

## Music Technology

### EXPRESSIVE ARTS



#### Content

The course has three areas of study:

- Developing an understanding of 20th and 21st century music
- Developing music technology skills
- Music technology contexts



#### Skills

Learners will be able to:

- use music technology hardware and software to capture and manipulate audio
- use music technology creatively in sound production in a range of contexts
- analyse music in the context of 20th and 21st century musical styles and genres
- develop a broad understanding of the music industry, including an awareness of the implications of intellectual property
- critically reflect on their own work and that of others



#### Opportunities for Learners

Learners will be able to:

- develop a deeper understanding of the skills and knowledge required by the music industry
- creatively use music technology hardware and software to capture and manipulate audio
- develop knowledge and understanding of 20th and 21st century musical styles and genres, and an understanding of how music technology has influenced and been influenced by 20th and 21st century musical developments
- use music technology skills in a range of contexts eg live performance, radio broadcast, composing and/or sound design for film, TV themes, adverts and computer gaming



#### Assessment

- The course will be assessed through a question paper (exam) and an assignment, which will be marked by SQA and graded A to D.
- The marks are scaled so that the assignment makes up 70% of the total assessment mark and the question paper 30%.
- In the question paper, learners use listening skills and draw on and apply knowledge and understanding of technological terms, technological developments, styles and genres, and music concepts.
- In the assignment, learners plan, implement and evaluate a creative production using music technology.



#### Question Paper

Questions in response to music excerpts in a range of 20th and 21st century styles and genres

1 hour  
40 marks

#### Specimen Paper

[www.sqa.org.uk/pastpapers/findpastpaper.htm](http://www.sqa.org.uk/pastpapers/findpastpaper.htm)

#### Assignment

Learners produce the audio for a film soundtrack, audiobook, radio broadcast, computer game or other similar context. Marks are awarded for planning (20 marks), implementing (50 marks) and evaluating (10 marks) the production.

80 marks



**Progression** Higher courses can stand alone or follow on from National 5 qualifications and may lead to Advanced Highers, the Scottish Baccalaureate and a range of qualifications within Further and Higher Education.



For course information, specimen question papers and past paper guidance visit:

Higher Music Technology: [www.sqa.org.uk/sqa/56951.html](http://www.sqa.org.uk/sqa/56951.html)

Curriculum for Excellence Key Terms and Features Factfile

Education Scotland: <https://education.gov.scot/nationalqualifications>

Further Information for Parents and Learners Information on assessment, skills, progression, revision resources and summaries of National Qualifications

[www.parentforumscotland.org](http://www.parentforumscotland.org)



the National Parent Forum of Scotland

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