

## **RORY ANDERSON - GRYFFINDOR**

Hi my name is Rory Anderson and I am part of the Gryffindor team who won the award for best set and prop design.

The different members of our group were all picked for our different strengths in drama, English, art and music. I was picked for the storyboard I created in English and my role in the group was to help with directing our film as well as being the lead animator.

Thanks to our Art representors we won the prize for best set and prop design. This is because we had a wide variety of homemade props such as miniature costumes and broomsticks made by Aimee sharp and Amanita Kone who were picked for the wonderful set they made in art. They also created beautiful backdrops that we switched throughout to show the different scenes and to alter the mood and atmosphere in our film.

The whole project took three days to complete and it was very stressful to get everything done on time. On the first day we focussed on getting props and backdrops ready and adapting our storyboards to include everyone's ideas. We also spent some time learning how to use the app Stikbot by trying out different settings which we used to animate our films. On the second day we started to film and create our animation. We hoped to finish filming at the end of day 2 but most of the teams had to continue filming on to day 3 which meant we had to problem solve and split up tasks on the last day to ensure we had everything completed on time as we still had sound effects and music to record.

Everybody in our group worked together well in doing their part to complete the animation on time. Although everyone was chosen for their strengths in one subject we all had the chance to contribute to each area including lighting, costumes, backdrops and sound to make sure everyone felt included and happy with the final result. We think our film worked out great!

We learned new skills such as problem solving to manage our time and get the film looking how we wanted it to. We also used I.T skills when filming and editing our animations using iPads as well as PowerPoint to create our presentation. We also learned how to work as a group and work under pressure.

I have gained experience on how to work as a group and cooperate with people I don't know. It was a brilliant experience and incredibly fun.

When we were creating our animation different teachers from each department came in at different times throughout the day to give us pointers about specific aspects of our film. We also had Amelia Bennet who works in film as a prop designer come in and talk to all of S1 about her job, how she got in to the film industry and the different projects she's been involved with. She also worked with the individual groups to help them with their ideas and how to tell the story.

I enjoyed the whole process of planning, filming, animating and editing. It was fun to work as a group and with all our effort it ended out brilliantly. It has helped me to see how many different people come together to make just one film and the different opportunities for jobs in the creative industries.