## Accessing useful websites through Glow - A parent's guide

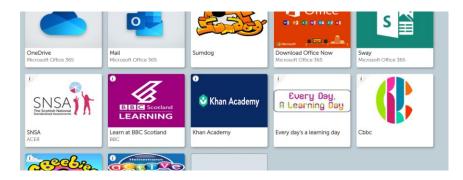
Your child will have come home with login details for Glow, Sumdog and Heinemann Active Maths which we would encourage your child to use. Within Glow, there are a number of other valuable resources which your child can make use of during the school closure period. To access these, complete the following steps:

## Glow - https://glow.rmunify.com/

Once signing in they will access their Launch Pad. On the left hand side are options



By Clicking on the **Applegrove** tab, they will scroll down to find tiles for a variety of websites, such as:



By clicking on these tiles they can access the different websites.

Also within Glow (through the Applegrove tab) is the Google Classroom which all pupils have been assigned to according to their classes. Teachers can set work for their pupils and can then see what the pupils have done. It works as a virtual classroom. Please encourage your child to access this regularly and to complete the tasks set.



Notes about specific websites: P1-3 = Key Stage 1 P4-7 = Key Stage 2

USA Grade Scotland and Northern Ireland ge in Years England an Wales Republi Ireland 4/5 ΚI Reception Primary I Infants K2 5/6 Primary 2 Senior Infants L 6/7 ī 2 Primary 3 1st Class 7/8 2 3 Primary 4 2nd Class 8/9 3 Primary 5 3rd Class 4 9/10 5 4 Primary 6 4th Class 10/11 Primary 7 6 5th Class

<u>Topmarks</u> - variety of *free* games covering a wide range of curricular areas.

## Khan Academy

Once you have reached the site please click on the 'courses' tab to access the *free* resources for a wide range of subjects

Courses Search	Q	😚 Khan Academy		Donate Login Sign up
Math	Math by grade	Science & engineering	Arts & humanities	Test prep
Early math	Preschool	Physics	World history	SAT
Arithmetic	K-2nd grade	Chemistry	US history	LSAT
Algebra	3rd grade	Organic chemistry	Art history	MCAT
Geometry	4th grade	Biology	Grammar	GMAT
Trigonometry	5th grade	Health & medicine	Storytelling	IIT JEE
Statistics & probability	6th grade	Electrical engineering		NCLEX-RN
Calculus	7th grade	Cosmology & astronomy	Economics & finance	CAHSEE
Differential equations	8th grade		Microeconomics	
Linear algebra		Computing	Macroeconomics	College Admissions
Math for fun and glory	Khan Kids, an app (ages 2-7)	Computer programming	Finance & capital markets	
	Math, Reading & Social	Computer science	Entrepreneurship	
	Emotional Learning	Hour of Code		
		Computer animation		

# Heinemann Active Maths

Teachers can set activities and games for pupils to work through to practise skills and concepts already taught.

### Sumdog

Pupils will have access to the usual maths games but also to the spelling and writing. Teachers can set activities and monitor progress of pupils in their classes.

### Every Day's a Learning Day

Education Scotland document giving suggestions on activities to do at home for Numeracy, Literacy and Health & Wellbeing . Mainly aimed at 3 to 6 year olds but many activities would be easily extended for older pupils.

### <u>Twinkl</u>

Twinkl are offering free home learning resource packs for parents of primary school children.