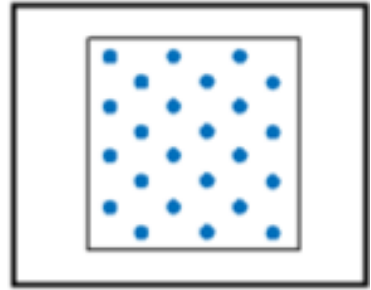
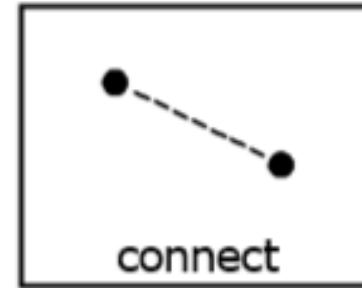


Boxes

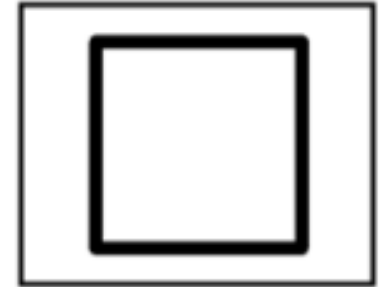
1. Draw dots across and down the paper. 4 or 5 lines of dots would work.



2. Take turns connecting two dots with a single line.



3. The first person to complete a square puts their initials in the box.

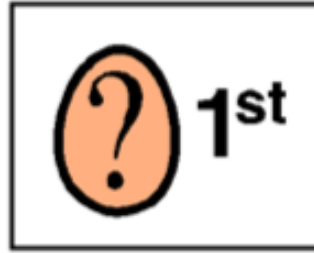


4. Game continues until last two dots are connected. The player with the greatest number of initialed boxes is the winner.

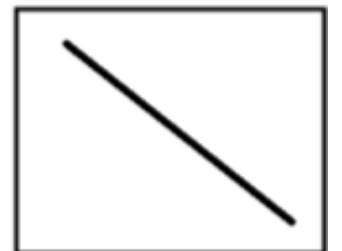


Doodles

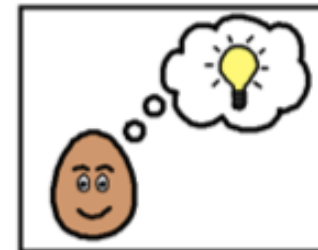
1. Decide who will play first.



2. The chosen player draws a line of any size or shape on the paper.



3. The other player now must use this line to create a picture which has this line in it.

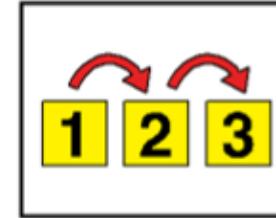


Finish the Story

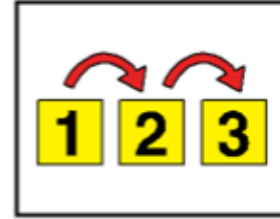
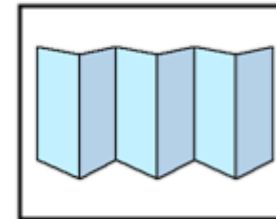
1. On a piece of paper one person writes a sentence of a story.



2. The paper is passed to the next person to continue the story using one sentence.



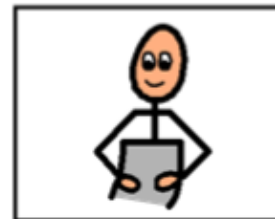
3. The second person folds the paper over so that only the last sentence can be seen. The paper is passed to the next person.



4. The game continues until the paper is filled or players decide to end the game.

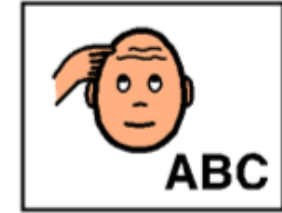


5. Have fun reading the story at the end!

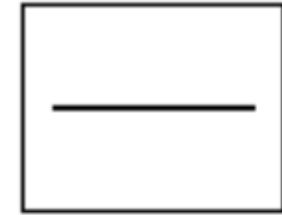


Hangman

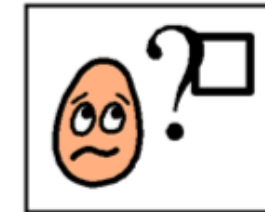
1. Choose a person to go first. They think of a word.



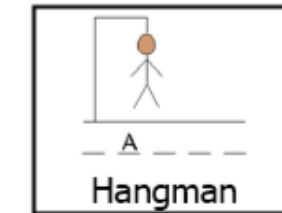
2. Draw a blank line for each letter of the word chosen.



3. The other person can begin guessing which letters are in the word, one letter at a time.



4. Whenever the player guesses a wrong letter or word, part of the "hangman" is drawn.

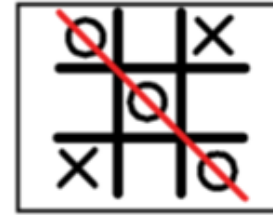


5. The game is over when the player correctly guesses the word before the "hangman" picture is completely drawn or if player runs out of guesses.



Noughts and Crosses

1. Draw 2 lines across the page and 2 lines down. You should have 9 boxes.



2. Decide who is going first. This game is for 2 players.

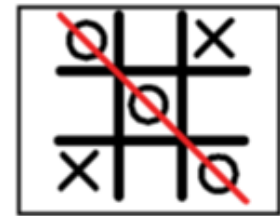


3. The first player should draw a **O** or a **X** in one of the boxes.



4. The next person takes a turn. They must draw a different sign to what the first player has used.

5. Each player must try and make a row of three **X** or **O** across, down or diagonally in the grid.



6. The first player to make three **X** or **O** in a row is the winner.

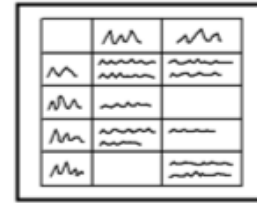


Categories/ Stop the Bus

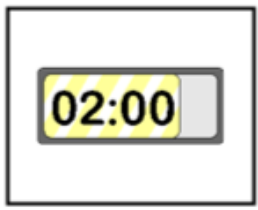
1. Decide on 5-7 categories.



2. Each player draw a table with the categories across the top.



3. Agree on a letter to start with and set a timer for two minutes.



4. Each player should try and complete each category before the timer stops.



5. Share your answers. One point awarded for each answer IF another player doesn't have the same answer.



6. The winner is the person with the most points at the end.

