

OUTDOOR MATHS



Hopscotch helps with counting. Use larger numbers to add challenge.

OUTDOOR MATHS



Finding 2d shapes in the world around us will help recall shape names and their properties.

HOW TO HELP YOUR CHILD WITH THEIR MATHS.



Have fun with maths outside.



Sort objects from nature into groups. This helps with Information Handling.



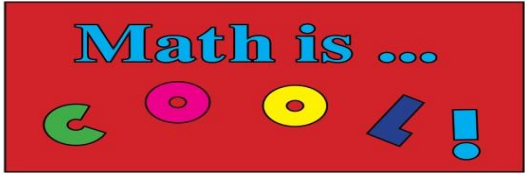
The next time you are at the beach, collect some stones and paint or draw numbers on them. These can be used in lots of ways to help counting and place value skills.



Sticks can be used to create 2d and 3d shapes. They can also be used to show angles.



Sticks and chalk are a great combination. Pupils can measure and make graphs or bar charts.



GAMES TO ENCOURAGE THEIR LEARNING:

HANDY WEBSITES:

For fun quick fire games :

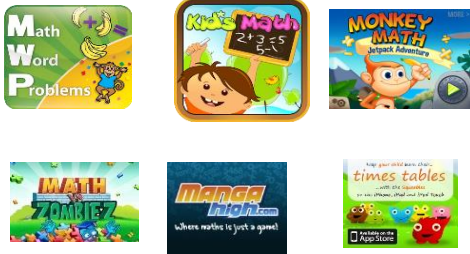
<http://www.topmarks.co.uk/maths-games>

<http://www.coolmath-games.com/>

http://www.sumdog.com/user/sign_up

http://www.bbc.co.uk/schools/websites/4_11/

REMEMBER THERE ARE HUNDREDS OF FREE APPS
FOR USE ON YOUR TABLETS!



Maths Bingo

Snap (any card games)

Dominoes

Times Tables Tennis - where you take turns answering

General board games - where they need to count on and back.

Sudoku

Place Value Hang Man

WHEN YOU ARE OUT AND ABOUT:

Shopping (Check the prices, total amounts, discounts etc.)

Half Price Sales (Look at the before and after prices)

Door numbers (Sequencing)

Bus/Train Times

Times of the day

Recipes (for weight)

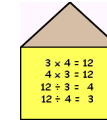


MATHS IS EVERYWHERE, MAKE IT UP AS YOU GO ALONG!

HOW YOU CAN HELP AT HOME:

Ensure your child has opportunities to practise and learn their times tables at home;

- They need to know the answers and not just the order.
- They must have quick recall.
- They should learn the fact families at the same time i.e.



Number bonds;

- To 10, 20 and 100



Time;

- Hour and minutes
- Clock and digital
- Times in the day (dinner time, bed time etc.)
- Time intervals i.e. how long things take

Money;

- Opportunities to count money.
- To give money and receive change.
- Saving up for things (how much more do they need?).
- Exchanging small change for bigger monies.