

Feedback on purpose.

- change learners to CUP
- creativity.
- is it technology enabled.
- exploring way to make real world challenges.
- change world problems to challenges
- socially aware citizens.
- problems, issues and changes.
- changing it.
- Learning with & through technology

Feedback on Big Ideas.

- not one big / some in descriptions
- 2nd needs to be more specific
- experimentation?
- 1st factors not needs & impact
- C.U.C. not a big idea on this work.
- P.D. - learning process.
- pedagogy - flow
- focus
- emphasis
- problem to do more project based but handouts for staff are simple.
- not skills not understanding, needs (work)
- systems
- spot type of communication