

Curriculum Outdoors

Curricular Area: Sciences Biodiversity and interdependence



<u>E&O:</u>	Resources Needed
I can explore examples of food chains and show an appreciation of how animals	Interactive whiteboard
and plants depend on each other for food. SCN 1-02a	Outdoor space
	Bean bag (for Sparrow Hawk game)
Lagraing Outcome:	How do Ecosystems Work? film
Learning Outcome:	https://www.bbc.co.uk/bitesize/topics/zxfrwmn/articles/z6n3gwx
Will learn that trees are important part of a group or system of living things dependent on	What is a Food Chain? film and quiz
each other.	https://www.bbc.co.uk/bitesize/topics/zxfrwmn/articles/zhjxt39
	Instructions For the Game of Sparrow Hawk:
	Choose a person to be the sparrow hawk. The rest of the group space out and stand still as trees. On the
	shout of 'go' bird (beanbag) is thrown at random from one tree to another. The sparrow hawk tries to
	catch it. If the sparrow hawk catches the bird it replaces the tree. Try using more than one 'bird'.
	For teachers, information on sparrow hawk
	https://www.google.com/search?q=sparrow+hawk+scotland&oq=sparrow+hawk&aqs=chrome.2.69i57j4
	6i433j0j0i20i263j0l4.6407j0j7&sourceid=chrome&ie=UTF-8
	Instructions for Food Chain Activity
	https://blogs.glowscotland.org.uk/ea/public/learningoutdoorssupportteam/uploads/sites/11891/2020/0
	4/14084950/PLAY-LEARN-AND-HAVE-FUN-1.pdf
Activity Ecosystem and Food chain Investigations	Assessment
1. Indoors, watch ecosystem film. Ask pupils to describe the role of trees in a	1. Pupils name creatures that are dependent on trees.
garden/playground/park/woodland ecosystem. What do they provide, what	2. Pupils identify producers and consumers that are in the school grounds.
habitats, what food, can we list creatures and growing things that rely on trees	3. Pupils can suggest plants that rely on trees.
(possible answers might be birds, squirrels, spiders, beetles, funghi, lichen)?	4. Pupils make contributions to the game of <i>Food Chain</i>
2. Show food chain film explaining that looking at food chains is one way to look	Suggestions for Further Activities
closely at how different living things rely on each other.	Complete a survey of biodiversity
3. Outdoors, visit a tree in the grounds or at the boundary. Does the tree provide	https://outdoorlearningdirectory.com/index.php/news/deadgood-deadwood-survey/
any of what was described after seeing the film?	Research
4. Outdoors, play a game of Sparrow Hawk (see Resources Needed). Ask pupils to	In small groups, research a wild creature known to live in the local area (eg common birds,
describe the role trees play in the life of sparrow hawks and of other birds.	mice, shrews, badgers, hedgehogs). Which rely on trees or wildlife or habitats associated with
Encourage pupils to teach others and to playing the game at break times.	trees? Which can we attract to our space and can we explain why this would benefit the
5. Take a tour of the school grounds stopping a spaces where wildlife (no matter	school?
how small) is found. Pupils suggest ways that different plants (or creatures	Invent games Use Woodland Web game cards (see Play, Learn, Have Fun above)to create own
associated with them) are part of an ecosystem.	games – e.g. Top Trumps
6. Play <i>Food Chain</i> from <i>Play, Learn Have, Fun</i> (see Resources Needed) – focus on	Interpretation points – signs, QR codes, posters visible to visitors and wider school community
trees and woodland ecosystems and use knowledge gained so far.	explaining the value of specific points of biodiversity in school grounds.