

Open the treasure chest

1 To open the chest each pointer is turned along the dotted path.

Write whether the pointer turns clockwise or anticlockwise.

From 0 to 4



From 5 to 2



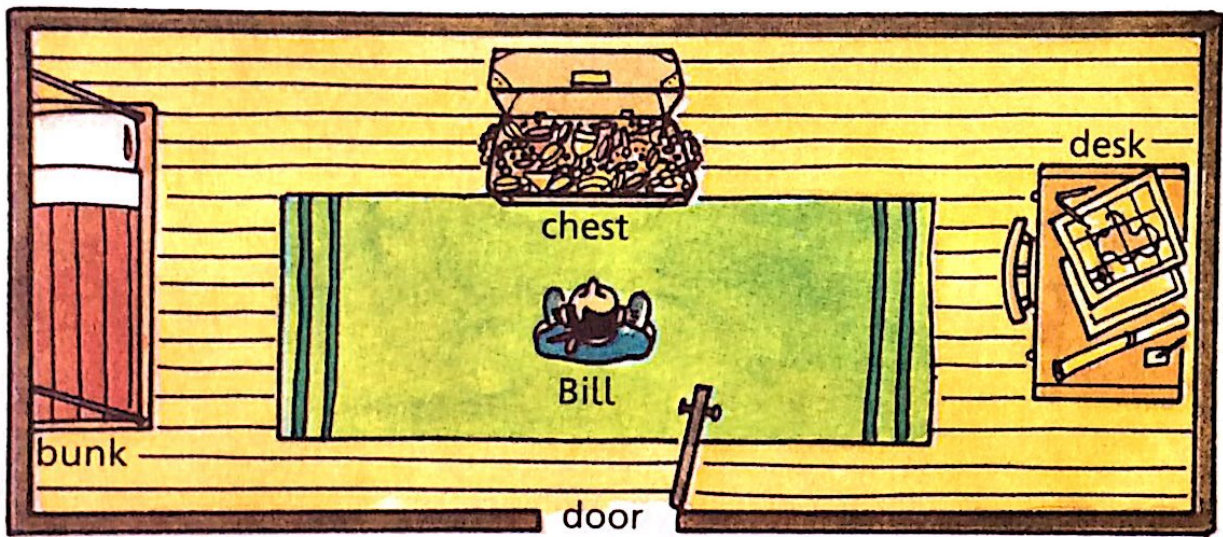
From 3 to 0



From 4 to 0



2 Complete the table for Captain Bill's turns in his cabin.



Bill faces	he turns	he now faces
chest	1 quarter turn clockwise	
bunk	1 quarter turn anticlockwise	
door	1 half turn clockwise	
desk	1 half turn anticlockwise	

Extension

door		desk
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