geraldine the Giraffe (Youtube)

Maths:

- Sumdog online games
- Education City online games
- Heinemann Active Maths online games
- Measure the length of different household objects using your hands and feet
- Measure the area of different household objects using your hands
- Compare the length of different household objects
- Find objects that are different 3D shapes (e.g. cone, cylinder)
- Make a picture from 2D shapes
- Count objects using tally marks
- Play a game of snakes and ladders
- Practise counting in 2s/3s/5s/10s to 100
- Get an adult to ask you the number before/ after/ in between numbers to 100

- Get an adult to practise doubles and halves to 20
- Roll dice and add the numbers
- Get an adult to write 5 numbers between 0 and 100 and order them
- Get an adult to write two numbers and add these
- Practise months of the years
- Practise coin recognition
- Make a picture from coin rubbings
- Play shops and practising paying the correct money
- Practise telling the time (o'clock and half past on analogue and digital clocks)
- Numberblocks (Youtube)

Other areas:

- Build a Lego model
- Use an old sock to create a puppet
- Create a sea creature (or other animal) out of a kitchen roll tube
- Make a list of all the sea creatures that you know
- Design a board game to play
- Invent a new sea creature
- Build a reading den
- Cosmic Kids Yoga (Youtube)
- Research a sea creature
- Make a 3D model
- Investigate life cycles of a sea animal
- Investigate an animal's food chain
- Investigate a sea creature's habitat
- Create a fact file about your favourite sea creature
- Draw a labelled diagram of your favourite creature
- Research sea- related jobs (e.g. fishermen, coastguard)

Any of the above suggestions can be recorded on your **Seesaw Journal**. **However, there is no obligation to do this.** Should you wish to do this, you should log in to the class app using the unique code in your pack. Once logged in, click the green + sign to add a post e.g. photo, drawing, voice recording etc.

In addition to journal entries, your child can choose to complete activities assigned to them in the 'activities' section of Seesaw. Each activity comes with a set of instructions explaining how to complete the task

