Design \& Development

Answer the questions below in the spaces provided.

1. Stephen has four devices in his house that he wishes to link together in a network: A desktop PC, a tablet, a games console and a Smart TV.

Stating the devices and cables he would need, describe how Stephen would network these four devices.

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$\qquad$
2. Stephen is also looking to use some wireless technology with his LAN.

State one advantage and one disadvantage of using wireless technology.
Advantage: $\qquad$
$\qquad$
$\qquad$
Disadvantage: $\qquad$
$\qquad$
$\qquad$
3. Stephen learns that his school uses a client/server network of computers.
a) Describe one role of the school server in this network.
$\qquad$
$\qquad$

3 b) State one reason why the school would use a client/server network, rather than a peer-to-peer network.
$\qquad$
$\qquad$
4. "Networks of computers and servers all linked throughout the world. Two examples of its use are chatrooms and search engines".

What is this a description of?

$\qquad$
5. Two common types of cable used in networks are Coaxial and Fibre Optic.

Explain why, over larger distances, Fibre Optic cable would be a more suitable for use in a network.
$\qquad$
$\qquad$
6. When Jessica logs on to the server at school she is asked to renew her out-of-date password. The server requests that she enters the new password twice.
a) Why does the server not just ask for her password once?
$\qquad$
$\qquad$
b) Explain why, when Jessica enters her password, the characters appear as * or •.

