



Dunlop Primary School – Home Learning Grid – Primary 6 and 7

Each day, choose a couple of tasks from the Home Learning Grid. Share pictures of your completed activities to Teams or email them to Mr Anderson and Miss White. They would love to hear how you are getting on.

Week 1

<p>Literacy</p> <p>Choose a novel of your choice and read for 30 mins each day. Find 7 examples of figurative language (e.g. similes, metaphors, alliteration, onomatopoeia) and list them. Think about how the language improves the story/text.</p>	<p>Numeracy</p> <p><u>My Maths</u> - Mr Anderson and Miss White have uploaded several revision activities to My Maths. Log in and work through these. Remember to complete the lesson before you begin your task.</p> <p>My Maths</p>	<p>Numeracy</p> <p><u>Decimals</u> - Roll two dice to create a decimal with 2 decimal places e.g. dice one = 3, dice two = 7, starting number = 0.37. What would you have to add to this number to make 1? Can you work it out another way to check your answer is correct? Roll and repeat...</p> <p><u>Challenge:</u> Use the method above to make 2 numbers. If you had both of them what more (or less!) would you still need to make 1?</p>
<p>Numeracy</p> <p><u>Recipes</u> - Find a favourite recipe. Imagine you are preparing this for guests and double the quantities of all ingredients. Or maybe you are going to use it for a party - you might need to triple (x3) or quadruple (x4) the quantities. Can you manage this?</p> <p>If there is a chance to help in the kitchen, can you weigh out the ingredients for a cooking or baking recipe</p>	<p>Expressive Arts</p> <p><u>One Point perspective</u> - In class we have been working on a one-point perspective drawing. I have attached the link to our previous lesson. Can you create your own picture? Remember to use a ruler!</p> <p>One Point Perspective</p>	<p>Literacy</p> <p><u>Persuasive writing</u> - School pupils should have 3-day weekends, Dogs make the best pets, There should be set limits for screen time. Choose a subject you have a strong opinion on and write a piece expressing your views</p>
<p>Social Studies</p> <p><u>Weather</u> - Make a simple rain gauge by cutting the top off a plastic bottle and marking the side in centimetres. Stand it outside and record how much rain it collects. Make a table to track the weather over the week.</p>	<p>STEM</p> <p>Design an item of clothing that contains a super-power to help you back at school. Glasses that read at double-speed? Gloves that help you to write? Draw a detailed diagram and explain how your invention would be useful.</p>	<p>Literacy</p> <p><u>Film Review</u> - Think of a film you have recently watched and enjoyed. Complete a film review for this movie in the style of a film critic. Use the attached sheet.</p>

Week 2

<p>Literacy</p> <p>Make a quiz about your favourite movie or book character. Compose at least 10 questions. You can write it down or make it here... Quiz Maker Share your quiz on Teams for the class to answer.</p>	<p>Health and Wellbeing</p> <p>Think of someone in the Dunlop community that keeps you safe and helps our community to function. Can you write a letter or a certificate to them to say thank you?</p>	<p>Numeracy</p> <p><u>3D Object Scavenger Hunt</u> - Look for 3D objects around the home e.g. a tin of baked beans. Name the objects you find (can you find a cylinder, sphere, cuboid?). Describe your object to someone e.g. how many faces, edges and vertices (corners) does your object have? Challenge: Can you hide your object and describe its properties to someone (e.g. how many faces) so they can guess which object you have?</p>
<p>Numeracy</p> <p><u>Word Problems</u> - Write 5 multiplication word problems, for example, 11 people went to a fast-food restaurant. The meal deal was £7 per person. What was the total bill? Don't forget to include an answer sheet.</p>	<p>Literacy</p> <p>Game Instructions - Design a set of clear instructions that teach people how to play your favourite game. Before you write, make notes while playing the game (if possible) so you don't miss out key info. Use the Game Instructions sheet to help organise your writing.</p>	<p>Health and Wellbeing</p> <p>Plan a 30 minutes daily fitness timetable that you can do every day this week. It can be the same exercise activity every day or a different one each day.</p>
<p>Literacy</p> <p><u>Spelling</u> - In class we have been learning about affixes and how they change the meaning of a word. Make a list of ten words with the prefix 'anti' and ten words with the suffix 'able'. Look up the definitions of your words in the dictionary.</p>	<p>Expressive Arts</p> <p>Watch the clip attached and have a go at designing your own set of geometric and doodle patterns. Zentangles</p>	<p>STEM</p> <p>Coding - Log into Code.org and spend time working through the courses. Have a browse around the site and try out something new.</p>