

How many fruits did caterpillar eat ?
How many days till he got bigger?
Estimate how many fruits 2 caterpillars will eat?

Subitising Activities using concrete materials e.g. plastic fruit, pictures of fruit on ten frames.
Set up an estimation station with fruit, have a guess how many fruits are in the bowl?

Estimate the weight of the fruit the caterpillar eats each day?, How can we measure the weight of all the fruit?
Within the role-play situation, set up a weighing station with pan scales and non-standard units to record weight of a variety of fruits in the story.

What patterns can you spot on the butterflies and fruit in the story?
What patterns can you see in your environment?
Explore the sequence of day and night. Days of the week . Discuss ways to make a sequence and develop this to a repeated pattern. Make patterns using fruit, colours, caterpillar, cocoon, butterfly and explore lifecycle of a butterfly.

Create your own 3D caterpillar, trees, fruit, using clay/play dough. Count out fruits the caterpillar ate?
Facilitate opportunities for your child to make their 3D caterpillar and fruits from clay/playdough. Encourage him/her to count out how many legs the caterpillar has and make a pattern on their skin.

Can you help the caterpillar make his way through the garden? Listen to the directions and move the caterpillar through the garden eating fruits.
Lead your child through a directional movement activity. Focus on directions language listed. Develop further by sharing fruit out with friends counting more or less as they go.

What fruit did he eat? How many apples did he eat?

What is your favourite fruit, lets count. How can we keep track?
Opportunity to use tally marks, create table and pictograms to show results of favourite fruits.

Potential of story

Sequencing vocabulary – first, next then, finally
Ordinal Numbers Forward\backward sequencing with numbers
Patterns in fruit, animals, shapes and numbers
Measuring and comparing sizes
Measurement language
Estimation/Subitising/ more/less
Sorting – healthy/not healthy
Time – days of the week, day/night

Key Language

over	symmetrical
under	sorting
through	days of week
into	narrow
thick	thin
Big	bigger
more/less	sharing equally
deep	

How many fruits do I have altogether in my basket?
Provide opportunities for pupils to count on and back in ones. Use concrete materials initially and develop to the use of a number line.

How many pieces of fruit are eaten the caterpillar grows in the story?
Provide the opportunity for pupils to take one then two from an amount, link to counting back on a number line when pupils are ready.

Can you create the caterpillar's journey using a map? Guide a friend to your caterpillar or piece of fruit.
Promote language such as in front, behind, above, and below, left, right, forwards and backwards to solve problems.

The Very Hungry Caterpillar

By Eric Carle

- Instructions**
1. Click on link below to access the story online <https://www.youtube.com/watch?v=btFctMhF3iI>
 2. Each box is filled with questions (in red) you can ask your child
 3. The Blue writing are tips and hints to activities you can set up at home using the book to prompt ideas.
 4. Children can work on the activities over the course of the week. Do what they can, when they can.
 5. Share your creations and photographs with your teacher.

How much do you think the fruit costs?
How will you pay for the fruit?
Use the answers to set up a role-play market stall selling fruit with costs up to £2.

Let's look at the weather in the pictures. Is it always the same? Time day/night
Talks about features of seasons in relevant contexts.

I have a quantity of fruit, how many if I have one more/two more, one less two less?
Provide opportunities for your child to count using one to one correspondence. Development-one/two more or less and promote the language before, after and in between.

Explore the pictures in the story, find examples of symmetrical fruits, how do you know they are symmetrical?
Create a caterpillar, some symmetrical fruit faces or toast with adult help slice fruits.
Make a symmetrical butterfly painting. Explore what happens when folding a symmetrical picture in a variety of ways.

