

## S1 Sketching and Rendering tasks.

Complete each task below after being instructed by your class  
Teacher Tick off the task once you have completed it.

SKETCHING TASK:	DATE:	DONE:
Practise drawing freehand geometric shapes.		
Make an orthographic sketch of an item.		
Create a logo design using your initials.		
Re-design a new logo for a famous company.		
Sketch a magazine front cover.		
Create an isometric sketch a building.		
Add tone and shade to an isometric sketch.		
Add texture to show wood, metal and plastic.		
Create a Google logo to celebrate an event.		
Design a freestanding earphone holder.		
Design a promotional poster for it.		
Sketch a series of 1 pt perspective cubes.		
Design the user interface for a new app.		
Design a product to solve a problem.		

## S1 Sketching and Rendering tasks.

Complete each task below after being instructed by your class  
Teacher Tick off the task once you have completed it.

SKETCHING TASK:	DATE:	DONE:
Practise drawing freehand geometric shapes.		
Make an orthographic sketch of an item.		
Create a logo design using your initials.		
Re-design a new logo for a famous company.		
Sketch a magazine front cover.		
Create an isometric sketch a building.		
Add tone and shade to an isometric sketch.		
Add texture to show wood, metal and plastic.		
Create a Google logo to celebrate an event.		
Design a freestanding earphone holder.		
Design a promotional poster for it.		
Sketch a series of 1 pt perspective cubes.		
Design the user interface for a new app.		
Design a product to solve a problem.		