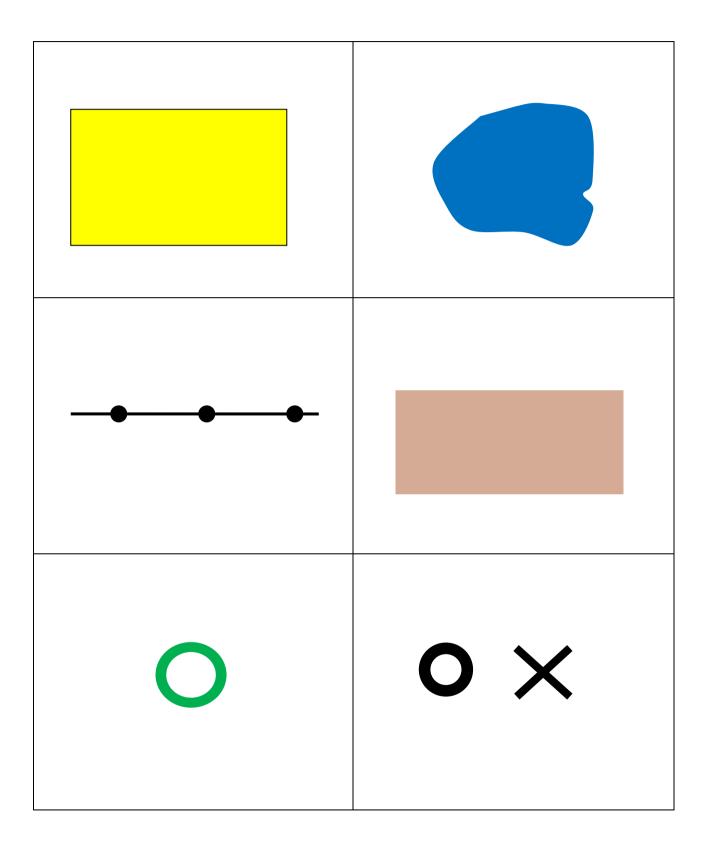




(Explanation of symbol in red)

High Fence A fence that is difficult to cross and affects the route you take.	Path A normal path.
Forest 'run' Wood that you can run though where there is nothing to affect your speed.	Building
Fence	Thicket An area of dense trees, which reduces the running speed to less than 20% of normal speed. Often rhododendrons or holly bushes







Open Land Fields/meadows/grass land and no trees.	Pond
Wall Stone or brick wall; all rock features are black on the map.	Tarmac or Hard Surface
Single Tree	Man-Made Object



Orienteering Symbols Game Cards for cutting up and using in the running game - One set per group. These go at the other end of the hall, opposite each team.

WHITE		•
0	o ×	

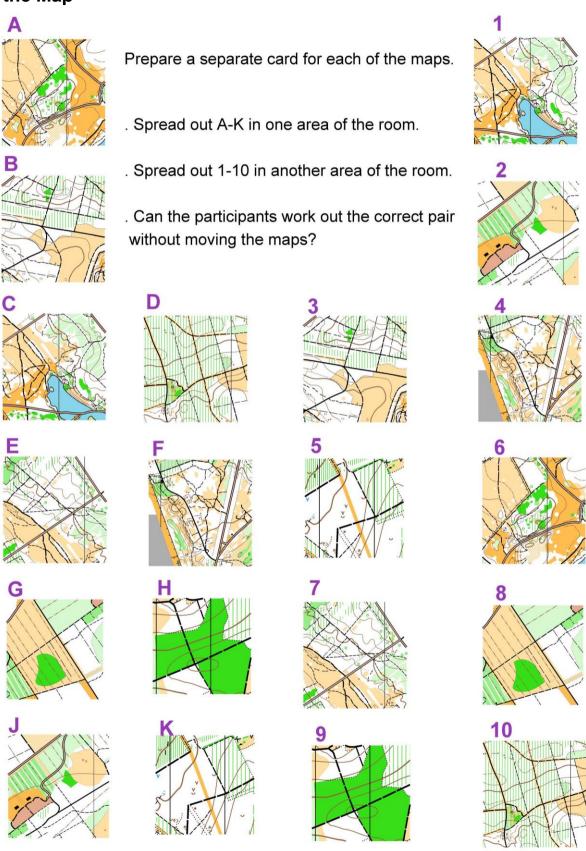


Orienteering Symbols (words) Game Cards for cutting up and using in the running game - One set per group. These go face down in front of each team.

High fence	Path	Pond
Forest 'run'	Building	Wall
Fence	Thicket	Open Land
Single Tree	Man-Made Object	Tarmac



Match the Map



(Answers A=6, B=3, C=1, D=10, E=7, F=4, G=8, H=9, J=2, K=5)