

Primary 7 Daily Plan





Curricular Area Numeracy and Maths

Tasks

Numeracy

- Game Starter Generator https://mathsbot.com/starter. Choose Starter and Drills and then choose
 Starter Generator. Click on a topic and choose Converting Units: Time and click create starter. Make a
 4x4 grid and try to answer all the questions in 5 minutes. Play 3 rounds and see if you can complete
 them all in less than 5 minutes. You can change the difficulty level and time allocation to challenge
 yourself.
 - Activity Complete the textbook pages (Exercise 3) minutes, seconds and decimals.
- Game Go on to Education City and choose some of the following time games to play "Analogue and Digital Clock, Time Differences, Sitig and the Bus, Time Drifts By.



Today we are continuing our Novel Study – "Wonder"

Read the attached pages from the novel.

Complete up to three activities from the task map linked to the third section of the book.

You can do this on a computer, or on paper, it's up to you.



Chilli Challenge Spelling

Rule: er, or, ar

Activity: Choose a different activity from the P7 Active Spelling Strategies sheet.



<u>P.E</u>

Activity — Come Dine with Me Make a starter, main course and dessert for your family and write the recipes that you used. You may want to share photos on Seesaw.

Extra — You can also practice your Dance Mat Typing or go on to Scratch.





Art Break

Visit Steve Harpster's YouTube channel - https://www.youtube.com/user/tgif38 (or type 'Draw with Steve Harpster' into YouTube). Follow a drawing tutorial.