

# 100 or Bust!

**Learning Objective:** To understand place value.

**Players:** 

**What you need:** 

Roll	Tens	Ones
1		
2		
3		
4		
5		
6		
7		
Total		

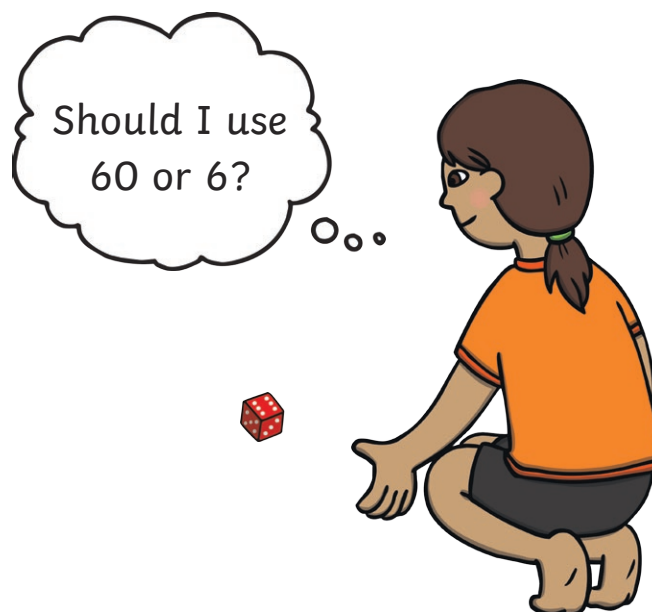
## Instructions:

The aim of the game is to get a total as close to 100 as possible, but not over 100.

- Roll the dice and decide whether the number will be put in the ones or the tens place, e.g. if a three is thrown, it could either be 30 or three.
- Roll the dice seven times. All seven numbers must be used.
- The total of all the numbers may not exceed 100 or you go bust!

## Variations:

\*use larger numbers or decimals for the target number.



Roll	Tens	Ones
1		
2		
3		
4		
5		
6		
7		
Total		

Roll	Tens	Ones
1		
2		
3		
4		
5		
6		
7		
Total		

Roll	Tens	Ones
1		
2		
3		
4		
5		
6		
7		
Total		

Roll	Tens	Ones
1		
2		
3		
4		
5		
6		
7		
Total		

Roll	Tens	Ones
1		
2		
3		
4		
5		
6		
7		
Total		

Roll	Tens	Ones
1		
2		
3		
4		
5		
6		
7		
Total		