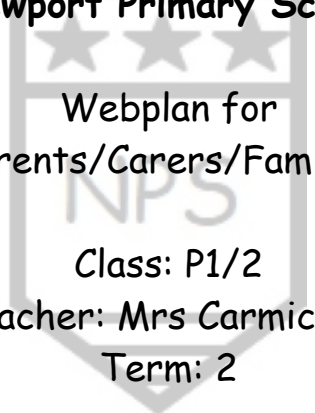


<p>Health and Wellbeing</p> <p>In Health and Wellbeing, we intend to ...</p> <ul style="list-style-type: none"> *Take part in road safety activities. *Know that being active everyday is good for your health. *Discuss friends and friendships. *Work on our fitness by taking part in different exercise stations. *Take part in the mile three times a week. 	<p>Expressive Arts</p> <p>In Expressive Arts we intend to ...</p> <ul style="list-style-type: none"> *P1 & P2 - continue to explore sound and rhythm through body percussion and tuned percussion (Boomwhackers) *P2 - continue to follow simple music notation in the form of pictures and symbols. *Listen to music and talk about how it makes us feel. *Name some instruments. *Give and accept simple feedback to my drama skills and those of others. *Participate in our Christmas performances. *Describe colours and textures. *Identify light and dark tones. 	<p>Religious and Moral Education</p> <p>In RME we intend to ...</p> <ul style="list-style-type: none"> *Learn about Guy Fawkes. *Learn about the festival of Diwali. *Learn about St Andrews Day and the significance of this in relation to Christianity. *Investigate the Nativity Story with a focus on the journey to Bethlehem. 	<p>Modern Languages (French)</p> <p>In Modern Languages we intend to ...</p> <ul style="list-style-type: none"> *Learn numbers to 10. *Compare Christmas in Scotland to France. *Learn the days of the week. *Learn the months of the year. *Learn about our pets.
<p>Numeracy and Mathematics</p> <p>In Numeracy and Mathematics we intend to ...</p> <ul style="list-style-type: none"> *Use language associated with shape, position and movement. *Recognise all coins to 20p and pay for items. *Count and order small collections of coins and notes according to their value. *Add two numbers within 10/20. *Continue to read, order, and write numbers to 10/20/100/1000. *Add two numbers within 10/20. <p>P1-<i>use the terms impossible, possible and certain for describing familiar events and actions.</i></p> <ul style="list-style-type: none"> *identify possible outcomes for daily events. <p>P2-<i>identify and explore numeracy and mathematics in the world of work and everyday life e.g. lorry drivers, nurses, traffic wardens, shopping, time and navigation</i></p>	<p>Newport Primary School</p>  <p>Webplan for Parents/Carers/Families</p> <p>Class: P1/2</p> <p>Teacher: Mrs Carmichael</p> <p>Term: 2</p>	<p>Literacy and English</p> <p>In Literacy and English we intend to ...</p> <p>P1</p> <ul style="list-style-type: none"> *Share our experiences and feelings. *Enjoy using our class and school library. *Continue to blend three letter words. *Continue to build our sight vocabulary. *Draw detailed drawings and use emergent writing to express our ideas. <p>P2-</p> <ul style="list-style-type: none"> *Use picture dictionaries. *Spell words with different final consonant sounds. *Identify and use nouns and verbs. *Enjoy using the class and school library. *Begin to use resources to enhance our individual talks. *Write a variety of functional pieces of writing. *Write and illustrate a poem. 	
<p>Science</p> <p>In Science we intend to ...</p> <ul style="list-style-type: none"> *Use a globe to identify area of land and water. *Explain how water changes state. *Make an ice garden. *Use a thermometer to measure the temperature as ice changes to water. *Describe the properties of water in its three states. *Use the words 'Evaporation', 'Condensation' and 'precipitation' correctly. 	<p>Social Subjects</p> <p>In Social Subjects we intend to ...</p> <ul style="list-style-type: none"> *Identify where polar lands are. *Describe what the polar lands are like and why. *Identify the animals that live in Polar lands. *Find out about selected Polar explorers and share my information with others. 	<p>Technologies</p> <p>In Technologies we intend to ...</p> <ul style="list-style-type: none"> *Continue to learn about computer coding and create our own algorithms - both unplugged and plugged. *Use Kodable and Beebots to develop our knowledge of algorithms. *Use Scratch Jr to develop our coding and animation skills. *Be able to log in and shut down computers correctly. 	<p>Other relevant class information:</p> <p>PE days are Tuesdays and Fridays.</p> <p>Outdoor Learning- Thursday.</p>