

S1 ICT			
Week	Content	HW	Assessment
1	Introduction to course <ul style="list-style-type: none"> <li>• Passwords/username and using shared area</li> <li>• Using email effectively</li> <li>• Investigation on communication</li> </ul>	<b>How do you use Technology?</b>	
2	Cyberbullying <ul style="list-style-type: none"> <li>• What is cyberbullying?</li> <li>• Creating story on cyberbullying</li> <li>• Creating story on cyberbullying</li> </ul>		<b>Creation of comic</b>
3	Cyberbullying <ul style="list-style-type: none"> <li>• Creating story on cyberbullying</li> <li>• Creating story on cyberbullying</li> </ul>		
4	Computer Hardware <ul style="list-style-type: none"> <li>• Investigation on communication (Assessment Task)</li> <li>• Component parts of a computer system Input</li> <li>• Component parts of a computer system Output</li> </ul>	<b>Homework 1</b>	<b>Communication Task</b>
5	Computer Hardware <ul style="list-style-type: none"> <li>• Component parts of a computer system Backing Store</li> <li>• Types of Computer Systems</li> <li>• Investigative task on selecting a system. (Assessment Task)</li> </ul>		<b>Hardware Task</b>
6	Computer Game Design: <ul style="list-style-type: none"> <li>• Investigate the ingredients of a game</li> <li>• Genre of games</li> <li>• How games are created</li> </ul>	<b>Homework 2</b>	
7	Computer Game Design: <ul style="list-style-type: none"> <li>• Copyright, game ratings and ethical issues</li> <li>• Investigate and review a game</li> <li>• Investigate and review a game</li> </ul>		
8	Computer Game Design: <ul style="list-style-type: none"> <li>• Using a Wiki to share findings</li> <li>• Using a Wiki to share findings (Assessment Task)</li> <li>• Using Editors to edit games</li> </ul>		<b>Create and comment on Wikis</b>
9	Computer Game Design (media assets) <ul style="list-style-type: none"> <li>• Creating and editing graphics using Drawplus</li> <li>• Creating and editing graphics using Drawplus</li> <li>• Creating and editing graphics using Drawplus</li> </ul>	<b>Homework 3</b>	
10	Computer Game Design (media assets) <ul style="list-style-type: none"> <li>• Creating and editing graphics using Drawplus</li> </ul>		

	<ul style="list-style-type: none"> <li>• Creating a Company Logo (Game Over Task)</li> <li>• Creating a Company Logo (Game Over Task)</li> </ul>		
11	Computer Game Design: (Development using Scratch) <ul style="list-style-type: none"> <li>• Sprites, stage and blocks Creating a simple animation /story</li> <li>• Using loop blocks</li> <li>• Accepting user input (keypress and mouse)</li> </ul>		
12	Computer Game Design: (Development using Scratch) <ul style="list-style-type: none"> <li>• Importing and editing sound</li> <li>• Sensing using touch colour and touch object</li> <li>• Variables and using broadcast</li> </ul>	<b>Homework 4</b>	
13	Computer Game Design: (Development using Scratch) <ul style="list-style-type: none"> <li>• Theory Test</li> <li>• Creation of differentiated games</li> <li>• Game Proposal for Game Over Task</li> </ul>		
14	Computer Game Design: (Development using Scratch) <ul style="list-style-type: none"> <li>• Pupils create a game based on Games Proposal</li> <li>• Pupils create a game based on Games Proposal</li> <li>• Pupils create a game based on Games Proposal</li> </ul>	<b>Homework 5</b>	<b>Class Test</b>
15	Computer Game Design: (Development using Scratch) <ul style="list-style-type: none"> <li>• Pupils create a game based on Games Proposal</li> <li>• Pupils create a game based on Games Proposal</li> <li>• Test and evaluate game (Assessment Task)</li> </ul>		<b>Game Over Task (Designing, creating and testing my own game)</b>
16	Web Authoring <ul style="list-style-type: none"> <li>• Parts of a web page and introduction to WebPlus</li> <li>• Pages, frames, hyperlinks and Nav bars (shark website)</li> <li>• Adding sound text and music (shark website)</li> </ul>		
17	Impact of new Technology and Environmental Issues <ul style="list-style-type: none"> <li>• How computers affect the environment</li> </ul> Web Authoring (Game Over Project) <ul style="list-style-type: none"> <li>• Site and page design of Company website</li> <li>• Creation of Video Game Website</li> </ul>	<b>Homework 6</b>	
18	Web Authoring (Game Over Project) <ul style="list-style-type: none"> <li>• Creation of Video Game Website</li> <li>• Creation of Video Game Website</li> <li>• Creation of Video Game Website</li> </ul>		
19	Web Authoring (Game Over Project) <ul style="list-style-type: none"> <li>• Testing and evaluating the website</li> <li>• Project write up and demonstration</li> <li>• Project write up and demonstration (Assessment Task)</li> </ul>		<b>Game Over Task (Designing, creating and testing my own website)</b>

