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| Name of the Game | How it Works | Language Links |
| Pictionary and Pictionary Air | Pick a card, read it and draw what it says on it for the rest of your team to guess. | Respite from using English, Use Language 1 and nonverbal communication |
| Hedbanz | Pick a head band and try to guess what is written on your band by asking questions that your team can answer yes and no | Language is repeated throughout ‘Am I a …?’ ‘Do I live in …?’ Opportunities to translanguage by using Language 1 for the end of the sentence. Questions could be scripted before play as a prompt. |
| Articulate, Articulate for Kids and Taboo | Try to describe an object without using certain words | Builds vocabulary and understanding of word families. |
| Guess Who | Try to guess who the other player has on their board by asking questions. | Opportunities to recycle language and to use pre scripted questions. Builds descriptive vocabulary and increases observation skills. |
| Scrabble and Junior Scrabble | Try to make words using individual letter combinations | Use word mats and Dictionaries to support word creation and if the script is the same accept words in Language 1. |
| Pass the Bomb | Choose a card and follow the instructions – ‘things that start with P’. The ticking time bomb is started and passed around the circle as each player must offer a word. The ticking stops and the player holding the bomb is out. | Vocabulary building, translanguaging opportunities, memory engaged as no words can be repeated. |
| Scattergories | Try to fill in as many different categories with the same letter. | Increased awareness of initial sounds and vocabulary building. Increased awareness of word categories and ability to recycle knowledge in Language 1. |
| Rory’s Story Cubes and Action Cubes | Roll the dice and make up a story with a character, place, time etc. | Stimulates imagination and creative thinking. Structuring a story with a beginning, middle and end and recycling key language structures. |
| Cluedo | Choose a character and then figure out who has ‘killed’ someone at the party. | Remember the character names, rooms in the house and weapons and try to guess what the other players cards could be by the way they play the game. Recycling language throughout for the questioning of the other players. |
| Monopoly and Glasgow Version | Roll the dice, move round the board and buy property. | The Glasgow version is great, use a real map to locate places in the game and look them up on the iPad. Think about how to get to places and the language of giving directions. |