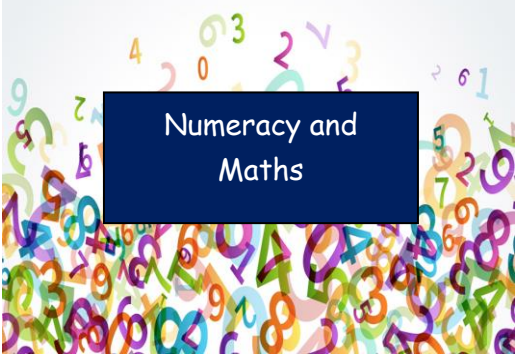





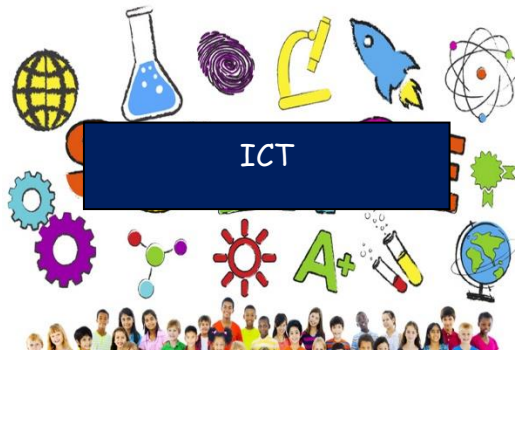


Curricular Area	Tasks
 <p data-bbox="181 419 495 512">Numeracy and Maths</p>	<p data-bbox="618 360 768 391">Symmetry</p> <p data-bbox="633 400 1037 430"> CfE Bk 1a Worksheet 2.1</p> <p data-bbox="633 469 1032 499"> CfE Bk 1a Worksheet 2.4</p> <p data-bbox="622 533 1086 587">  CfE Bk 1a Worksheet 2.5</p> <p data-bbox="618 619 1473 687">Log on to Education City. Choose Numeracy, First, Activities. Play Shapes in the Sand.</p>
 <p data-bbox="181 788 483 880">Literacy and English</p>	<p data-bbox="618 695 745 726">Phonics:</p> <p data-bbox="618 732 1122 762">'ea' – reading and spelling the words.</p> <p data-bbox="618 809 913 839">Dictionary Flashcards</p> <p data-bbox="618 845 1431 914">Make flashcards using your spelling words -the word on one side and its meaning on the other.</p> <p data-bbox="618 960 898 1029">Reading: Cliffhanger Read chapter 3</p>
 <p data-bbox="181 1185 533 1278">ICT</p>	<p data-bbox="618 1098 815 1128">Online safety</p> <p data-bbox="618 1134 1442 1241">This week we will be learning all about how to stay safe online. Use the link below to visit Hector's World. Watch the first 2 episodes and try one of the puzzles at the bottom of the screen.</p> <p data-bbox="618 1281 1232 1311">https://www.thinkuknow.co.uk/4_7/hectorsworld/</p> <p data-bbox="618 1351 1406 1420">Spend 10 minutes improving your typing skills on Dance Mat Typing.</p> <p data-bbox="618 1426 1364 1457">https://www.bbc.co.uk/bitesize/topics/zf2f9j6/articles/z3c6tfr</p>

Health and wellbeing

Help to do some gardening with an adult.

Spelling/phonics revision

ea sound

bread head deaf ready dead
wealth instead pleasant pheasant
weather feather

Common Words

learn children because earth

Skills Development

Help with the washing. Ask your adult what activities they would like to help with. This may be folding the towels, pairing up the socks or taking the washing to the appropriate rooms to be put away.