

Identify similarities and differences between myself and my friends.

Play a game of crab football.

Play a **move like a sea creature game**.

Skills developed in this grid include:

- turn-taking
- fine motor skills
- independent writing
- design
- talking and listening
- mark-making
- problem-solving



Predict whether objects will float or sink in water and carry out an experiment to test my predictions.

Use digital technology to take photographs of my floating and sinking experiment.

Use an Internet search engine with an adult to find images of sea creatures.

Identify and name different creatures that live in the sea.

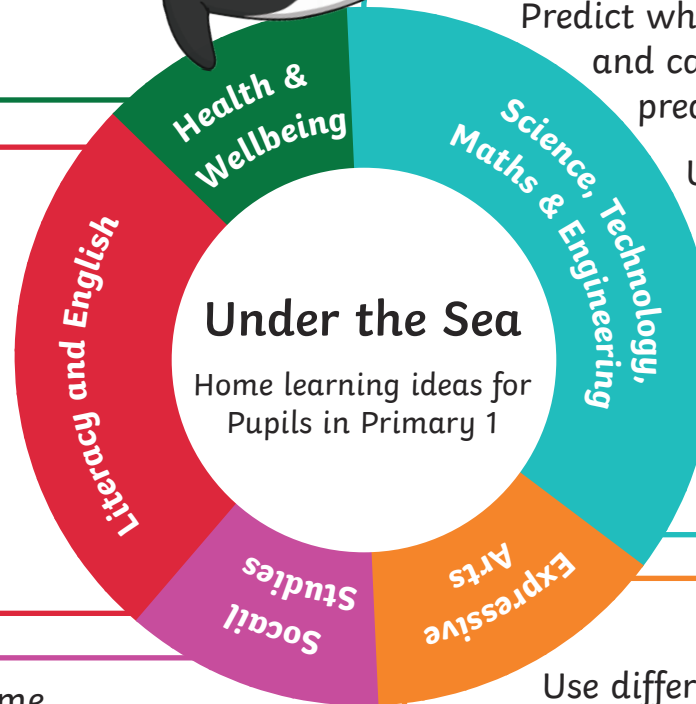
Listen to a story set under the sea.

Find information about sea creatures using a non-fiction book.

Ask questions about sea creatures and the sea.

Talk about my favourite sea creature.

Write a sentence about a sea creature.



Talk about rivers, seas or lochs local to me.

Colour in a map to identify areas of water and areas of land.

Research some interesting facts about sea creatures.

Talk about why it is important to keep beaches clean.

Create a poster showing why it is important to keep beaches clean.



Use different media to draw sea creatures.

Create a 3D sea creature using junk modelling.

Create **sea creatures stick puppets**.

Use stick puppets for under the sea role play.

Sing songs about sea creatures such as 1,2,3,4,5 Once I Caught a Fish Alive and Baby Shark.

