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| **Senior Phase Faculty Revision Tips** | |
| **Faculty** | **BIT** |
| **Subject** | **NPA Computer Games Development** |
| **Level** | **Level 4/5 and 6** |
| Tip 1 | Develop an interest in gaming with a focus on games design and genres. |
| Tip 2 | Develop research skills and use these to evaluate games across multiple platforms. |
| Tip 3 | Develop digital skills to prepare reports as part of the course assignments. |
| **Online Resources** | SQA Academy  <https://www.sqaacademy.org.uk/pluginfile.php/30460/mod_resource/content/9/12032012/index.html> |